香港中文大學
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CENG4480

Lecture 02: Operational Amplifier – 1

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Overview

Overview

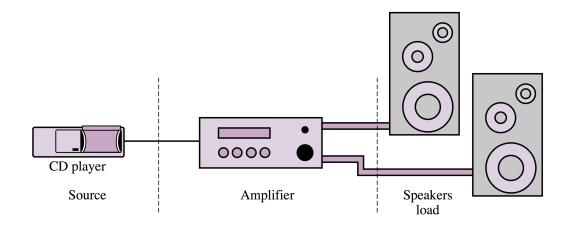# Computer interfacing Introduction

To Learn:

- ▶ how to connect the computer to various physical devices.
- ▶ Overall interfacing schemes
- ▶ Analog interface circuits, active filters

Some diagrams are taken from references:

- ▶ [1] S.E. Derenzo, "*Interfacing– A laboratory approach using the microcomputer for instrumentation, data analysis and control*", Prentice Hall, 1990.
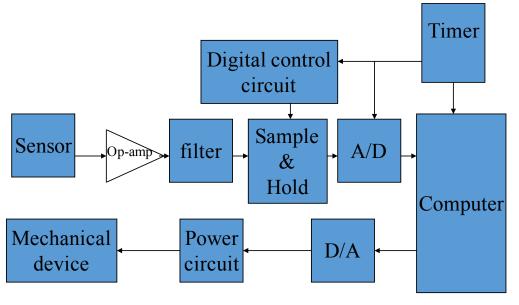- ▶ [2] Giorgio Rizzoni, "*Principles and Applications of Electrical Engineering*", McGraw-Hill, 2005.

Amplifier in Audio System

CD player

Source   Amplifier   Speakers load

Converting low-voltage sensor signal to a level suitable for driving speaksers.

Typical Data Acquisition and Control System

Analog Interface Example 1

Audio recording systems

- Audio recording systems
- Audio signal is 20–20KHz
- Sampling at 40KHz, 16-bit is Hi-Fi
- Stereo ADC requires to sample at 80KHz.
- Calculate storage requirement for one hour?
- Audio recording standards: Audio CD; Mini-disk MD; MP3

Analog Interface Example 2

Analog hand held controller

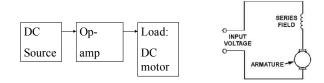(a) PS5   (b) Wii   (c) Driving wheel

Operational Amplifier (Op-Amp)

- Why use op amp?

- What kinds of inputs/outputs do you want?

- What frequency responses do you want?
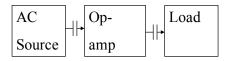
Direct Current (DC) amplifier

- ▶ Example: use power op amp (or transistor) to control the DC motor operation.
- ▶ Need to maintain the output voltage at a certain level for a long time.
- ▶ All DC (biased) levels must be designed accurately .
- ▶ Circuit design is more difficult.

Alternating Current (AC) amplifier

- **Example**: Microphone amplifier, signal is AC and is changing at a certain frequency range.
- Current is alternating not stable.
- Use capacitors to connect different stages
- So no need to consider biasing problems.
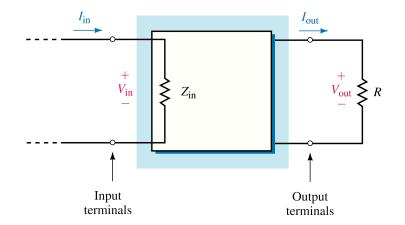
Overview

Amplifier

A circuit where the output signal power is greater than the input signal power.

Otherwise is referred as an **attenuator**.

Black-Box to Consider Circuit Effect

- Without examining actual operation (thousands of elements)
- Z_{in}: input impedance (a.k.a. R_{in})

Voltage gain A

$$A = \frac{V_{out}}{V_{in}}$$

- Usually voltage gain may be either very large or very small
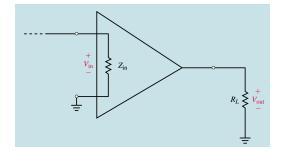- Invonvenient to express as a simple ratio
- Therefore, **decibel** (dB):

