

Nondeterministic Finite Automata

CSCI 3130 Formal Languages and Automata Theory

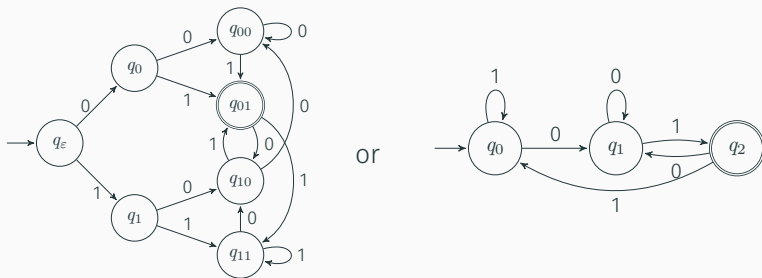
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Example from last lecture with a simpler solution

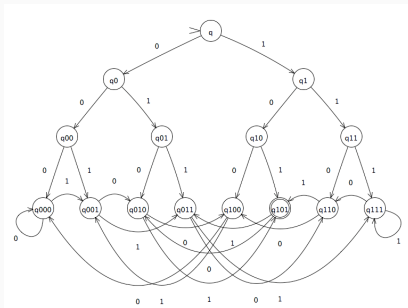
Construct a DFA over $\{0, 1\}$ that accepts all strings ending in 01



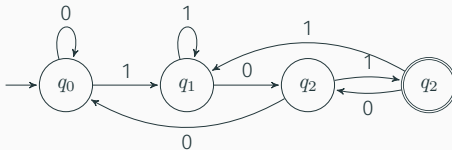
Three weeks later: DFA minimization

Another example from last lecture

Construct a DFA over $\{0, 1\}$ that accepts all strings ending in 101

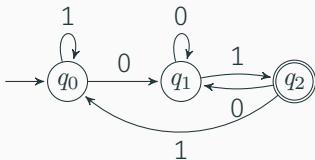


or

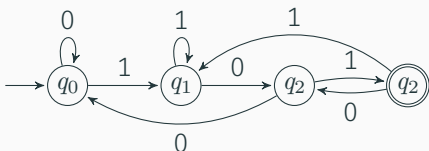


String matching DFAs

Ending in 01



Ending in 101



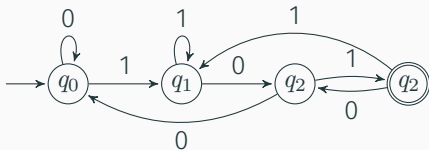
Fast string matching algorithms to turn a **pattern** into a string matching DFA and execute the DFA:

Boyer–Moore (BM) and Knuth–Morris–Pratt (KMP)

(won't cover in class)

Nondeterminism

In a few lectures



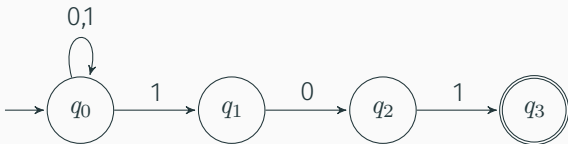
What problems can finite state machines solve?

We'll answer this question in the next few lectures

Useful to consider hypothetical machines that are **nondeterministic**

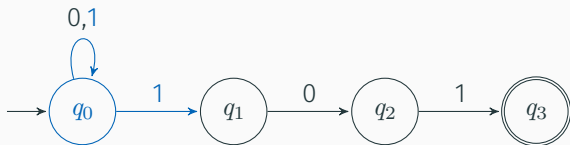
Nondeterministic finite automata

A machine that is nondeterministic (and effectively making [guesses](#))



Each state can have [zero, one, or more](#) outgoing transitions labeled by the same symbol

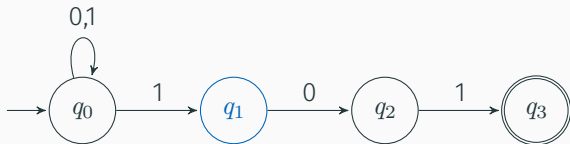
Choosing where to go



State q_0 has two transitions labeled 1

Upon reading 1, we have the **choice** of staying at q_0 or moving to q_1

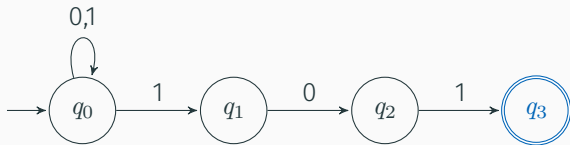
Ability to choose



State q_1 has **no transition labeled 1**

Upon reading 1 at q_1 , die; upon reading 0, continue to q_2

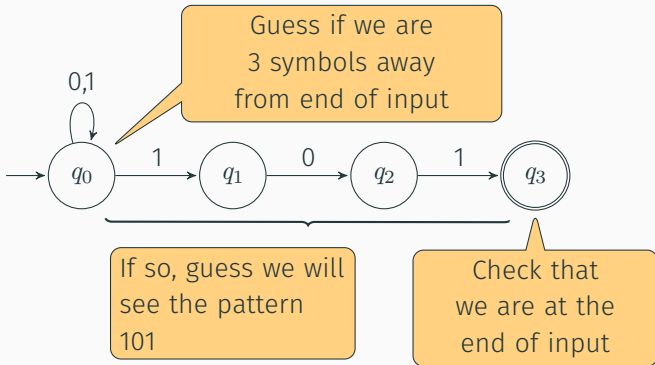
Ability to choose



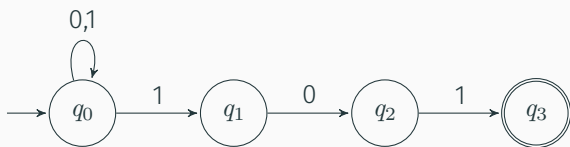
State q_1 has **no transition** going out

