

## Lecture 6 Recall:

Definition: (Walsh function) The Walsh functions are defined recursively by:

$$W_{2^j+q}(t) \equiv (-1)^{\lfloor \frac{j}{2} \rfloor + q} \{ W_j(2t) + (-1)^{j+q} W_j(2t-1) \}$$

where  $\lfloor \frac{j}{2} \rfloor$  = biggest integer smaller than or equal to  $\frac{j}{2}$ .

$q = 0$  or  $1$ ,  $j = 0, 1, 2, \dots$  and

$$W_0(t) \equiv \begin{cases} 1 & 0 \leq t < 1 \\ 0 & \text{elsewhere} \end{cases}$$

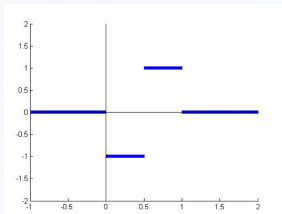
Example: Compute  $W_1(t)$ .

Put  $j=0$ ,  $q=1$ . Then:

$$W_1(t) = (-1)^{\lfloor 0/2 \rfloor + 1} \{ W_0(2t) + (-1)^{0+1} W_0(2t-1) \} = (-1) \{ W_0(2t) + (-1)^1 W_0(2t-1) \}$$

For  $0 \leq t < \frac{1}{2}$ ,  $W_0(2t) = 1$ ,  $W_0(2t-1) = 0 \Rightarrow W_1(t) = -1$ .

For  $\frac{1}{2} \leq t < 1$ ,  $W_0(2t) = 0$ ,  $W_0(2t-1) = 1 \Rightarrow W_1(t) = 1$ .



## Definition: (Discrete Walsh transform)

The Walsh Transform of a  $N \times N$  image is defined as follows.

Define  $W(k, i) \equiv W_{\frac{k}{N}}(\frac{i}{N})$  where  $k, i = 0, 1, 2, \dots, N-1$ .

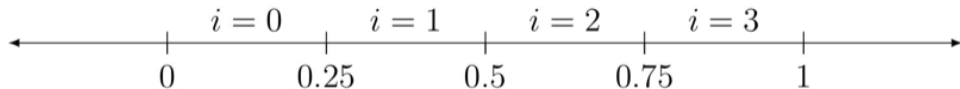
The Walsh transform matrix is:  $\tilde{W} \equiv \frac{1}{\sqrt{N}} W$  where  $W \equiv (W(k, i))_{0 \leq k, i \leq N-1}$

The Walsh transform of  $f \in M_{n \times n}$  is defined as:

$$g = \tilde{W} f \tilde{W}^T$$

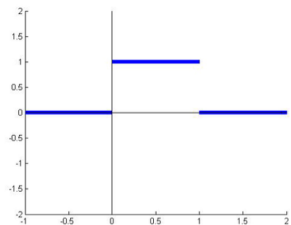
**Example** Compute the Walsh Transform matrix for a  $4 \times 4$  image.

**Solution:** Again, divide  $[0, 1]$  into 4 portions:

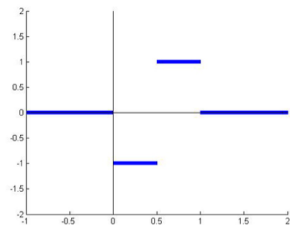


We can check that:

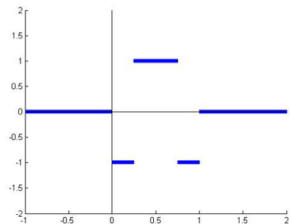
$W_0$



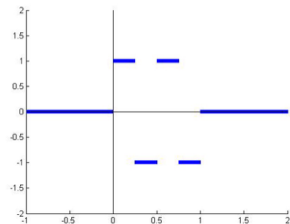
$W_1$



$W_2$



$W_3$



So,

$$W = \begin{pmatrix} 1 & 1 & 1 & 1 \\ -1 & -1 & 1 & 1 \\ -1 & 1 & 1 & -1 \\ 1 & -1 & 1 & -1 \end{pmatrix} \quad \text{and} \quad \tilde{W} = \frac{1}{\sqrt{4}}W = \frac{1}{2}W$$

