

Lecture 5:

Recap:

Haar transformation

Definition: (Haar functions) The Haar functions are defined recursively as follows

$$H_0(t) \equiv \begin{cases} 1 & \text{if } 0 \leq t < 1 \\ 0 & \text{elsewhere.} \end{cases}$$

$$H_1(t) \equiv \begin{cases} 1 & \text{if } 0 \leq t < \frac{1}{2} \\ -1 & \text{if } \frac{1}{2} \leq t < 1 \\ 0 & \text{elsewhere} \end{cases}$$

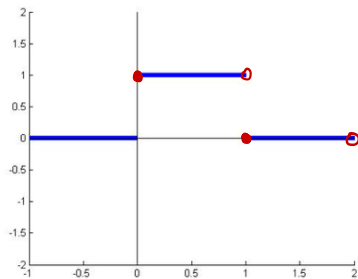
$$H_{2^p+n} \equiv \begin{cases} \sqrt{2^p} & \text{if } \frac{n}{2^p} \leq t < \frac{n+0.5}{2^p} \\ -\sqrt{2^p} & \text{if } \frac{n+0.5}{2^p} \leq t < \frac{n+1}{2^p} \\ 0 & \text{elsewhere} \end{cases}$$

where $p=1, 2, \dots$; $n=0, 1, 2, \dots, 2^p-1$

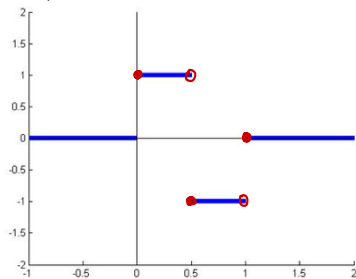
Remark: If p is larger, H_{2^p+n} is compactly supported in a smaller region.

Examples of Haar functions:

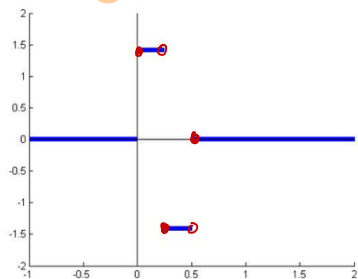
H_0



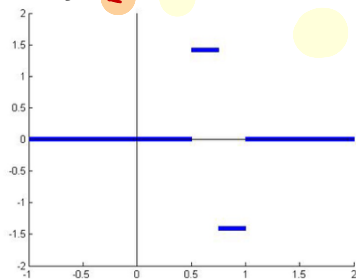
H_1



$H_2 = 2^1 + 0$



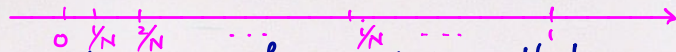
$H_3 = 2^4 + 1$



● = p
● = n

Definition (Discrete Haar Transform)

The Haar Transform of a $N \times N$ image is done by dividing $[0, 1]$ into partitions.



Let $H(k, i) \equiv H_k\left(\frac{i}{N}\right)$ where $k, i = 0, 1, 2, \dots, N-1$.

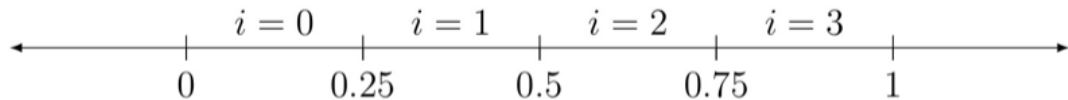
We obtain the Haar Transform matrix: $\tilde{H} \equiv \frac{1}{\sqrt{N}} H$ where $H \equiv (H(k, i))_{0 \leq k, i \leq N-1}$.

The Haar Transform of $f \in M_{N \times N}$ is defined as:

$$g = \tilde{H} f \tilde{H}^T.$$

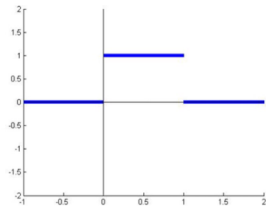
Example Compute the Haar Transform matrix for a 4×4 image.