Voltage gain in **dB**

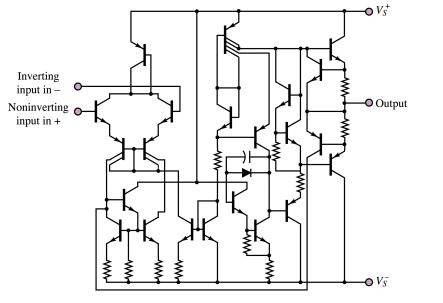$$A = 20 \cdot \log_{10} \frac{V_{out}}{V_{in}}$$

Question: Voltage Gain

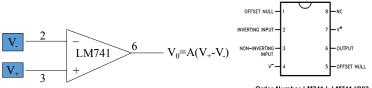$V_{in} = 20$mV, $V_{out} = 500$mV. Calculate the voltage gain in dB.
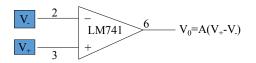
Operational amplifier circuit diagram

Inverting input in −

Noninverting input in +

V_S^+

V_S^-

Output

Simplified circuit symbol

- ▶ **Ideal** difference amplifier
- ▶ (+): **noninverting input**
- ▶ (-): **inverting input**
- ▶ A: **open-loop voltage gain** (order of 10^5 to 10^7)
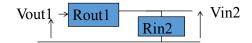
R_{in} & R_{out}

- R_{in}: input impedance (High)
- R_{out}: output impedance (Low)

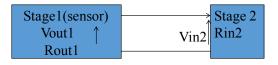# Why prefer High R_{in}, Low R_{out}?

Is equivelent to:

Why prefer High R_{in}, Low R_{out}?

Is equivelent to:

To maximize V_{in2}

$$V_{in2} = V_{out1} \cdot \frac{R_{in2}}{R_{out1} + R_{in2}}$$

Open-loop & Closed-loop

- ▶ Open-loop gain
- ▶ Closed-loop gain

Feedback connection

The effect of the feedback connection from output to inverting input is to force the voltage at the inverting input to be equal to that at the noninverting input.

"Note that closing the feedback loop turns a generally useless amplifier (the gain is too high!) into a very useful one (the gain is just right)!"

Ideal Op-Amp Rules

Rule 1

No current flows in or out of the inputs

Rule 2

The Op-Amp tries to keep the inputs the same voltage

* Rule 2 is only for negtive feedback op-amp

Ideal Op-Amp v.s. Real Op-Amp

Open-Loop Gain A

Ideal: Infinite, thus $V^+ = V^-$

Real: Typical range (20,000, 200,000), thus $V_{out} = A(V^+ - V^-)$

Input Impedance

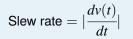Ideal: Infinite. Since $Z_{in} = \dfrac{V_{in}}{I_{in}}$, zero input current
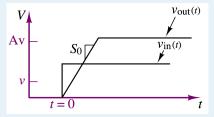
Real: No such rule.

Bandwidth

Ideal: Infinite Bandwidth

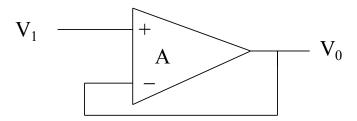Real: Gain-Bandwidth product (GB).

Slew Rate Limit

Slew Rate

$$\text{Slew rate} = |\frac{dv(t)}{dt}|$$
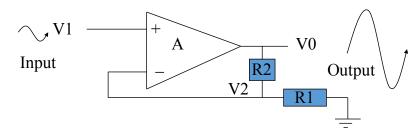
Overview

Voltage follower

- Unit voltage gain
- Output $V_0 = V_1$
- high current gain, high input impedance

In real op-amp

$$V_0 = A(V_1 - V_0) \Rightarrow V_0 = \frac{V_1 A}{1 + A} \approx V_1$$

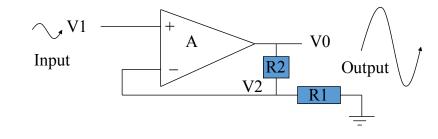# Non-inverting Amplifier

- R_{in}: High input impedance

In real op-amp

$$V_0 = A(V_1 - V_2) \text{ and } \frac{V_2}{V_0} = \frac{R_1}{R_1 + R_2}$$

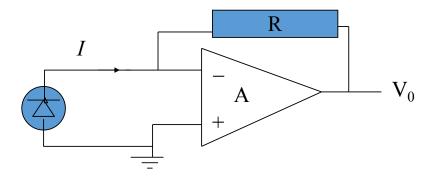$$\Rightarrow \frac{V_0}{V_1} = \frac{R_1 + R_2}{R_1 + (R_1 + R_2)/A} \approx \frac{R_1 + R_2}{R_1}$$