$$(\tilde{W}^T \tilde{W} = I)$$

Example 2.7: Compute the Walsh Transform of

$$f = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{pmatrix}$$

Solution:

$$g = \tilde{W}f\tilde{W}^T = \begin{pmatrix} 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & -2 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \left. \vphantom{\begin{pmatrix} 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & -2 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}} \right\} \text{More zeros in the coefficient matrix!}$$

Remark: 1. Walsh transform is to transform an image to a "transformed image" with much more zeros.

## Elementary images under Walsh transform:

Under Walsh Transform,  $f = \tilde{W}^T g \tilde{W}$ .

Then:  $f = \sum_{i=1}^N \sum_{j=1}^N g_{ij} \underbrace{\vec{W}_i \vec{W}_j^T}_{I_{ij}^W}$  where  $\tilde{W} = \begin{pmatrix} -\vec{W}_1^T & - \\ -\vec{W}_2^T & - \\ \vdots & \\ -\vec{W}_N^T & - \end{pmatrix}$

$I_{ij}^W =$  elementary images under Walsh transform.



## Walsh functions and sine function

### Definition: (Rademacher function)

A Rademacher function of order  $n$  ( $n \neq 0$ ) is defined as:

$$R_n(t) \equiv \text{sign}[\sin(2^n \pi t)] \text{ for } 0 \leq t \leq 1.$$

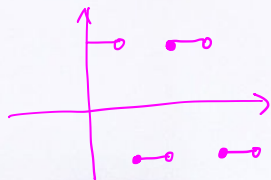
Where  $\text{sign}(x) = 1$  if  $x > 0$ ,  $\text{sign}(x) = -1$  if  $x < 0$  and  $\text{sign}(x) = 0$  if  $x = 0$ .

For  $n=0$ ,  $R_0(t) \equiv 1$  for  $0 \leq x \leq 1$ .

Let  $N = b_{m+1} 2^m + b_m 2^{m-1} + \dots + b_1 2^0$ . Then, the R-Walsh function  $\tilde{W}_N$  is given by:

$$\tilde{W}_N = \prod_{i=1, b_i \neq 0}^{m+1} R_i(t)$$

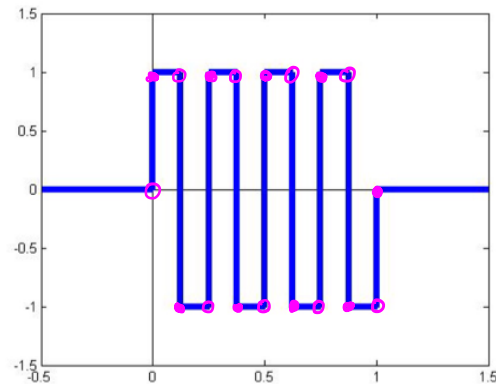
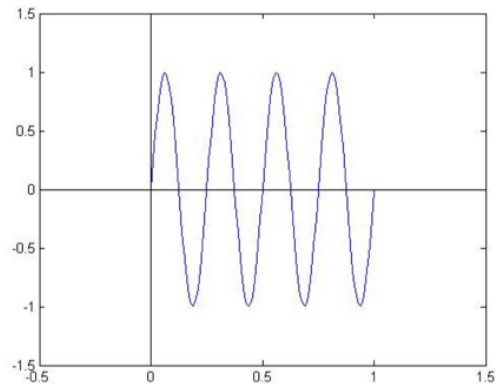
(where the values at the jumps are defined such that the function is continuous from the right)



**Example** : Compute R-Walsh function  $\tilde{W}_4$  using Rademacher function.

Consider  $\sin(8\pi t)$ :