Solution: Divide $[0, 1]$ into 4 portions:

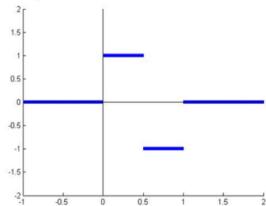


Need to check:

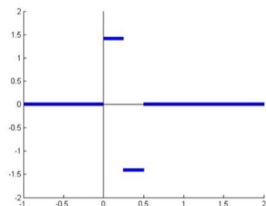
H_0



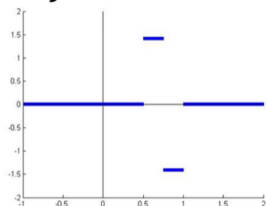
H_1



H_2



H_3



We get that:

$$H = \begin{pmatrix} 1 & 1 & 1 & 1 \\ \sqrt{2} & -\sqrt{2} & 0 & 0 \\ 0 & 0 & \sqrt{2} & -\sqrt{2} \end{pmatrix} \quad \text{and} \quad \tilde{H} = \frac{1}{\sqrt{4}}H = \frac{1}{2}H$$

Easy to check that $\tilde{H}^T \tilde{H} = I$.

Elementary images under Haar transform:

Using Haar transform, f can be written as:

$$f = \tilde{H}^T g \tilde{H}$$

↑ transformed image

Let $\tilde{H} = \begin{pmatrix} -\vec{h}_1^T & - \\ -\vec{h}_2^T & - \\ \vdots & \\ -\vec{h}_N^T & - \end{pmatrix}$. Then: $f = \sum_{i=1}^N \sum_{j=1}^N g_{ij} \begin{pmatrix} \vec{h}_i & \vec{h}_j^T \end{pmatrix}$

= I_{ij}^H

I_{ij}^T = elementary images under Haar Transform.

Definition: (Walsh function) The Walsh functions are defined recursively by:

$$W_{2^j+q}(t) \equiv (-1)^{\lfloor \frac{j}{2} \rfloor + q} \{ W_j(2t) + (-1)^{j+q} W_j(2t-1) \}$$

where $\lfloor \frac{j}{2} \rfloor$ = biggest integer smaller than or equal to $\frac{j}{2}$.

$q = 0$ or 1 , $j = 0, 1, 2, \dots$ and

$$W_0(t) \equiv \begin{cases} 1 & 0 \leq t < 1 \\ 0 & \text{elsewhere} \end{cases}$$

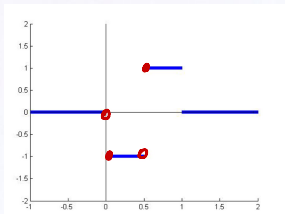
Example: Compute $W_1(x)$.

Put $j=0$, $q=1$. Then:

$$W_1(t) = (-1)^{\lfloor 0 \rfloor + 1} \{ W_0(2t) + (-1)^1 W_0(2t-1) \} = (-1) \{ W_0(2t) + (-1)^1 W_0(2t-1) \}$$

For $0 \leq x < \frac{1}{2}$, $W_0(2x) = 1$, $W_0(2x-1) = 0 \Rightarrow W_1(t) = -1$.

For $\frac{1}{2} \leq x < 1$, $W_0(2x) = 0$, $W_0(2x-1) = 1 \Rightarrow W_1(t) = 1$.



Definition: (Discrete Walsh transform)

The Walsh Transform of a $N \times N$ image is defined as follows.

Define $W(k, i) \equiv W_{\frac{k}{N}}(\frac{i}{N})$ where $k, i = 0, 1, 2, \dots, N-1$.

