

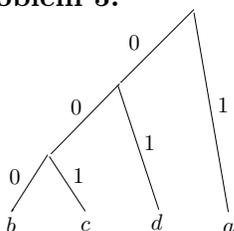
Problem 1. Perform k -selection to find the element e_1 with rank k_1 . Perform k -selection again to find the element e_2 with rank k_2 . The cost so far is $O(n)$. Then, scan S once again to report every element $e \in S$ between e_1 and e_2 . This takes another $O(n)$ time because we only need to spend $O(1)$ on each $e \in S$.

Problem 2. Counterexample: $\mathcal{I} = \{[1, 4], [4, 5], [5, 8]\}$. The algorithm returns only $\{[4, 5]\}$ but the optimal solution is $\{[1, 4], [5, 8]\}$.

Problem 3. Identify any MST T of G . If e is an edge in T , we are done. Otherwise, T must contain a (unique) S -cross edge e' . Replacing e' with e gives another tree T' . As e has the minimum weight among all S -cross edges, the weight of T' cannot be higher than that of T . This means that T' must also be an MST.

Problem 4. $\{b, e\}, \{b, c\}, \{c, f\}, \{c, d\}, \{a, d\}$.

Problem 5.



Problem 6.

ℓ	1	2	3	4	5	6	7	8
$opt(\ell)$	3	6	9	12	15	18	21	24

Problem 7.

	s	1	2	3	4
t	0	0	0	0	0
1	0	0	1	1	1
2	0	0	1	2	2
3	0	0	1	2	3
4	0	0	1	2	3

Problem 8.

Lemma 1. Let I_1 be the first interval selected by the algorithm. There must exist an optimal solution that contains I_1 .

Proof. Consider an arbitrary optimal solution S^* . Identify an arbitrary interval $I \in S^*$ that covers value 0. As I is at least as long as I_1 , replacing I with I_1 gives another solution S with the same size as S^* . Therefore, S must be optimal. \square

Lemma 2. Let I_1, I_2, \dots, I_k be the first $k \geq 2$ intervals selected by the algorithm (in this order). If $\{I_1, \dots, I_{k-1}\}$ exists in some optimal solution, then there must exist an optimal solution that contains all of I_1, I_2, \dots, I_k .

Proof. Consider an arbitrary optimal solution S^* that contains I_1, \dots, I_{k-1} . Suppose that $I_{k-1} = [x, y]$. Thus, after adding I_{k-1} to S , Step 3 sets the value of a to $y + 1$.

Identify an arbitrary interval $I \in S^*$ that covers the value $a = y + 1$. As $I_k \cap [a, U]$ is at least as long as $I \cap [a, U]$, replacing I with I_k gives another solution S with the same size as S^* . Therefore, S must be optimal. \square

The algorithm's optimality follows from the above two lemmas.

Problem 9. For each $i \in [0, n]$, define $A[1 : i]$ as the prefix of A containing the first i elements. Given an integer $0 \in [1, n]$, define $opt(i)$ as the maximum sum that can be achieved by picking elements from $A[1 : i]$ under the stated constraint. Clearly, $opt(0) = 0$ and $opt(1) = A[1]$.

Lemma 3. For $i \geq 2$, it holds that $opt(i) = \max\{opt(i - 1), A[i] + opt(i - 2)\}$.

Proof. Consider the best strategy for picking elements from $A[1 : i]$.

- If the strategy does not choose $A[i]$, then the elements chosen also constitute an optimal solution for $A[1 : i - 1]$. Hence, $opt(i) = opt(i - 1)$.
- If the strategy chooses $A[i]$, the rest of the elements chosen must constitute an optimal solution for $A[1 : i - 2]$ (notice that the strategy cannot pick $A[i - 1]$ in this case). Hence, $opt(i) = A[i] + opt(i - 2)$.

The lemma holds true because there are no other possibilities. \square

We can now compute $opt(i)$ in ascending order of i :

1. $opt(0) \leftarrow 0, opt(1) \leftarrow A[1]$
2. **for** $i \leftarrow 2$ **to** n
3. **if** $opt(i - 1) \leq A[i] + opt(i - 2)$ **then**
4. $opt(i) \leftarrow A[i] + opt(i - 2)$
5. **else**
6. $opt(i) \leftarrow opt(i - 1)$

It is clear that the running time is $O(n)$.