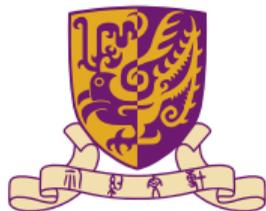


DeePattern: Layout Pattern Generation with Transforming Convolutional Auto-Encoder

Haoyu Yang¹, Piyush Pathak², Frank Gennari², Ya-Chieh Lai², Bei Yu¹

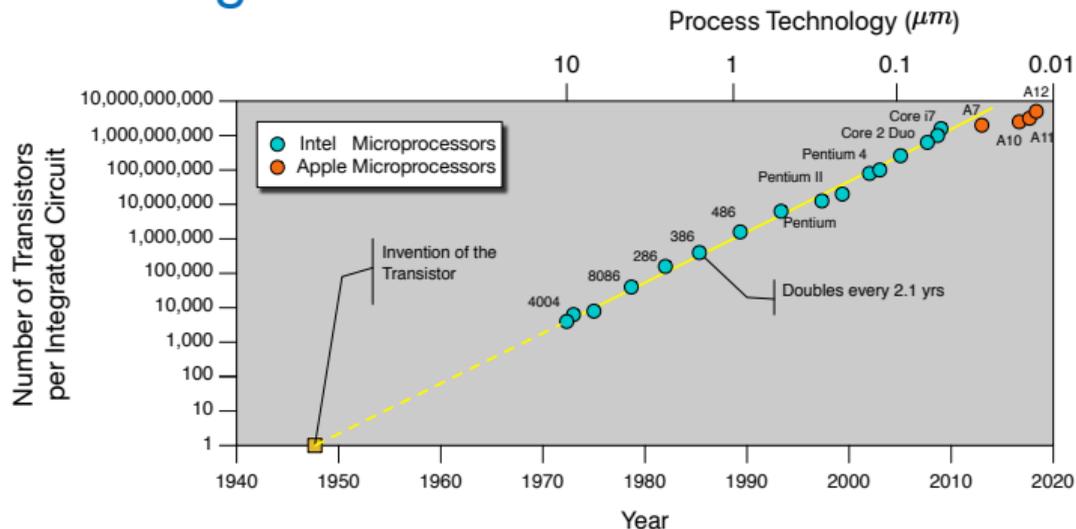
¹The Chinese University of Hong Kong

²Cadence Design Systems, Inc.



cādence

EUV Brings Challenges in DFM

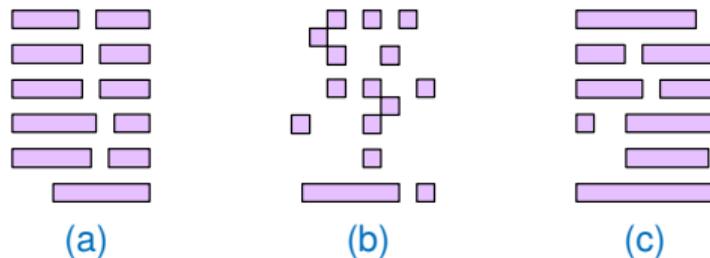


- ▶ Hotspot detection and fix*
- ▶ Early technology node development
- ▶ Design rule, OPC recipe development, ...

*Harry J Levinson and Timothy A Brunner (2018). "Current challenges and opportunities for EUV lithography". In: *Proc. SPIE*. vol. 10809.



Related Works

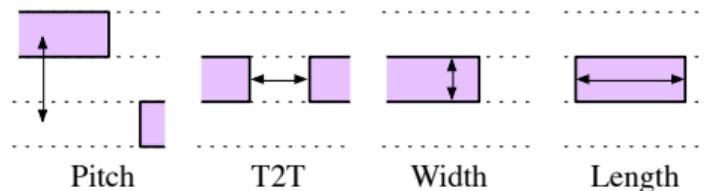


- ▶ Transferring from previous technology node (**not applicable for large technology node gap**[†])
- ▶ Randomly placing patterns according to certain constraints (**limited diversity**)
- ▶ Generative machine learning models (**violating design rules**)

[†]Linda Zhuang et al. (2016). “A novel methodology of process weak-point identification to accelerate process development and yield ramp-up”. In: *Proc. ICSICT*, pp. 852–855.

Pattern Generation Challenges

Satisfying design rules



Coverage of the design space

- ▶ The **complexity of a pattern** in x and y directions (denoted as c_x and c_y) are defined as the number of scan lines subtracted by one along x -axis and y -axis, respectively.
- ▶ The **diversity of a pattern** library is given by the **Shannon Entropy** of the pattern complexity sampled from the library,

$$H = - \sum_i \sum_j P(c_{xi}, c_{yj}) \log P(c_{xi}, c_{yj}),$$

where $P(c_{xi}, c_{yj})$ is the probability of a pattern sampled from the library has complexities of c_{xi} and c_{yj} in x and y directions respectively.