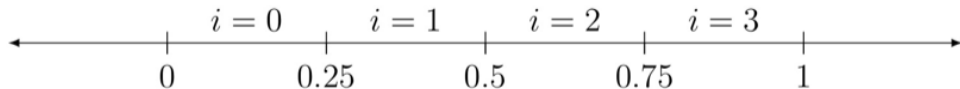
The Walsh transform matrix is: $\tilde{W} \equiv \frac{1}{\sqrt{N}} W$ where $W \equiv (W(k, i))_{0 \leq k, i \leq N-1}$

The Walsh transform of $f \in M_{n \times n}$ is defined as:

$$g = \tilde{W} f \tilde{W}^T$$

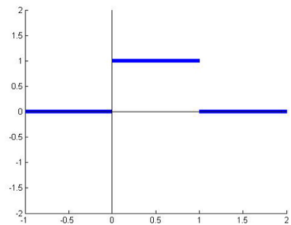
Example Compute the Walsh Transform matrix for a 4×4 image.

Solution: Again, divide $[0, 1]$ into 4 portions:

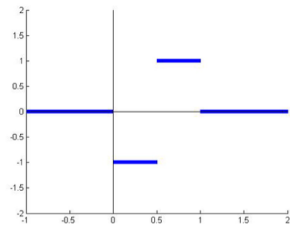


We can check that:

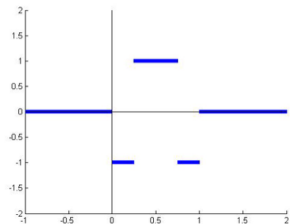
W_0



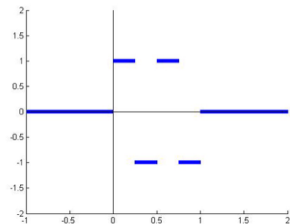
W_1



W_2



W_3



So,

$$W = \begin{pmatrix} 1 & 1 & 1 & 1 \\ -1 & -1 & 1 & 1 \\ -1 & 1 & 1 & -1 \\ 1 & -1 & 1 & -1 \end{pmatrix} \quad \text{and} \quad \tilde{W} = \frac{1}{\sqrt{4}}W = \frac{1}{2}W$$

$$(\tilde{W}^T \tilde{W} = I)$$

Example 2.7: Compute the Walsh Transform of

$$f = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{pmatrix}$$

Solution:

$$g = \tilde{W}f\tilde{W}^T = \begin{pmatrix} 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & -2 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \left. \vphantom{\begin{pmatrix} 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & -2 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}} \right\} \text{More zeros in the coefficient matrix!}$$

Remark: 1. Walsh transform is to transform an image to a "transformed image" with much more zeros.

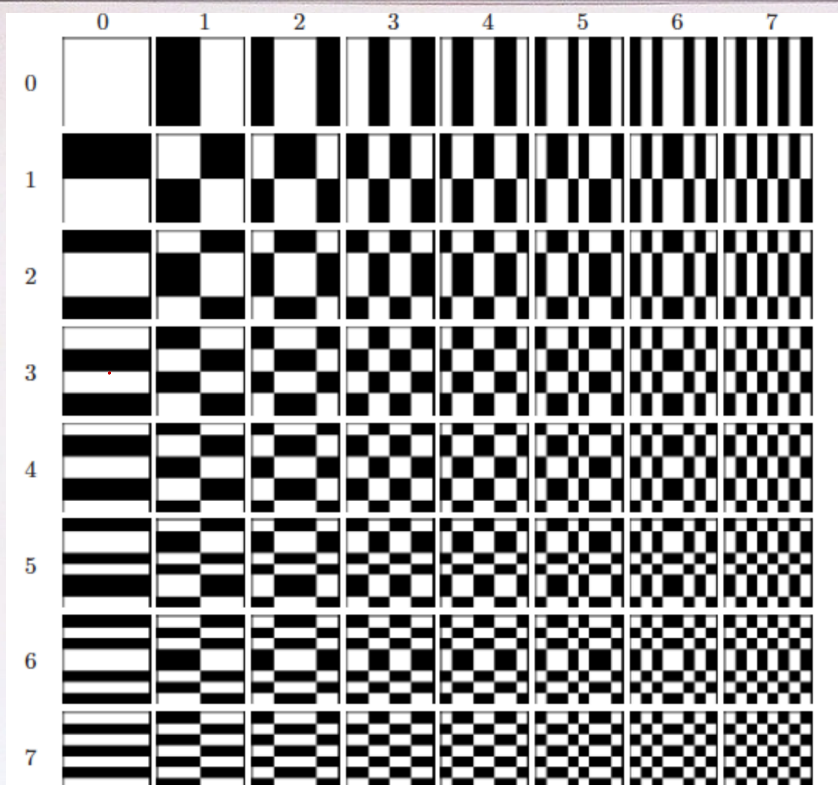
Elementary images under Walsh transform:

