Lecture 5: Computation of discrete harmonic map Let M be a triangulated surface. A piecewise linear function or map is a function/map on M such that it is linear on each triangular face. Theorem: Given a piecewise linear function f: M > IR, then the harmonic energy of f is given by: E(f) = 1 \(\sum_{\text{Ev}_i,v_j\empty} \text{Wij (f(vi) - f(vj))}^2\) Wij = cot Oij + cot Oji (Cotangent formula)

Definition: (Laplace operator) The discrete Laplacian Aplona piecewise Linear function & is

Hence, if f minimizes the discrete harmonic energy, then: $\Delta PLf \equiv 0$

Remark: The motivation of this definition is by taking the derivative of the discrete harmonic energy: $E(f) = \frac{1}{2} \sum_{i=1}^{n} \omega_{ij} \left(f(v_j) - f(v_i) \right)^{-1}$

$$E(f) = \frac{1}{2} \sum_{(v_i, v_j) \in M} \omega_{ij} \left(f(v_j) - f(v_i) \right)$$

The Euler-Lagrange egt of $\int_{M} |\nabla f|^2$ is given by $\Delta f = 0$.

Computational Algorithm for Disk Harmonic Maps

Input: A topological disk M;

Output: A harmonic map $\varphi: M \to \mathbb{D}^2$

- ① Construct boundary map to the unit circle, $g: \partial M \to \mathbb{S}^1$, g should be a homeomorphism;
- Compute the cotangent edge weight;
- 3 for each interior vertex $v_i \in M$, compute Laplacian

$$\Delta \varphi(v_i) = \sum_{v_i \sim v_i} w_{ij} (\varphi(v_i) - \varphi(v_j)) = 0;$$

4 Solve the linear system, to obtain φ .



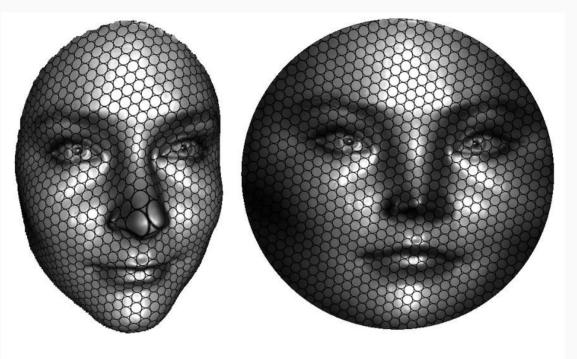


Figure: Harmonic map between topological disks.

Important fact: $\subseteq \mathbb{R}^2$ Theorem: Suppose a harmonic map $\varphi: (S,g) \to \Omega$ satisfies: 2) the restriction of $\varphi: 2S \rightarrow 2Q$ on the boundary is homeomorphic Then: U is diffeomorphic in the interior of S. Proof: By regularity theory of harmonic maps, we get the smoothness of the harmonic map. Assume 9: (x,y) → (u,v) is not homeomorphic, then there is an interior point PED, the Jacobian matrix of 4 is degenerated at p. : Ja, belk (not all Zero) such that: $a \nabla u(p) + b \nabla v(p) = 0$

By $\Delta u = \Delta v = 0$, the auxilary function f(q) = au(q) + bv(q) is also harmonic. " Vf(p)=0 in p is a saddle point of f. Consider $T = \{q \in S \mid f(q) = f(p) - \epsilon\}$ (level set of finear p) That two connected components, intersecting ∂S at But I is a planar convex domain, II and the line aut by = const have two intersection points. By assumption, 4/2s is a homeomorphism. Contradiction. author=const : Y is homeomorphic.

Theorem: If $f:S \to \Omega \leq \mathbb{R}^2$ and $g:S \to \Omega$ are both harmonic map satisfying flas = 9/05 = h,

then: $f \equiv g$,

Harmonic map v.s. genus-0 surface conformal map

Theorem: (Rado) Let f: M > N be a harmonic homeomorphism

between genus-0 closed surfaces M and N. Then: f is

a conformal map.

(Genus-0: Harmonic () conformal)

Remark: Allow us to compute spherical conformal parameterization by energy minimization (computable!)

Computation of genus- O spherical conformal parameterization Let M = (V, E, F) be a triangulation mesh, which is of The harmonic energy of a discrete map $f: M \to S^2$ Unit sphere is given by: $E(f) = \frac{1}{2} \sum_{\{v_i, v_j\} \in M} \omega_{ij} \left(f(v_j) - f(v_i) \right)^2$ (Note that $\|f(v_i)\|^2 = 1$ for $\forall v_i \in V$) We proceed to minimize E(f) according to a nonlinear heat diffusion process: $\frac{df}{dt} = -\mathcal{D}f \qquad \left(f = \begin{pmatrix} f(v_i) \\ f(v_i) \end{pmatrix}; \mathcal{D}f = \text{descent} \\ f(v_n) \end{pmatrix} \in \mathbb{R}^{n \times 3} \text{ direction}$

own,

Definition: The normal component of the Laplacian is: $(\Delta f(v_i))^{\frac{1}{2}} = \langle \Delta f(v_i), \vec{n}(f(v_i)) \rangle \vec{n}(f(v_i))$ normal direction $\Delta f(v) = \sum_{[v_i, v_j] \in M} W_{i,j} \left(f(v_j) - f(v_i) \right) \in \mathbb{R}^3$ at f(v) The tangential component of the Laplacian is: $(\Delta f(v_i))^{\parallel} = \Delta f(v_i) - (\Delta f(v_i))^{\perp}$ According to gradient descent algorithm, the non-linear diffusion eqt is given by: $\frac{df(v,t)}{dt} = -(\Delta f(v))^{11}$

loss'ry.

