

Decidability

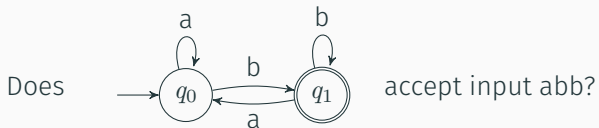
CSCI 3130 Formal Languages and Automata Theory

Siu On CHAN

Fall 2022

Chinese University of Hong Kong

Problems about automata



We can formulate this question as a [language](#)

$$A_{\text{DFA}} = \{ \langle D, w \rangle \mid D \text{ is a DFA that accepts input } w \}$$

Is A_{DFA} decidable?

One possible way to encode a DFA $D = (Q, \Sigma, \delta, q_0, F)$ and input w

$$\underbrace{((q_0, q_1))}_{Q} \underbrace{(a, b)}_{\Sigma} \underbrace{((q_0, a, q_0)(q_0, b, q_1)(q_1, a, q_0)(q_1, b, q_1))}_{\delta} \underbrace{(q_0)}_{q_0} \underbrace{(q_1)}_F \underbrace{(abb)}_w$$

Problems about automata

$$A_{\text{DFA}} = \{\langle D, w \rangle \mid D \text{ is a DFA that accepts input } w\}$$

Pseudocode:

On input $\langle D, w \rangle$, where
 $D = (Q, \Sigma, \delta, q_0, F)$

Set $q \leftarrow q_0$

For $i \leftarrow 1$ to $\text{length}(w)$

$q \leftarrow \delta(q, w_i)$

If $q \in F$ **accept**, else **reject**

TM description:

On input $\langle D, w \rangle$, where D is
a DFA, w is a string

Simulate D on input w

If simulation ends in an
accept state, **accept**; else
reject

Problems about automata

$$A_{\text{DFA}} = \{ \langle D, w \rangle \mid D \text{ is a DFA that accepts input } w \}$$

Turing machine details:

Check input is in correct format

(Transition function is complete, no duplicate transitions)

Perform simulation:

$((q_0, q_1)(a, b)((q_0, a, q_0)(q_0, b, q_1)(q_1, a, q_0)(q_1, b, q_1))(q_0)(q_1))(\dot{a}bb)$

$((q_0, q_1)(a, b)((q_0, a, q_0)(q_0, b, q_1)(q_1, a, q_0)(q_1, b, q_1))(q_0)(q_1))(a\dot{b}b)$

$((q_0, \dot{q}_1)(a, b)((q_0, a, q_0)(q_0, b, q_1)(q_1, a, q_0)(q_1, b, q_1))(q_0)(q_1))(abb\dot{b})$

$((q_0, \dot{q}_1)(a, b)((q_0, a, q_0)(q_0, b, q_1)(q_1, a, q_0)(q_1, b, q_1))(q_0)(q_1))(abb\dot{b})$

Problems about automata

$$A_{\text{DFA}} = \{\langle D, w \rangle \mid D \text{ is a DFA that accepts input } w\}$$

Turing machine details:

Check input is in correct format

(Transition function is complete, no duplicate transitions)

Perform simulation: (very high-level)

Put markers on start state of D and first symbol of w

Until marker for w reaches last symbol:

Update both markers

If state marker is on accepting state, **accept**; else **reject**

Conclusion: A_{DFA} is decidable

Acceptance problems about automata

$A_{\text{DFA}} = \{\langle D, w \rangle \mid D \text{ is a DFA that accepts input } w\}$ ✓

$A_{\text{NFA}} = \{\langle N, w \rangle \mid N \text{ is an NFA that accepts input } w\}$

$A_{\text{REX}} = \{\langle R, w \rangle \mid R \text{ is a regular expression that generates } w\}$

Which of these is decidable?

