

# CENG3420 Homework 4

NO need to submit

## Solutions

**Q1** (25%) This question is about Amdahl's Law:

$$\text{Speedup due to enhancement } E = \frac{1}{(1 - F) + F/S}$$

where  $F$  is the fraction that can get speedup, while  $S$  is the speedup factor.

1. Consider an enhancement which runs 20 times faster but which is only usable 25% of the time. Calculate  $E$ .
2. Consider summing 100 scalar variables and two  $10 \times 10$  matrices (matrix sum) on 10 processors. Calculate  $E$ .

**A1** 1. According to the question  $F = 0.25$ ,  $S = 20$ , substitute to the speedup equation,

$$E = \frac{1}{1 - 0.25 + 0.25/20} = 1.31. \quad (1)$$

2. There are total 200 operations, where scalar operations are not parallelizable and matrix addition is parallelizable. Here  $F = 0.5$ ,  $S = 10$ , and

$$E = \frac{1}{1 - 0.5 + 0.5/10} = 1.82. \quad (2)$$

**Q2** (25%) In the design of a multi-core processor, there are fixed on chip cache resources. We assume maximum of  $n$  cores can be designed with those resources. Let  $k$  be the real designed core number ( $r = \frac{n}{k}$  is integer.) Define a speed up factor  $s(r)$  as sequential performance gain by using the resources equivalent to  $r$  cores to form a single core, and obviously  $s(1) = 1$ . Given  $f$  the fraction of software that is parallelizable across multiple cores, prove the speed up of the multi-core processor in terms of  $f$ ,  $r$ ,  $n$ , and  $s(r)$  is

$$S(f, r, n) = \frac{1}{\frac{1-f}{s(r)} + \frac{f \times r}{n \times s(r)}} \quad (3)$$

**A2**

$$\begin{aligned} S(f, r, n) &= s(r) \times \frac{1}{(1 - f) + \frac{f}{k}} \\ &= s(r) \times \frac{1}{(1 - f) + \frac{f \times r}{n}} \\ &= \frac{1}{\frac{1-f}{s(r)} + \frac{f \times r}{n \times s(r)}}. \end{aligned} \quad (4)$$

**Q3 (25%)** Consider the following portions of two different programs running at the same time on four processors in a share memory multiprocessor (SMP). Assume that before this code is run, both x and y are 0.

Core1:  $x = 3;$

Core2:  $y = 3;$

Core3:  $w = x + y + 1;$

Core4:  $z = x - y;$

Core5:  $r = w + z;$

1. What are all the possible resulting values of w, x, y, z, and r? For each possible outcome, explain how we might arrive at those values.

**A3** 1. As shown in the following table:

Table 1: One correct column for 1 point

|   |   |    |   |   |    |   |   |    |    |
|---|---|----|---|---|----|---|---|----|----|
| x | 3 | 3  | 3 | 3 | 3  | 3 | 3 | 3  | 3  |
| y | 3 | 3  | 3 | 3 | 3  | 3 | 3 | 3  | 3  |
| w | 1 | 1  | 1 | 4 | 4  | 4 | 7 | 7  | 7  |
| z | 0 | -3 | 3 | 0 | -3 | 3 | 0 | -3 | 3  |
| r | 1 | -2 | 4 | 4 | 1  | 7 | 7 | 4  | 10 |

**Q4 (25%)** Given an original code as follows:

```

Loop:  L.D      F0, 0 (R1)      ; F0=array element
        ADD.D   F4, F0, F2     ; add scalar in F2
        S.D     F4, 0 (R1)     ; store result
        DADDUI  R1, R1, #-8    ; decrement pointer 8 bytes
        BNE    R1, R2, Loop    ; branch R1!=R2
    
```

1. Please revise the original code to the code with loop unrolling (4 times).
2. Based on the revised the code with loop unrolling, please revise the code with pipeline scheduling.

**A4 (1)**

```

Loop:
    L.D      F0, 0 (R1)
    ADD.D   F4, F0, F2
    S.D     F4, 0 (R1)      ; drop DADDUI & BNE
    L.D     F6, -8 (R1)
    ADD.D   F8, F6, F2
    S.D     F8, -8 (R1)    ; drop DADDUI & BNE
    L.D     F10, -16 (R1)
    ADD.D   F12, F10, F2
    S.D     F12, -16 (R1) ; drop DADDUI & BNE
    
```

```
L.D      F14, -24 (R1)
ADD.D    F16, F14, F2
S.D      F16, -24 (R1)
DADDUI   R1, R1, #-32
BNE      R1, R2, Loop
```

(2)

Loop:

```
L.D      F0, 0 (R1)
L.D      F6, -8 (R1)
L.D      F10, -16 (R1)
L.D      F14, -24 (R1)
ADD.D    F4, F0, F2
ADD.D    F8, F6, F2
ADD.D    F12, F10, F2
ADD.D    F16, F14, F2
S.D      F4, 0 (R1)
S.D      F8, -8 (R1)
DADDUI   R1, R1, #-32
S.D      F12, 16 (R1)
BNE      R1, R2, Loop
S.D      F16, 8 (R1); 8-32 = -24
```