Under Walsh Transform, $f = \tilde{W}^T g \tilde{W}$. *transformed image*

Then: $f = \sum_{i=1}^N \sum_{j=1}^N g_{ij} \tilde{W}_i \tilde{W}_j^T$ where $\tilde{W} = \begin{pmatrix} -\tilde{W}_1^T & - \\ -\tilde{W}_2^T & - \\ \vdots & \\ -\tilde{W}_N^T & - \end{pmatrix}$

I_{ij}^W

$I_{ij}^W =$ elementary images under Walsh transform.



Discrete Fourier Transform:

Definition: The 1D discrete Fourier Transform (DFT) of a function $f(k)$, defined at discrete points $k=0, 1, 2, \dots, N-1$ is defined as:

$$\hat{f}(m) = \frac{1}{N} \sum_{k=0}^{N-1} f(k) e^{-j \frac{2\pi m k}{N}} \quad \left(\text{where } j = \sqrt{-1}, e^{j\theta} = \cos \theta + j \sin \theta \right)$$

The 2D DFT of a $M \times N$ image $g = (g(k, l))_{k, l}$, where $0 \leq k \leq M-1$, $0 \leq l \leq N-1$ is defined as:

$$\hat{g}(m, n) = \frac{1}{MN} \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} g(k, l) e^{-j 2\pi \left(\frac{k m}{M} + \frac{l n}{N} \right)}$$

Remark: The inverse of DFT is given by:

$$g(p, q) = \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} \hat{g}(m, n) e^{j 2\pi \left(\frac{p m}{M} + \frac{q n}{N} \right)}$$

\uparrow (no $\frac{1}{MN}!$) \uparrow DFT of g \uparrow (no -ve sign)

Proof of Inverse DFT:

$$\begin{aligned}\sum_{m=0}^{M-1} \sum_{n=0}^{N-1} e^{j2\pi(\frac{pm}{M} + \frac{qn}{N})} \hat{g}(m, n) &= \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} e^{j2\pi(\frac{pm}{M} + \frac{qn}{N})} \frac{1}{MN} \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} g(k, l) e^{-j2\pi(\frac{km}{M} + \frac{ln}{N})} \\ &= \frac{1}{MN} \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} g(k, l) e^{j2\pi(\frac{(p-k)m}{M} + \frac{(q-l)n}{N})} \\ &= \frac{1}{MN} \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} g(k, l) \underbrace{\sum_{m=0}^{M-1} e^{j2\pi(\frac{(p-k)m}{M})} \sum_{n=0}^{N-1} e^{j2\pi(\frac{(q-l)n}{N})}}_{(*)}\end{aligned}$$

Note that: $\sum_{m=0}^{M-1} e^{j2\pi(\frac{mt}{M})} = \frac{[e^{j2\pi(\frac{t}{M})}]^M - 1}{e^{j2\pi(\frac{t}{M})} - 1} = M \delta(t) := \begin{cases} M & t=0 \\ 0 & t \neq 0 \end{cases}$

if $t \neq 0$

$\therefore (*)$ becomes: $\frac{1}{MN} \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} g(k, l) M \delta(p-k) N \delta(q-l) = g(p, q).$