Upon reading 0 or 1 at q_3 , die

Meaning of NFA



How to run an NFA



input: 01101

The NFA can have **several active states** at the same time
NFA accepts if at the end, **one of its active states** is accepting

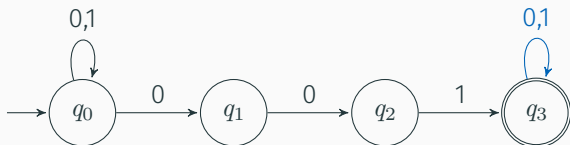
Example

Construct an NFA over alphabet $\{0, 1\}$ that accepts all strings containing the pattern 001 somewhere

11001010, 001001, 111001 should be accepted
 ϵ , 000, 010101 should not

Example

Construct an NFA over alphabet $\{0, 1\}$ that accepts all strings containing the pattern 001 somewhere



Definition

A **nondeterministic finite automaton** (NFA) is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$
where

- Q is a finite set of states
- Σ is an alphabet
- $\delta : Q \times (\Sigma \cup \{\epsilon\}) \rightarrow$ **subsets of Q** is a transition function
- $q_0 \in Q$ is the initial state
- $F \subset Q$ is a set of accepting states

Differences from DFA:

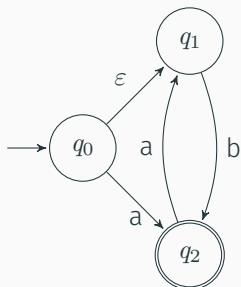
- transition function δ can go into several states
- allows **ϵ -transitions**

Language of an NFA

The NFA **accepts** string x if there is some path that, starting from q_0 , ends at an accepting state as x is read from left to right

The **language of an NFA** is the set of all strings accepted by the NFA

ϵ -transitions can be taken for free:



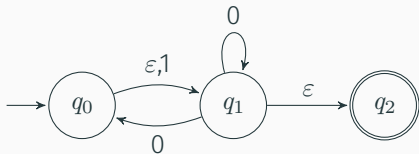
accepts

a, b, aab, bab, aabab, ...

rejects

ϵ , aa, ba, bb, ...

Example



alphabet $\Sigma = \{0, 1\}$

states $Q = \{q_0, q_1, q_2\}$

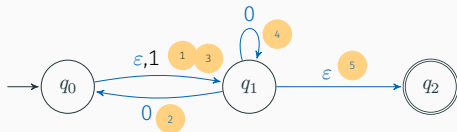
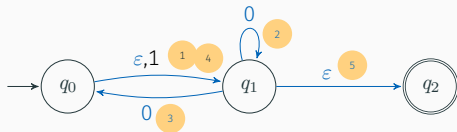
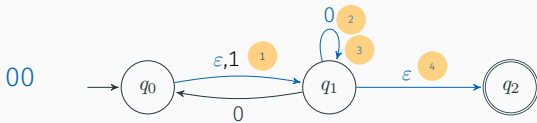
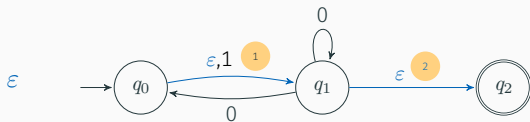
initial state q_0

accepting states $F = \{q_2\}$

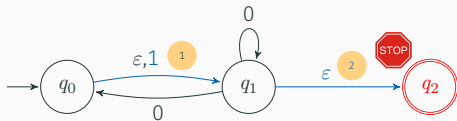
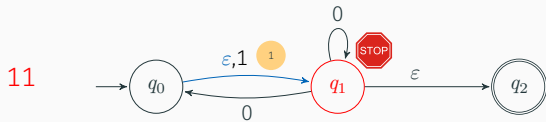
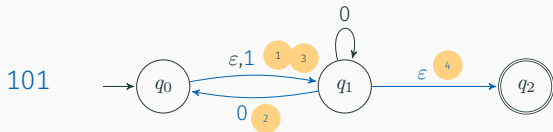
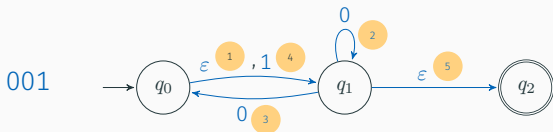
table of transition function δ

		inputs		
		0	1	ϵ
states	q_0	\emptyset	$\{q_1\}$	$\{q_1\}$
	q_1	$\{q_0, q_1\}$	\emptyset	$\{q_2\}$
	q_2	\emptyset	\emptyset	\emptyset

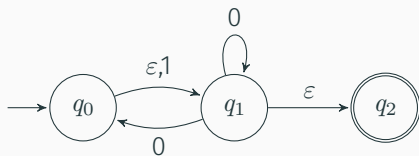
Some computational paths of the NFA



Some computational paths of the NFA



Language of this NFA



What is the language of this NFA?

Example of ϵ -transitions

Construct an NFA that accepts all strings with an even number of 0s
or an odd number of 1s

Example of ϵ -transitions

Construct an NFA that accepts all strings with an even number of 0s
or an odd number of 1s

