



SHAPING THE NEXT GENERATION OF ELECTRONICS

JUNE 23-27, 2024

MOSCONE WEST CENTER  
SAN FRANCISCO, CA, USA





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# EMOGen: Enhancing Mask Optimization via Pattern Generation

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# Outline

1 Introduction

2 Preliminaries

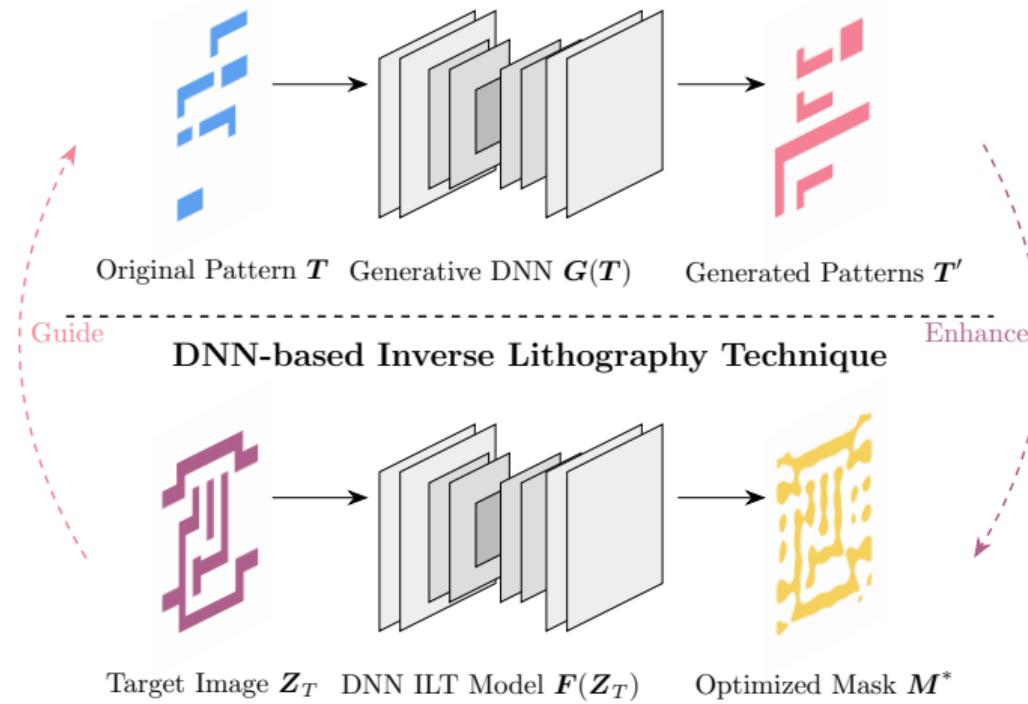
3 Method

4 Experiments

# Introduction

# Motivation

## DNN-based Layout Pattern Generation



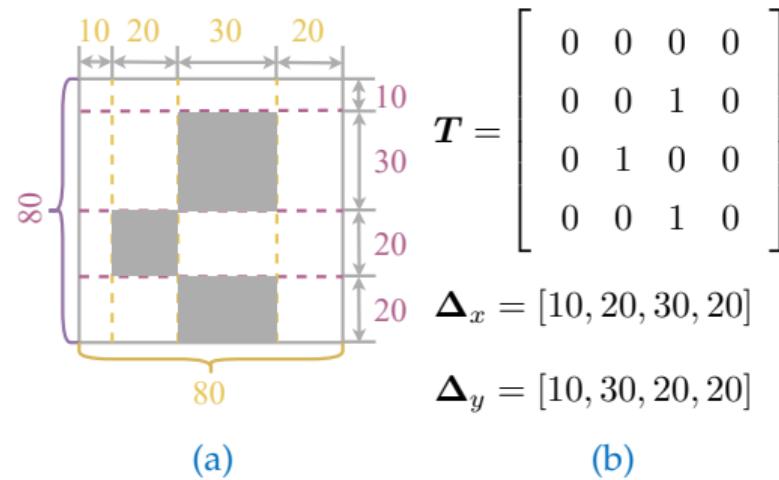
# Contributions

- EMOGen: **co-evolution** of layout generation and mask optimization
  - Use layout generation to improve DNN-based ILT methods
- ILT-aware training and legalization schemes
  - Discover the weaknesses of the DNN-based ILT model
- Extensive experiments verify the effectiveness of EMOGen
  - 39% enhancement in DNN-based ILT
  - 34% improvement in pattern legalization