Image decomposition under DFT:

Consider a $N \times N$ image g , the DFT of g :

$$\hat{g}(m, n) = \frac{1}{N^2} \sum_{k=0}^{N-1} \sum_{l=0}^{N-1} g(k, l) e^{-j2\pi(\frac{km+ln}{N})}$$

Define $U_{kl} = \frac{1}{N} e^{-j\frac{2\pi kl}{N}}$ where $0 \leq k, l \leq N-1$ and $U = (U_{kl})_{0 \leq k, l \leq N-1} \in M_{N \times N}$

U is clearly symmetric and also:

$$\hat{g} = U g U \quad (\text{DFT in matrix form})$$

$$\begin{aligned} \text{Note that: } \frac{1}{N^2} \sum_{\alpha=0}^{N-1} e^{-j\frac{2\pi \alpha x_1}{N}} e^{+j\frac{2\pi \alpha x_2}{N}} &= \frac{1}{N^2} \sum_{\alpha=0}^{N-1} e^{-j\frac{2\pi \alpha (x_2 - x_1)}{N}} = \frac{1}{N^2} N \delta(x_2 - x_1) \\ &= \frac{1}{N} \delta(x_2 - x_1) \end{aligned}$$

Let $U = \begin{pmatrix} \frac{1}{N} & \frac{1}{N} & \dots & \frac{1}{N} \\ \frac{1}{N} & \frac{1}{N} & \dots & \frac{1}{N} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{1}{N} & \frac{1}{N} & \dots & \frac{1}{N} \end{pmatrix}$. Then: $\langle \vec{u}_i, \vec{u}_j \rangle = \vec{u}_i^T \overline{\vec{u}_j} = \begin{cases} \frac{1}{N} & \text{if } i=j \\ 0 & \text{if } i \neq j \end{cases}$

$\therefore \{\vec{u}_i\}_{i=1}^N$ is orthogonal but NOT orthonormal!

$$\hat{g}(m, n) = \frac{1}{N^2} \sum_{k=0}^{N-1} \sum_{l=0}^{N-1} g(k, l) e^{-j2\pi(\frac{km+ln}{N})}$$

$$\underbrace{\sum_{k=0}^{N-1} \frac{e^{-j2\pi \frac{km}{N}}}{N}}_{U_{mk}} \underbrace{\sum_{l=0}^{N-1} g(k, l) \left(\frac{e^{-j2\pi \frac{ln}{N}}}{N} \right)}_{gU(k, n)}$$

$$U(gU)(m, n)$$

$$\therefore \boxed{\hat{g} = U g U}$$

$$\therefore uu^* = \frac{1}{N} I = u^*u$$

$$\therefore g = (Nu)^* \hat{g} (Nu)^*$$

$$\therefore g = \sum_{k=0}^{N-1} \sum_{l=0}^{N-1} \hat{g}_{kl} \vec{w}_k \vec{w}_l^T \leftarrow \text{Elementary image of DFT}$$

where $\vec{w}_k = k^{\text{th}}$ col of $(Nu)^*$

$$\hat{g} = u g u$$

$$\begin{aligned} \Rightarrow u^* \hat{g} u^* &= (u^*u) g (uu^*) \\ &= \left(\frac{1}{N}\right) g \left(\frac{1}{N}\right) \end{aligned}$$

$$\therefore (Nu)^* \hat{g} (Nu)^* = g //$$

ExampleFind the DFT of the following 4×4 image

$$g = \begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

SolutionThe matrix U is given by:

$$U = \frac{1}{4} \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & -j & -1 & j \\ 1 & -1 & 1 & -1 \\ 1 & j & -1 & -j \end{pmatrix}$$

$$\therefore \text{DFT of } g = \hat{g} = UgU = \begin{pmatrix} \frac{1}{4} & -\frac{1}{4} & \frac{1}{4} & -\frac{1}{4} \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

$$u = \left(u_{kl} \right)_{k,l} \\ = \frac{1}{4} \left(e^{-j2\pi \left(\frac{kl}{4} \right)} \right)$$