Therefore,  $R_3(t) =$



As  $4 = \underbrace{1}_{b_3} \cdot 2^2 + \underbrace{0}_{b_2} \cdot 2^1 + \underbrace{0}_{b_1} \cdot 2^0$ , we have

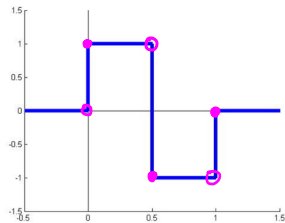
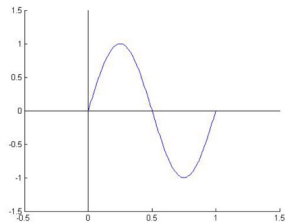
$$\tilde{W}_4 = \prod_{i=1, b_i \neq 0}^3 R_i(t) = R_3(t)$$

$$(W_{2j+q}(t) \equiv (-1)^{\lfloor j/2 \rfloor + q} \{W_j(2t) + (-1)^{j+q} W_j(2t-1)\})$$

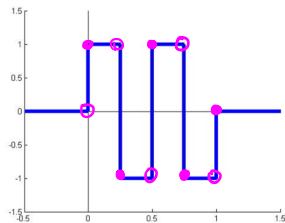
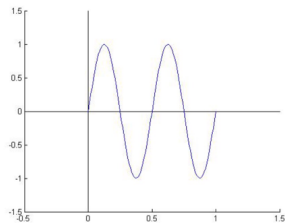
For  $\tilde{W}_3(t)$ : As  $3 = \underbrace{1}_{b_2} \cdot 2^1 + \underbrace{1}_{b_1} \cdot 2^0$ , we have

$$\tilde{W}_3(t) = \prod_{i=1, b_i \neq 0}^2 R_i(t) = R_1(t)R_2(t)$$

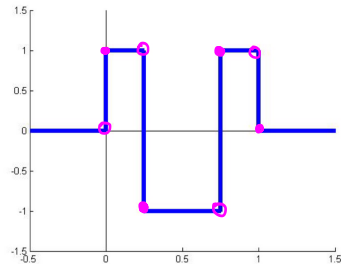
$R_1(t)$ :



$R_2(t)$ :




Therefore,  $\tilde{W}_3(t)$ :





## Relationship between Walsh functions and R-Walsh functions

$$W_0(t) = \tilde{W}_0(t), W_1(t) = -\tilde{W}_1(t), W_2(t) = -\tilde{W}_3(t), W_3(t) = \tilde{W}_2(t),$$
$$W_4(t) = \tilde{W}_6(t), W_5(t) = -\tilde{W}_7(t), W_6(t) = -\tilde{W}_5(t), W_7(t) = \tilde{W}_4(t)$$



But how to get these formula?

## How to determine Walsh from R -Walsh?

Write  $i = b_{m+1} 2^m + b_m 2^{m-1} + \dots + b_1 2^0$ .

Determine  $j$  whose binary representation is given by:

$c_{m+1} c_m \dots c_1$  where

$$c_{m+1} = b_{m+1} \pmod{2}, \quad c_k = (b_{k+1} + b_k) \pmod{2}$$

Then:  $W_i(t) = \pm \tilde{W}_j(t)$

The  $\pm$  sign is determined from  $W_i(0)$ !

**Example 2.9** Consider  $W_7(t)$ .

Check that  $W_7(t) > 0$ .

Now,  $7 = 2^2 + 2^1 + 2^0$  so binary representation of 7 is 111.

Therefore,  $j = 100$  (binary) = 4

Thus,  $W_7(t) = \tilde{W}_4(t)$ .