# Preliminaries

# Squish Pattern

- Efficient representation of the layout patterns
  - A topology matrix + two geometry vectors



# Layout Pattern Generation

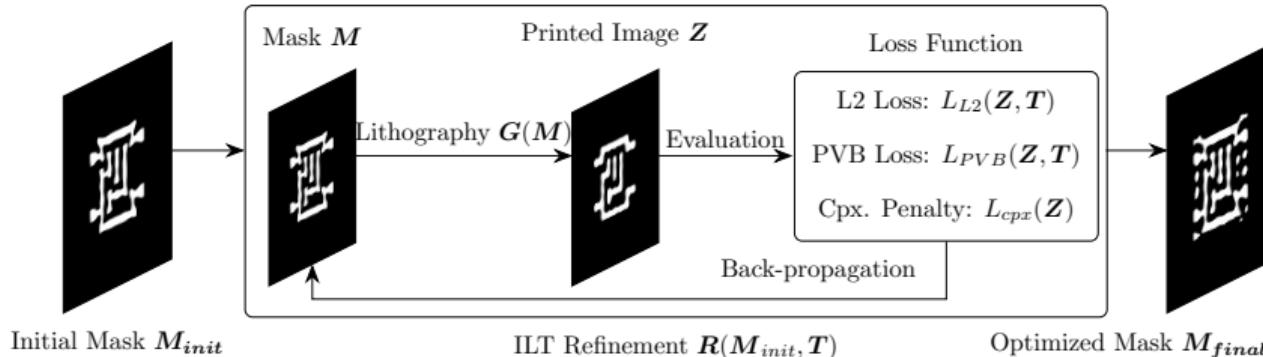
- Autoencoder-based approaches

$$\mathbf{T}' = f_{dec}(f_{enc}(\mathbf{T}) + \epsilon \mathcal{N}(0, \mathbf{I})) . \quad (1)$$

- Map the topology matrices to a latent space
- Generate new patterns by perturbing latent features

# Mask Optimization

- ILT for Mask Optimization



- Lithography simulation:  $\mathbf{I} = \mathbf{H}(\mathbf{M}) = \sum_{k=1}^K \mu_k |\mathbf{h}_k \otimes \mathbf{M}|^2$ .
- Objectives:  $L2(\mathbf{Z}_{\text{nom}}, \mathbf{Z}_T) = \|\mathbf{Z}_{\text{nom}} - \mathbf{Z}_T\|^2$ ,  
 $PVB(\mathbf{Z}_{\text{max}}, \mathbf{Z}_{\text{min}}) = \|\mathbf{Z}_{\text{max}} - \mathbf{Z}_{\text{min}}\|^2$ .

# Method

# Mathematical Formulation

- Mask optimization problem

$$\mathbf{M}^* = f_M(\mathbf{Z}_T | \boldsymbol{\theta}_M). \quad (2)$$

- $\mathbf{Z}_T$  is the target image.
- $\mathbf{M}^*$  represents the optimized masks given by the ILT model.

# Mathematical Formulation

- Pattern generation problem

$$T', \Delta'_x, \Delta'_y = f_P(T, \Delta_x, \Delta_y | \theta_P). \quad (3)$$

- $f_P(\cdot)$  denotes the pattern generation model with the parameters  $\theta_P$ .
- $T', \Delta'_x, \Delta'_y$  represent the generated topology and geometry.

# Mathematical Formulation

- Co-optimization problem → two players competing with each other

$$\min_{\boldsymbol{\theta}_M} \max_{\boldsymbol{\theta}_P} L_{ILT} (\mathbf{f}_M(\mathbf{X}|\boldsymbol{\theta}_M), \mathbf{X}) \text{ s.t. } \mathbf{X} = \mathbf{r} (\mathbf{f}_P(T, \Delta_x, \Delta_y|\boldsymbol{\theta}_P)) . \quad (4)$$

- $L_{ILT}$  is the loss function of ILT.
- $\mathbf{r}(\cdot)$  converts the generated pattern to ILT input.