Why is DFT useful in imaging:

1. DFT of convolution:

$$\text{Recall: } g * w(n, m) = \sum_{n'=0}^{N-1} \sum_{m'=0}^{M-1} g(n-n', m-m') w(n', m')$$

$$(g, m \in M_{N \times M}(\mathbb{R}))$$

Then, the DFT of $g * w = MN \text{ DFT}(g) \text{ DFT}(w)$

\therefore DFT of convolution can be reduced to simple multiplication!

Recall: Shift-invariant image transformation = 2D convolution.

\therefore Easy computation/manipulation of shift-invariant transf.
after DFT!!

Proof:

$$\text{DFT of } g * w \text{ at } (p, q)$$

$$= \frac{1}{NM} \sum_{n=0}^{N-1} \sum_{m=0}^{M-1} g * w(n, m) e^{-j2\pi(\frac{pn}{N} + \frac{qm}{M})}$$

$$= \frac{1}{NM} \sum_{n'=0}^{N-1} \sum_{m'=0}^{M-1} \sum_{n=0}^{N-1} \sum_{m=0}^{M-1} g(n-n', m-m') w(n', m') e^{-j2\pi(\frac{pn}{N} + \frac{qm}{M})}$$

$$= \frac{1}{NM} \sum_{n'=0}^{N-1} \sum_{m'=0}^{M-1} w(n', m') e^{-j2\pi(\frac{pn'}{N} + \frac{qm'}{M})} \underbrace{\sum_{n''=-n'}^{N-1-n'} \sum_{m''=-m'}^{M-1-m'} g(n'', m'') e^{-j2\pi(\frac{pn''}{N} + \frac{qm''}{M})}}_{T(p, q)}$$

$\hat{w}(p, q)$

$T(p, q)$

Change of variables:

$$n \rightarrow n'' = n - n'$$

$$m \rightarrow m'' = m - m'$$

Note that: g and w are periodically extended.

$$\therefore g(n-N, m) = g(n, m) \text{ and } g(n, m-M) = g(n, m)$$

$$\therefore T \equiv \sum_{m''=-m'}^{M-1-m'} e^{-j2\pi \frac{qm''}{M}} \sum_{n''=-n'}^{-1} g(n'', m'') e^{-j2\pi \frac{pn''}{N}} + \sum_{m''=-m'}^{M-1-m'} e^{-j2\pi \frac{qm''}{M}} \sum_{n''=0}^{N-1-n'} g(n'', m'') e^{-j2\pi(\frac{pn''}{N})}$$

Consider $\sum_{n''=-N}^{-1} g(n'', m'') e^{-j2\pi \frac{pn''}{N}}$ ~~$n''' = N+n''$~~ $\sum_{n'''=N-n'}^{N-1} g(n'''-N, m'')$ $e^{-j2\pi (\frac{pn''}{N})} e^{j2\pi p}$

We can do similar thing for index m'' . $e^{-j2\pi (\frac{pn''}{N})} = n''' - N$

$$\therefore T = \sum_{m''=0}^{M-1} \sum_{n''=0}^{N-1} g(n'', m'') e^{-j2\pi (\frac{pn''}{N} + \frac{qm''}{M})} = MN \hat{g}(p, q)$$

$$\therefore \widehat{g * w}(p, q) = MN \hat{g}(p, q) \hat{w}(p, q)$$

Remark: Conversely, if $x(n, m) = g(n, m)w(n, m)$

$$\text{Then, } \hat{x}(k, l) = \sum_{p=0}^{N-1} \sum_{q=0}^{M-1} \hat{g}(p, q) \hat{w}(k-p, l-q) \quad (\text{Convolution of } g \text{ and } w)$$