• $E(\vec{f})$ is minimized over $\vec{f}: V \rightarrow \vec{S}^2$ or f ∈ MNX3, where N = # of vertices. The descent direction dis in IR3. Normalization Lithout normalization, I + At a may go ontside 5°. i. Normalize d' to the tangential direction on & · f + st d may not lie perfectly on S2, we need to normalize a gain : f+ atd IIF+ Stall

Computational Algorithm for Spherical Harmonic Map

Input: A genus zero closed mesh M;

Output: A spherical harmonic map $\varphi: M \to \mathbb{S}^2$;

- **①** Compute Gauss map $\varphi: M \to \mathbb{S}^2$, $\varphi(v) \leftarrow \mathbf{n}(v)$;
- 2 Compute the cotangent edge weight, compute Laplacian

$$\Delta \varphi(v_i) = \sum_{v_i \sim v_j} w_{ij}(\varphi(v_j) - \varphi(v_i)),$$

project the Laplacian to the tangent plane,

normal of the sphere

$$D\varphi(v_i) = \Delta\varphi(v_i) - \langle \Delta\varphi(v_i), \varphi(v_i) \rangle \varphi(v_i)$$

• for each vertex, $\varphi(v_i) \leftarrow \varphi(v_i) - \lambda D\varphi(v_i)$;



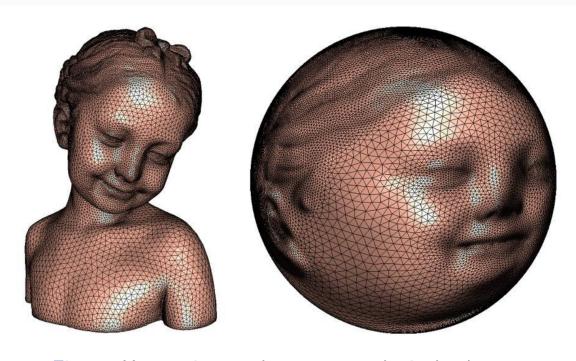
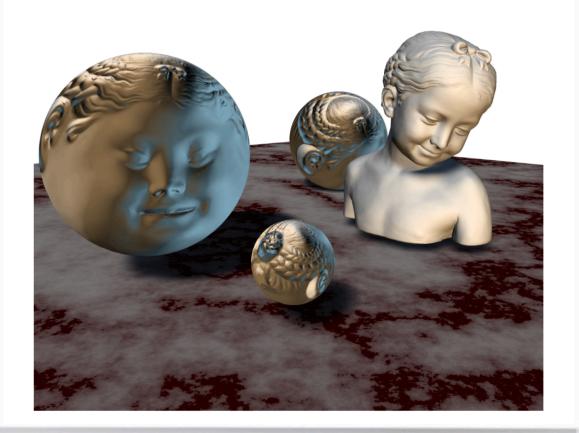


Figure: Harmonic map between topological spheres.





Computation of disk conformal parameterization

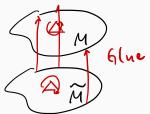
Goal: Given a simply-connected surface S, find Ф=S→ID

Challenge: Cannot get it by computing harmonic map.

(Given a boundary homeomorphism h: DS → DID, there exist a rhique harmonic map H: S → ID → H|zs = h. Amongst them, only few of them are conformal w/ suitable boundary conditions)

Idea: (Double covering)

- · Let M = (V, E, F), construct $\widetilde{M} = (V, \widetilde{E}, \widetilde{F})$ which is a "reflected" copy of M(F has opposite orientation as F).
- . Gilve them along the boundary.
- · MuM = M becomes a genus 0 closed surface



· M can be parameterized onto B using the previous algorithm. Problem: M f of (2M)

f (2M) may not be on the equator.

M is a symmetric surface, \exists a conformal map $h: M \to \mathbb{C}$ such that h(JM) = DID. Reparameterize dof by Solution: Picking Vo, Vi, V2 on 2M h = T. A.f maps a Mobins Transformation I such that

No, No, Nz to O, I, i respectively,

e.g. $\frac{2}{2}$, $\frac{2}{2}$ to 0,1,0 can be done by: $T_1 = \frac{(z-2a)(2a-2a)}{(z-2a)(2a-2a)}$ etc ...

Input: A oriented surface with boundaries M;

Output: The double covering \bar{M} ;

- Make a copy of M, denoted as M';
- 2 Reverse the order of the vertices of each face of M';
- 3 Glue M and M' along their corresponding boundary edges to obtain \bar{M} .