# Mathematical Formulation

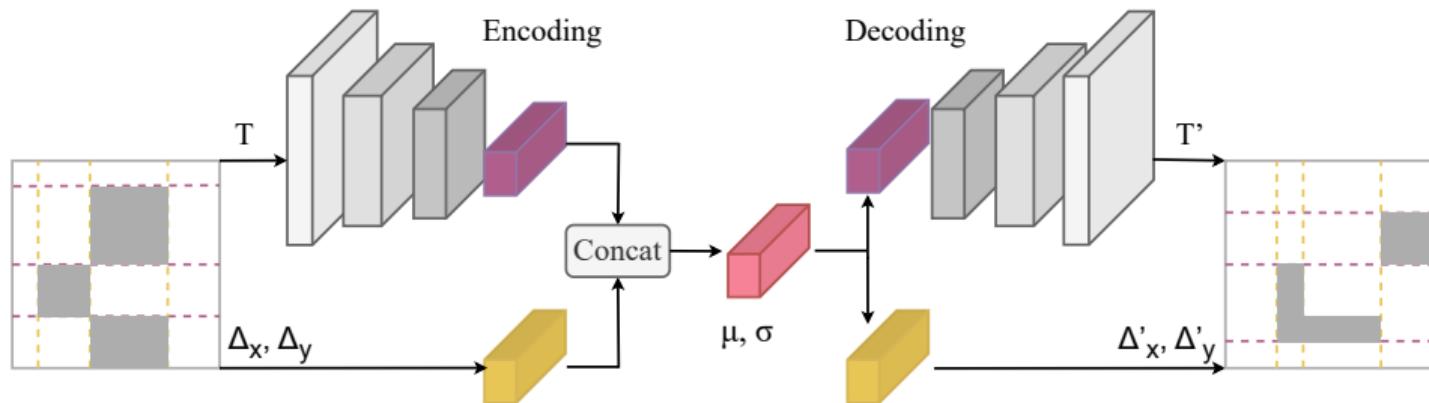
- Legalization of the generated patterns

$$\sum_{k \in k_x} \Delta'_{x,k} \geq \text{Space}_{\min}, \sum_{k \in k_y} \Delta'_{y,k} \geq \text{Space}_{\min}, \forall k_x, k_y \in S_{\min}, \quad (5)$$

$$\sum_{l \in l_x} \Delta'_{x,l} \geq \text{Width}_{\min}, \sum_{l \in l_y} \Delta'_{y,l} \geq \text{Width}_{\min}, \forall l_x, l_y \in W_{\min}, \quad (6)$$

$$\sum_{(i,j) \in p} \Delta'_{x,i} \Delta'_{y,j} \in [\text{Area}_{\min}, \text{Area}_{\max}], \forall \text{ polygon } p. \quad (7)$$

# Pattern Generation Model



# ILT Models

- **GAN-OPC<sup>1</sup>** It follows the design of generative adversarial network (GAN).
- **Neural-ILT<sup>2</sup>** A UNet is utilized in Neural-ILT to predict the optimized mask.
- **DAMO<sup>3</sup>** It improves the GAN for ILT with the backbone based on UNet++ and a multiscale discriminator.
- **CFNO<sup>4</sup>** Combining the basic principles of Vision Transformer (ViT) and Fourier Neural Operator (FNO).

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<sup>1</sup>Haoyu Yang, Shuhe Li, et al. (2018). “GAN-OPC: Mask optimization with lithography-guided generative adversarial nets”. In: *Proc. DAC*.

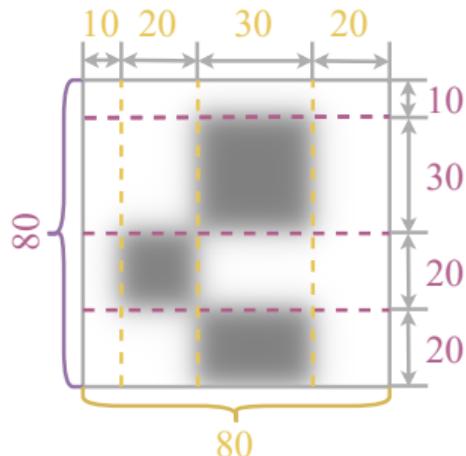
<sup>2</sup>Bentian Jiang et al. (2020). “Neural-ILT: Migrating ILT to neural networks for mask printability and complexity co-optimization”. In: *Proc. ICCAD*.

<sup>3</sup>Guojin Chen et al. (2020). “DAMO: Deep agile mask optimization for full chip scale”. In: *Proc. ICCAD*.