Acceptance problems about automata

$$A_{\text{NFA}} = \{\langle N, w \rangle \mid N \text{ is an NFA that accepts input } w\}$$

The following TM decides A_{NFA} :

On input $\langle N, w \rangle$ where N is an NFA and w is a string

Convert N to a DFA D using the conversion procedure from Lecture 3

Run TM M for A_{DFA} on input $\langle D, w \rangle$

If M accepts, **accept**; else **reject**

Conclusion: A_{NFA} is decidable ✓

Acceptance problems about automata

$$A_{\text{REX}} = \{\langle R, w \rangle \mid R \text{ is a regular expression that generates } w\}$$

The following TM decides A_{REX}

On input $\langle R, w \rangle$, where R is a regular expression and w is a string

Convert R to NFA N using the conversion procedure from Lecture 4

Run the TM M' for A_{NFA} on input $\langle N, w \rangle$

If M' accepts, **accept**; else **reject**

Conclusion: A_{REX} is decidable ✓

Other problems about automata

$$\text{MIN}_{\text{DFA}} = \{\langle D \rangle \mid D \text{ is a minimal DFA}\}$$

$$\text{EQ}_{\text{DFA}} = \{\langle D_1, D_2 \rangle \mid D_1 \text{ and } D_2 \text{ are DFAs and } L(D_1) = L(D_2)\}$$

$$E_{\text{DFA}} = \{\langle D \rangle \mid D \text{ is a DFA and } L(D) \text{ is empty}\}$$

Which of the above is decidable?

Other problems about automata

$$\text{MIN}_{\text{DFA}} = \{\langle D \rangle \mid D \text{ is a minimal DFA}\}$$

The following TM decides MIN_{DFA}

On input $\langle D \rangle$, where D is a DFA

Run the DFA minimization algorithm from Lecture 7

If every pair of states is distinguishable, **accept**; else **reject**

Conclusion: MIN_{DFA} is decidable ✓

Other problems about automata

$$\text{EQ}_{\text{DFA}} = \{\langle D_1, D_2 \rangle \mid D_1 \text{ and } D_2 \text{ are DFAs and } L(D_1) = L(D_2)\}$$

The following Turing machine S decides EQ_{DFA}

TM S : On input $\langle D_1, D_2 \rangle$, where D_1 and D_2 are DFAs

Run DFA minimization algorithm on D_1 to obtain a minimal DFA D'_1

Run DFA minimization algorithm on D_2 to obtain a minimal DFA D'_2

If $D'_1 = D'_2$, accept; else reject

Conclusion: EQ_{DFA} is decidable ✓


Other problems about automata

$$E_{\text{DFA}} = \{\langle D \rangle \mid D \text{ is a DFA and } L(D) \text{ is empty}\}$$

The following TM T decides E_{DFA}

Turing machine M : On input $\langle D \rangle$, where D is a DFA

Run the TM S for EQ_{DFA} on input $\langle D, D' \rangle$,

where D' is any DFA that accepts no input, such as  a,b
If S accepts, **accept**; else **reject**

Conclusion: E_{DFA} is decidable ✓

Problems about context-free grammars

$$A_{\text{CFG}} = \{\langle G, w \rangle \mid G \text{ is a CFG that generates } w\}$$

L where L is a context-free language

$$\text{EQ}_{\text{CFG}} = \{\langle G_1, G_2 \rangle \mid G_1, G_2 \text{ are CFGs and } L(G_1) = L(G_2)\}$$

Which of the above is decidable?

Problems about context-free grammars

$$A_{\text{CFG}} = \{\langle G, w \rangle \mid G \text{ is a CFG that generates } w\}$$

The following TM V decides A_{CFG}

TM V : On input $\langle G, w \rangle$, where G is a CFG and w is a string

Eliminate the ε - and unit productions from G

Convert G into Chomsky Normal Form G'