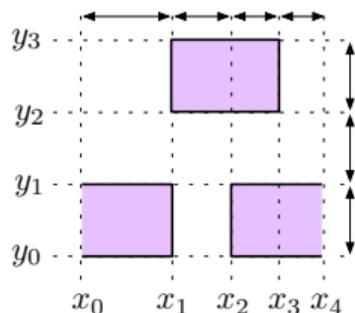


Layout Pattern Generation

Problem (Pattern Generation)

Given a set of layout design rules, the objective of pattern generation is to generate a pattern library such that the *pattern diversity* and the *number of unique DRC-clean patterns* in the library is maximized.

Problem Simplification with Squish Patterns



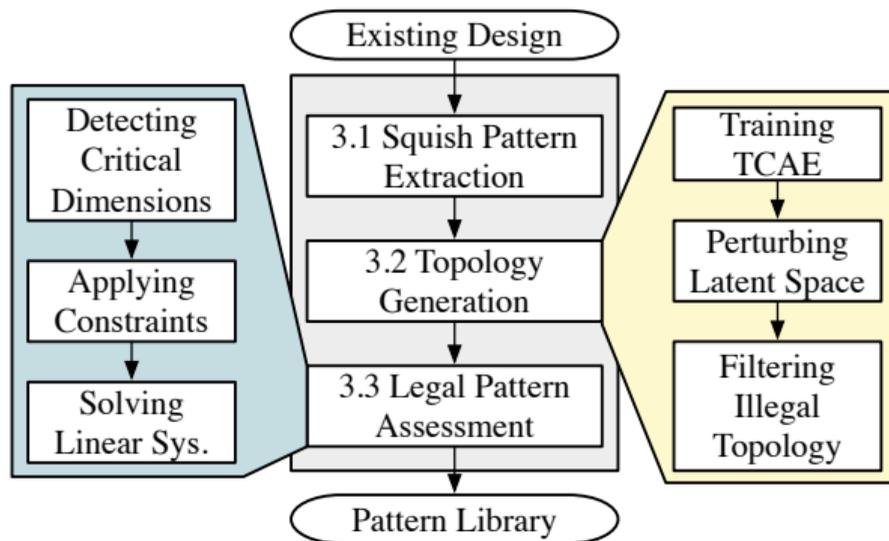
$$T = \begin{bmatrix} 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 1 \end{bmatrix}$$

$$\delta_x = [x_1 - x_0 \quad x_2 - x_1 \quad x_3 - x_2 \quad x_4 - x_3]$$

$$\delta_y = [y_1 - y_0 \quad y_2 - y_1 \quad y_3 - y_2]$$



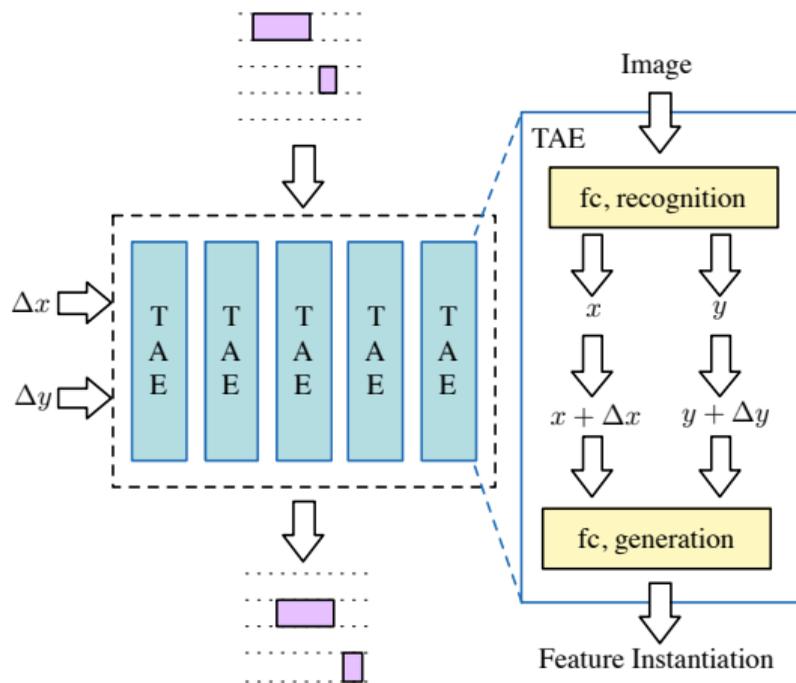
The Overall Flow



With the help of squish patterns, the problem becomes **generating legal topologies** and **solving associated δ_x s and δ_y s** that are much easier than directly generating DRC-clean patterns.