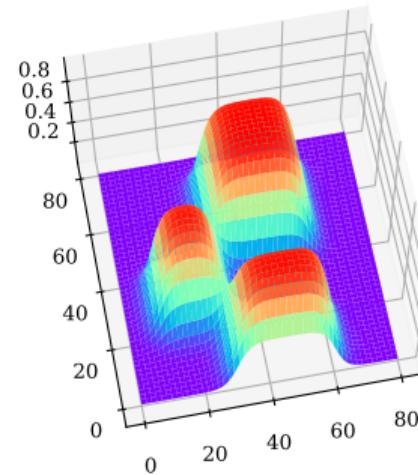
<sup>4</sup>Haoyu Yang and Haoxing Ren (2023). “Enabling Scalable AI Computational Lithography with Physics-Inspired Models”. In: *Proc. ASPDAC*, pp. 715–720.

# Combining Pattern Generation and ILT Models

- Make it differentiable

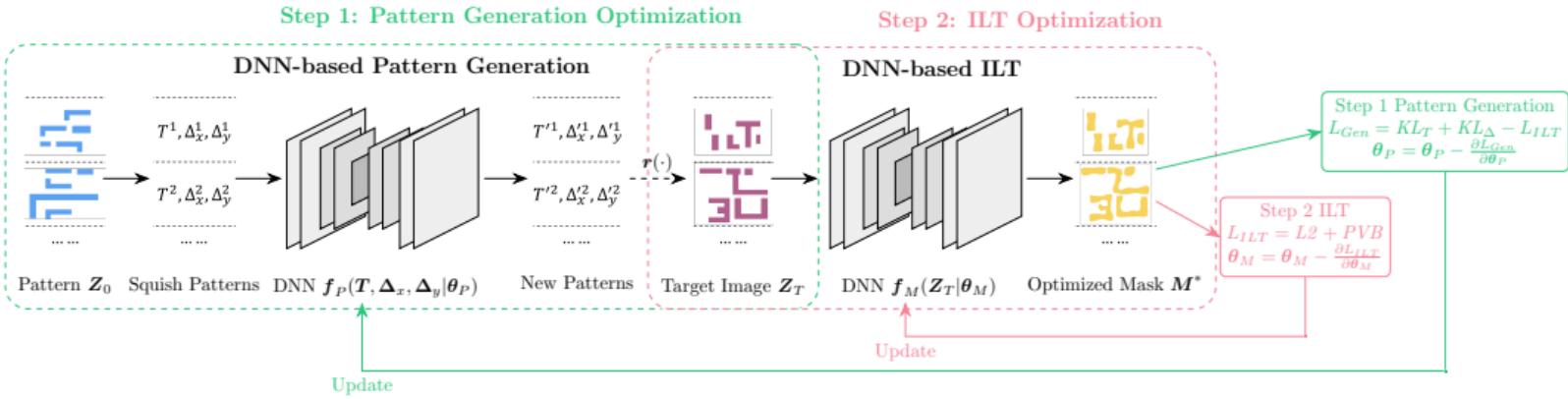


(c)



(d)

# Overview of EMOGen Training

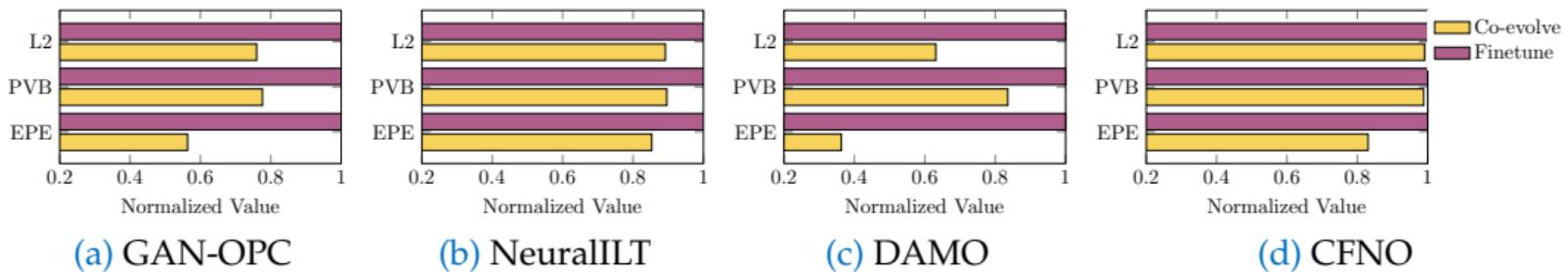


# Experiments

# Comparison Between ILT Models With and Without Co-evolution

- Better ILT performance.