Run Cocke–Younger–Kasami algorithm on $\langle G', w \rangle$

If the CYK algorithm finds a parse tree, **accept**; else **reject**

Conclusion: A_{CFG} is decidable ✓

Problems about context-free grammars

L where L is a context-free language

Let L be a context-free language

There is a CFG G for L

Then the following TM decides L

On input w

Run TM V from the previous slide on input $\langle G, w \rangle$

If V accepts, **accept**; else **reject**

Conclusion: every context-free language L is decidable ✓

Problems about context-free grammars

$\text{EQ}_{\text{CFG}} = \{ \langle G_1, G_2 \rangle \mid G_1, G_2 \text{ are CFGs and } L(G_1) = L(G_2) \}$

is not decidable **X**

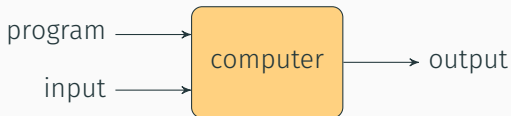
What's the difference between EQ_{DFA} and EQ_{CFG} ?

To decide EQ_{DFA} we minimize both DFAs

But there is no method that, given a CFG or PDA, produces a unique equivalent minimal CFG or PDA

Universal Turing Machine and Undecidability

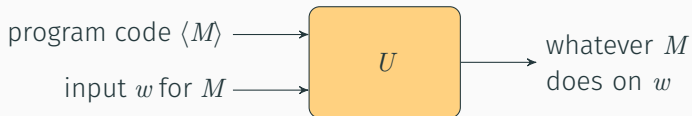
Turing Machines versus computers



A **computer** is a machine that manipulates data according to a list of instructions

How does a Turing machine take a program as part of its input?

Universal Turing machine

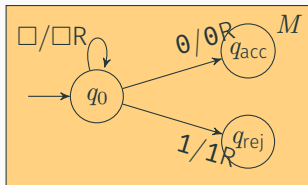


The **universal TM** U takes as inputs a program M and a string w , and simulates M on w

The program M itself is specified as a TM

Turing machine vs description (executable vs source code)

A Turing machine is
 $(Q, \Sigma, \Gamma, \delta, q_0, q_{acc}, q_{rej})$



A Turing machine can be described by a
string $\langle M \rangle$

Turing machine description $\langle M \rangle$

$(q, q_a, q_r)(\theta, 1)(\theta, 1, \square)$

$((q, q, \square/\square R)(q, q_a, \theta/\theta R)(q, q_r, 1/1R))$

$(q)(q_a)(q_r)$

Compiled bytecode

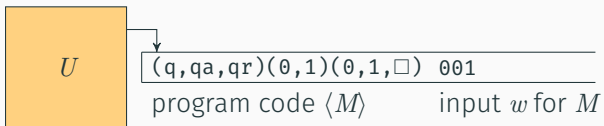
```
2 0 LOAD_GLOBAL      0 (print)
2 LOAD_CONST        1 ('Hello world')
4 CALL_FUNCTION     1
6 POP_TOP
8 LOAD_CONST        0 (None)
10 RETURN_VALUE
```

Analogy in Python

Source code

```
def f(x):
    print("Hello world")
```

Universal Turing machine



(Universal) Turing machine U : on input $\langle M, w \rangle$

Simulate M on input w

If M enters accept state, U accepts

If M enters reject state, U rejects

Acceptance of Turing machines

$$A_{\text{TM}} = \{\langle M, w \rangle \mid M \text{ is a TM that accepts } w\}$$

U on input $\langle M, w \rangle$ **simulates** M on input w

M accepts w



U accepts $\langle M, w \rangle$

M rejects w



U rejects $\langle M, w \rangle$

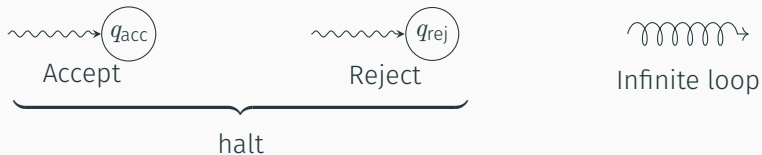
M loops on w



U loops on $\langle M, w \rangle$

TM U recognizes A_{TM} but does not decide A_{TM}

Recognizing versus deciding



The language **recognized** by a TM M is the set of all inputs that M accepts

A TM **decides** language L if it recognizes L and halts on every input

A language L is **decidable** if some TM decides L