Question: Non-inverting Amplifier Gain

$\sim$ V1 — Input

A

V0

R2

V2

R1

Output

Calculate $\dfrac{V_0}{V_1} =$

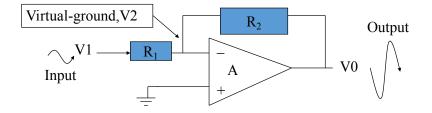# Current to Voltage Converter

$$V_0 = I \cdot R$$
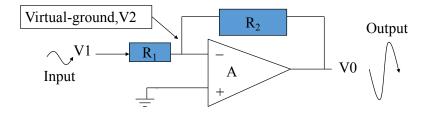
Inverting Amplifier

In real op-amp

$$V_0 = A(0 - V_2) \text{ and } \frac{V_0 - V_1}{R_1 + R_2} = \frac{V_2 - V_1}{R_1}$$

$$\Rightarrow \frac{V_0}{V_1} = \frac{R_2}{R_1} \cdot \frac{R_1 A}{R_1 A + R_1 + R_2} \approx -\frac{R_2}{R_1}$$
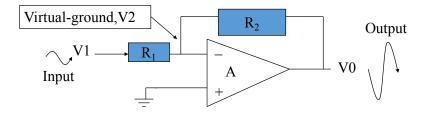
Inverting Amplifier

- $R_{in} = R_1$
- Gain $(G) = -\dfrac{R_2}{R_1}$

Inverting Amplifier

- $R_{in} = R_1$
- Gain $(G) = -\dfrac{R_2}{R_1}$

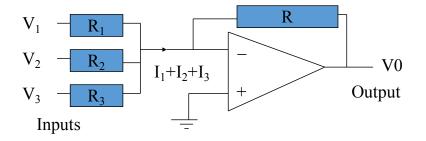Question: How to increase input impedance?

Biasing

Biasing in electronics

The method of establishing predetermined voltages or currents at various points of an electronic circuit for the purpose of establishing proper operating conditions in electronic components

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https://en.wikipedia.org/wiki/Biasing
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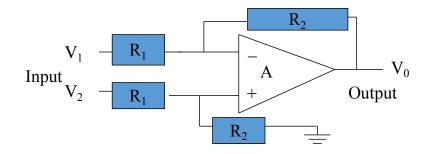
Summing Amplifier

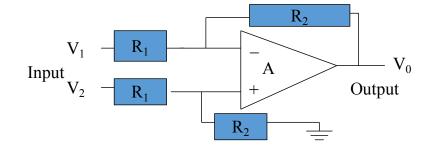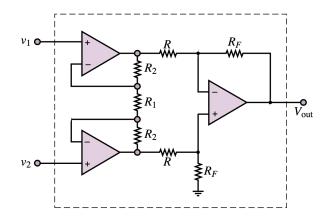$$V_0 = -R \cdot \left\{ \frac{V_1}{R_1} + \frac{V_2}{R_2} + \frac{V_3}{R_3} \right\}$$

Differential Amplifier

- Calculate the difference between V_1 and V_2
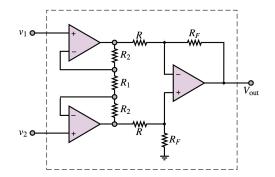- Can control gain

Calculate $V_0 =$

Instrumental Amplifier

- To make a better DC amplifier from op-amps
- combine 2 noninverting amplifier & 1 differential amplifier

Instrumental Amplifier (cont.)

- For each non-inverting amplifier: $A = 1 + \dfrac{2R_2}{R_1}$
- Connecting to differential amplifier:

$$V_{out} = \frac{R_F}{R}(A_{v1} - A_{v2})$$
$$= \frac{R_F}{R}(1 + \frac{2R_2}{R_1})(v_1 - v_2)$$

Comparing Amplifiers

	Op Amp	Inv. Amp	Noninv. Amp	Diff. Amp	Instr. Amp
High R_{in}	✓	X	✓	X	✓
Diff Input	✓	X	X	✓	✓
Define Gain	X	✓	✓	✓	✓