## CSCI3160: Regular Exercise Set 10

Prepared by Yufei Tao

**Problem 1.** Consider a complete bipartite graph G = (V, E):

- V has 2n vertices, including n black vertices and n white vertices.
- E has  $n^2$  edges, including an edge between every black vertex and every white vertex.

Use G to explain why 2 is the best the approximation ratio that we can prove for the vertex cover algorithm discussed in our lecture.

**Solution.** It is easy to verify that our vertex cover algorithm picks all the 2n vertices. An optimal solution, however, should include only n vertices (e.g., all the black ones).

**Problem 2\*.** Let G = (V, E) be an input graph to the vertex cover problem. If G is a tree, describe an O(|V|)-time algorithm that finds an optimal vertex cover of G.

(Hint: Dynamic programming.)

**Solution.** Root the tree G at an arbitrary node. For each node u of the tree, define T(u) the subtree rooted at u. In addition, define

- OPT(u, yes) as the size of an optimal vertex cover of T(u), provided that u belongs to the vertex cover.
- OPT(u, no) as the size of an optimal vertex cover of T(u), provided that u does not belong to the vertex cover.

If u is a leaf, then

$$OPT(u, yes) = 1$$
  
$$OPT(u, no) = 0.$$

If u is an internal node, then

$$OPT(u, yes) = 1 + \sum_{\text{child } v \text{ of } u} \min\{OPT(v, yes), OPT(v, no)\}$$
$$OPT(u, no) = \sum_{\text{child } v \text{ of } u} OPT(v, yes)$$

Let r be the root of G. It is now rudimentary to compute OPT(r, yes) and OPT(r, no) in O(|V|) time (go through the nodes in a bottom-up order). The optimal vertex cover size is  $min\{OPT(r, yes), OPT(r, no)\}$ . To obtain an optimal vertex, apply the piggyback technique.

**Problem 3\*\*.** Prof. Goofy proposes the following algorithm to find a vertex cover of G = (V, E):

algorithm max-deg-VC Input: G = (V, E)1.  $S = \emptyset$ 2. while E not empty do 3.  $v \leftarrow$  a vertex with the maximum degree in the current G4. add v to S5. remove from E all the edges of v Show that the approximation ratio of this algorithm is greater than 2.

**Solution.** Let us construct a bipartite graph G as follows. The set L of left vertices is  $\{u_1, u_2, ..., u_{16}\}$ . To generate the right vertices, for each  $i \in [2, 16]$ , we create a group  $R_i$  which contains  $s_i = \lfloor 16/i \rfloor$  vertices, denoted as  $R_i[1], R_i[2], ...,$  and  $R_i[s_i]$ , respectively. The set R of right vertices is the union of  $R_2, R_3, ..., R_{16}$ . The size of R is  $\sum_{i=2}^{16} s_i = 34$ .

Generate the edges of G as follows: for each group  $i \in [2, 16]$ , connect  $R_i[j]$   $(j \in [1, s_i])$  to the *i* vertices  $u_{i(j-1)+1}, u_{i(j-1)+2}, ..., u_{ij}$ .

Running Prof. Goofy's algorithm, you will see that it picks all the 34 right vertices. As an optimal solution, we can pick the 16 left vertices.

**Problem\* 4 (Max-Cut).** Let G = (V, E) be a simple undirected graph. Given a subset  $S \subseteq V$ , a *cut* induced by S is the set of edges  $e \in E$  such that e has a vertex in S and another vertex in  $V \setminus S$ . Let  $OPT_G$  be the maximum size of a cut that can be induced by any  $S \subseteq V$ . Design a poly(|V|)-time (i.e., polynomial time in |V|) algorithm that returns a cut of size at least  $OPT_G/2$  in expectation.

(Hint: Random assignment.)

**Solution.** Start with an empty S. For each vertex  $u \in S$ , toss a fair coin. If the coin comes up heads, add u to S; otherwise, leave u out of S. It is easy to prove that each edge  $\{u, v\} \in E$  contributes to the cut induced by S with probability 1/2. Hence, the cut has size |E|/2 in expectation, which is at least  $OPT_G/2$  by the trivial fact  $|E| \ge OPT_G$ .