Method	GAN-OPC		NeuralILT		DAMO		CFNO		Ratio	
	Finetune	Co-evolve	Finetune	Co-evolve	Finetune	Co-evolve	Finetune	Co-evolve	Finetune	Co-evolve
L2	50,388	<b>38,288</b>	50,804	<b>45,313</b>	53,448	<b>33,757</b>	46,280	<b>45,863</b>	1.00	<b>0.81</b>
PVB	69,549	<b>53,987</b>	61,464	<b>55,082</b>	65,447	<b>54,703</b>	62,514	<b>61,811</b>	1.00	<b>0.87</b>
EPE	7.1	<b>4.0</b>	7.5	<b>6.4</b>	10.2	<b>3.7</b>	5.9	<b>4.9</b>	1.00	<b>0.61</b>



# Comparison on the Legalization of Generated Patterns

- Better pattern generation: effectively deteriorate the ILT performance.
- Better pattern legalization: the generated results have a smaller average number of design rule violations.

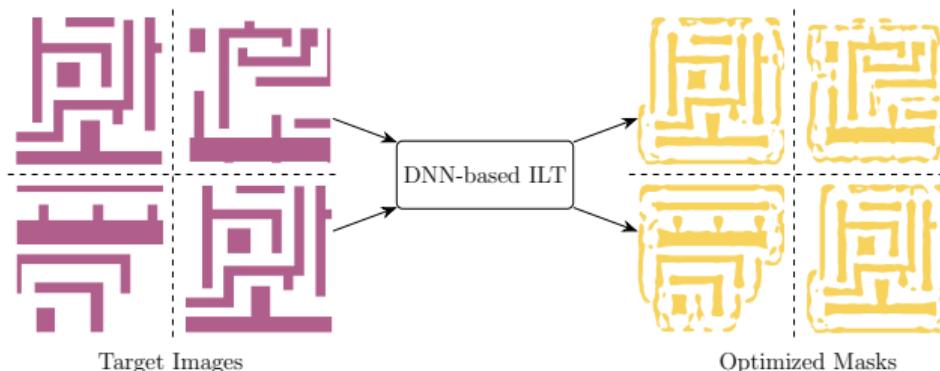
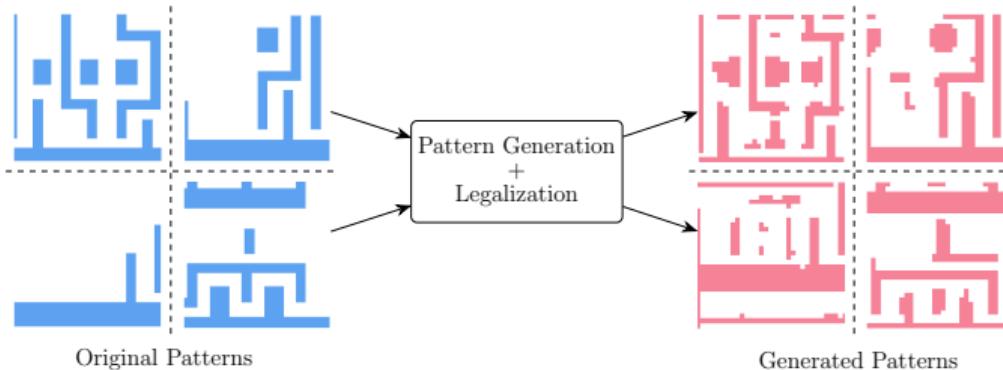
Metric	$\mu_V$	L2	PVB	EPE
No Legalization <sup>5</sup>	0.094	51777	57149	22.0
Design Rules Only <sup>6</sup>	0.070	50782	57335	21.4
Design Rules + ILT (ours)	<b>0.062</b>	<b>64800</b>	<b>65394</b>	<b>44.1</b>

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<sup>5</sup>Haoyu Yang, Piyush Pathak, et al. (2019). “DeePattern: Layout pattern generation with transforming convolutional auto-encoder”. In: *Proc. DAC*.

<sup>6</sup>Zixiao Wang et al. (2023). “DiffPattern: Layout Pattern Generation via Discrete Diffusion”. In: *Proc. DAC*.

# Examples from the Trained Pattern Generation and ILT Models





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# Thanks!