## Proof of Inverse DFT:

$$\begin{aligned}\sum_{m=0}^{M-1} \sum_{n=0}^{N-1} e^{j2\pi(\frac{pm}{M} + \frac{qn}{N})} \hat{g}(m, n) &= \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} e^{j2\pi(\frac{pm}{M} + \frac{qn}{N})} \frac{1}{MN} \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} g(k, l) e^{-j2\pi(\frac{km}{M} + \frac{ln}{N})} \\ &= \frac{1}{MN} \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} g(k, l) e^{j2\pi(\frac{(p-k)m}{M} + \frac{(q-l)n}{N})} \\ &= \frac{1}{MN} \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} g(k, l) \underbrace{\sum_{m=0}^{M-1} e^{j2\pi(\frac{(p-k)m}{M})} \sum_{n=0}^{N-1} e^{j2\pi(\frac{(q-l)n}{N})}}_{(*)}\end{aligned}$$

Note that:  $\sum_{m=0}^{M-1} e^{j2\pi(\frac{mt}{M})} = \frac{[e^{j2\pi(\frac{t}{M})}]^M - 1}{e^{j2\pi(\frac{t}{M})} - 1} = M \delta(t) := \begin{cases} M & t=0 \\ 0 & t \neq 0 \end{cases}$

if  $t \neq 0$

$\therefore (*)$  becomes:  $\frac{1}{MN} \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} g(k, l) M \delta(p-k) N \delta(q-l) = g(p, q).$



## Image decomposition under DFT:

Consider a  $N \times N$  image  $g$ , the DFT of  $g$ :

$$\hat{g}(m, n) = \frac{1}{N^2} \sum_{k=0}^{N-1} \sum_{l=0}^{N-1} g(k, l) e^{-j2\pi(\frac{km+ln}{N})}$$

Define  $U_{kl} = \frac{1}{N} e^{-j\frac{2\pi kl}{N}}$  where  $0 \leq k, l \leq N-1$  and  $U = (U_{kl})_{0 \leq k, l \leq N-1} \in M_{N \times N}$

$U$  is clearly symmetric and also:

$$\hat{g} = U g U \quad (\text{DFT in matrix form})$$

$$\begin{aligned} \text{Note that: } \frac{1}{N^2} \sum_{\alpha=0}^{N-1} e^{-j\frac{2\pi \alpha x_1}{N}} e^{+j\frac{2\pi \alpha x_2}{N}} &= \frac{1}{N^2} \sum_{\alpha=0}^{N-1} e^{-j\frac{2\pi \alpha (x_2 - x_1)}{N}} = \frac{1}{N^2} N \delta(x_2 - x_1) \\ &= \frac{1}{N} \delta(x_2 - x_1) \end{aligned}$$

Let  $U = \begin{pmatrix} \frac{1}{N} & \frac{1}{N} & \dots & \frac{1}{N} \\ \frac{1}{N} & \frac{1}{N} & \dots & \frac{1}{N} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{1}{N} & \frac{1}{N} & \dots & \frac{1}{N} \end{pmatrix}$ . Then:  $\langle \vec{u}_i, \vec{u}_j \rangle = \vec{u}_i^T \overline{\vec{u}_j} = \begin{cases} \frac{1}{N} & \text{if } i=j \\ 0 & \text{if } i \neq j \end{cases}$

$\therefore \{\vec{u}_i\}_{i=1}^N$  is orthogonal but NOT orthonormal!



$$\therefore uu^* = \frac{1}{N} I = u^*u$$

$$\therefore g = (Nu)^* \hat{g} (Nu)^*$$

$$\therefore g = \sum_{k=0}^{N-1} \sum_{l=0}^{N-1} \hat{g}_{kl} \vec{w}_k \vec{w}_l^T \leftarrow \text{Elementary image of DFT}$$

where  $\vec{w}_k = k^{\text{th}}$  col of  $(Nu)^*$

$$\hat{g} = u g u$$

$$\begin{aligned} \Rightarrow u^* \hat{g} u^* &= (u^*u) g (uu^*) \\ &= \left(\frac{1}{N}\right) g \left(\frac{1}{N}\right) \end{aligned}$$

$$\therefore (Nu)^* \hat{g} (Nu)^* = g //$$