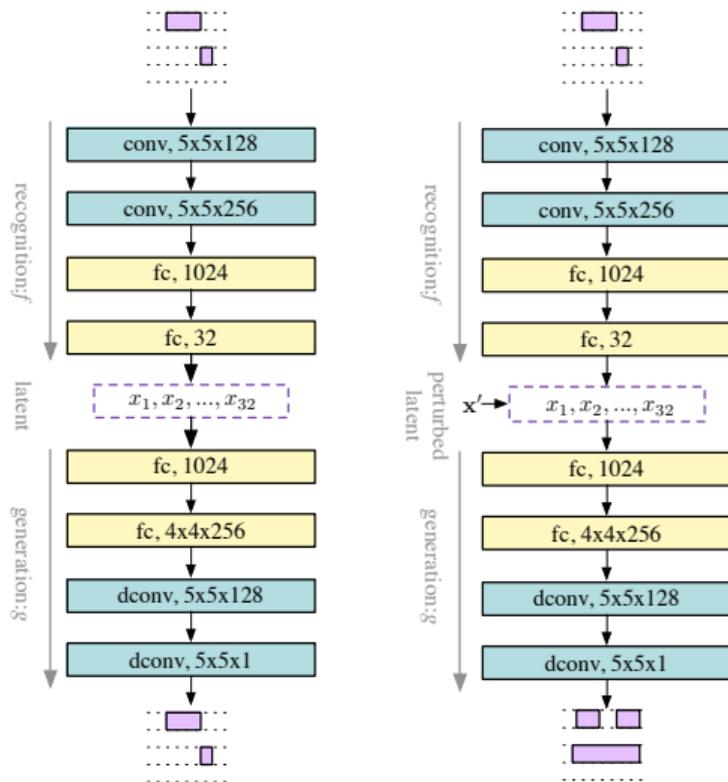


Transforming Auto-Encoders (TAEs)‡



- ▶ Originally targets to learning image features that are robust to certain transformations of in-image objects.
- ▶ Allow transformations without destroying the object itself.
- ▶ Transformations are limited to a coordinate system.

Topology Generation with TCAE



Input pattern to latent space,

$$l = f(T; W_f)$$

Topology reconstruction,

$$T' = g(l + \Delta l; W_g)$$

Training objective:

$$\min_{W_f, W_g} \|T - T'\|, \text{ s.t. } \Delta l = 0$$



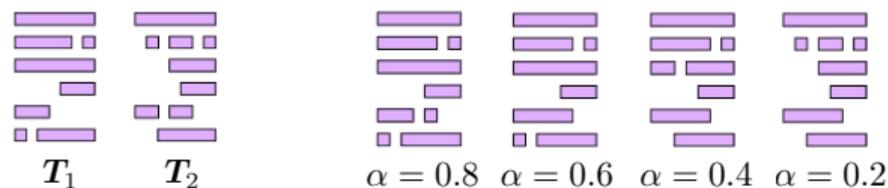
TCAE-Combine

- ▶ Generalization from existing topologies

$$\mathbf{T}_g = g\left(\sum_i \alpha_i f(\mathbf{T}_i)\right),$$

where $0 < \alpha_i < 1, \forall i$ are combination coefficients and satisfy $\sum_i \alpha_i = 1$.

- ▶ Sample results

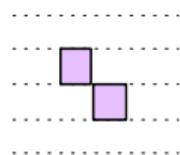


TCAE-Random

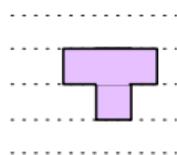
- ▶ Feature Sensitivity

Let $\mathbf{l} = [l_1 \ l_2 \ \dots \ l_n]^\top$ be the output of the layer associated with the latent vector space. The sensitivity s_i of a latent vector node l_i is defined as the probability of reconstructed pattern being invalid when a perturbation $\Delta l_i \in [-t, t]$ is added up on l_i with everything else unchanged.

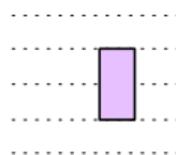
- ▶ Filter illegal topologies



Bow-tie



2D Shape



Cross tracks

- ▶ Sample perturbation vectors from $\mathcal{N}(0, \frac{1}{s_i})$.



Legal Pattern Assessment

Creating DRC constraints for legal δ_x s and δ_y s,

$$\begin{aligned}y_{i+1} - y_i &= \frac{p}{2}, & \forall i, \\x_i - x_j &= t_{\min}, & \forall (i,j) \in \mathcal{C}_{T2T}, \\x_i - x_j &= l_{\min}, & \forall (i,j) \in \mathcal{C}_W, \\x_{i+1} - x_i &> 0, & \forall i, \\x_{\max} - x_0 &= d_x, \\y_{\max} - y_0 &= d_y.\end{aligned}$$



Experiments

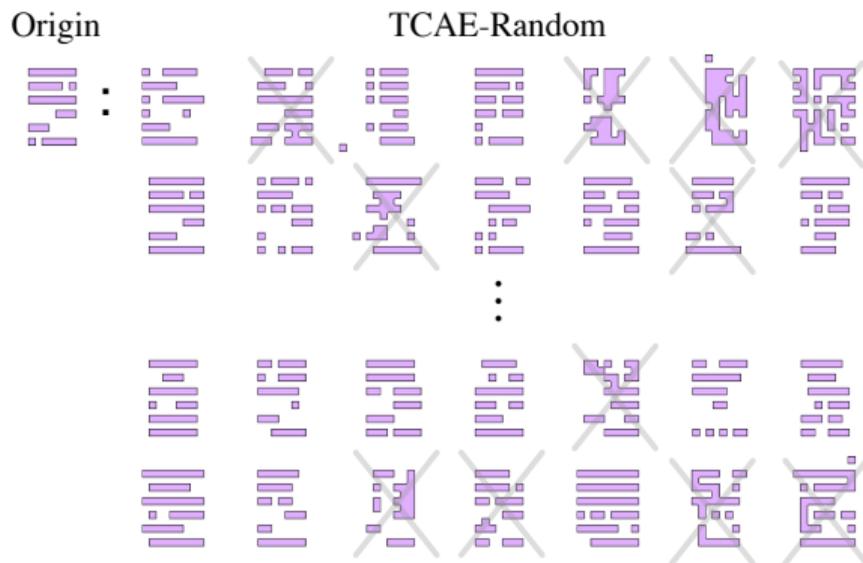
Understanding Features in TCAE

Transformations	Reconstructed Topologies
Extend or pull back line-ends	
Create or destroy shapes	
Control shape directions	

Experiments

TCAE-Random Examples

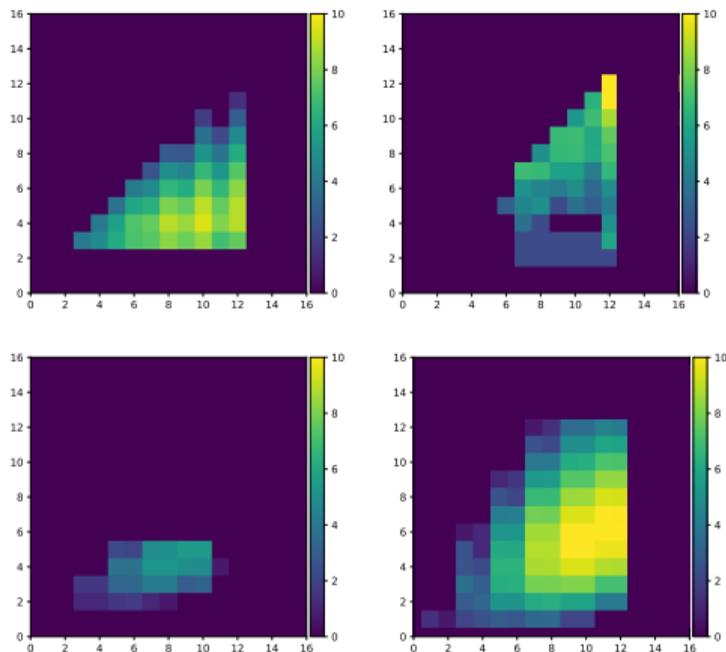
Contribution of Gaussian perturbation on topology reconstruction. 1000 topologies (~ 400 legal) are created from one topology randomly picked from the existing pattern library.



Experiments

Comparison with State-of-the-Art

Method	Pattern #	H
Existing Design	-	3.101
Industry Tool	55408	1.642
DCGAN	1	0
TCAE-Combine	1738	2.665
TCAE-Random	286898	3.337



(a) Existing layout pattern dataset. (b) Industrial layout generator; (c) TCAE-Combine; (d) TCAE-Random.



Conclusion

- ▶ Address the pattern library requirements in DFM flows/researches under advanced technology nodes.
- ▶ Propose a TCAE framework that can capture layout design rule characteristics.
- ▶ We show auto-learned features contribute to layout space locally or globally.
- ▶ The experimental results show that our framework outperforms a state-of-the-art industrial layout generation tool in terms of pattern library diversity.



Thank You

