

Dynamic Programming: Evaluating Recursive Functions

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Pitfall of Recursion

A recursive algorithm does considerable redundant work if the **same** subproblem is encountered over and over again.

Problem 1

Let A be an array of n integers. Define a function $f(x)$ — where $x \geq 0$ is an integer — as follows:

$$f(x) = \begin{cases} 0 & \text{if } x = 0 \\ \max_{i=1}^x (A[i] + f(x - i)) & \text{otherwise} \end{cases}$$

Consider the following algorithm for calculating $f(x)$:

algorithm $f(x)$

1. **if** $x = 0$ **then return** 0
2. $max = -\infty$
3. **for** $i = 1$ **to** x
4. $v = A[i] + f(x - i)$
5. **if** $v > max$ **then** $max = v$
6. **return** max

Prove: The above algorithm takes $\Omega(2^n)$ time to calculate $f(n)$.

Solution

We will prove the statement by induction. Executing $f(n)$ will launch function calls $f(n-1), f(n-2), \dots, f(0)$.

Let $g(n)$ denote the running time of $f(n)$. So we have:

$$\begin{aligned}g(0) &\geq 1, \\g(1) &\geq 1, \\g(n) &\geq \sum_{i=0}^{n-1} g(i) \text{ for } n \geq 2.\end{aligned}$$

We will prove $g(n) \geq 2^{n-1}$ for all $n \geq 1$ by induction on n .

Solution

The base case $n = 1$ is obviously correct. Next, assuming $g(n) \geq 2^{n-1}$ for $n \leq k$ where k is an integer at least 1, we will prove $g(k+1) \geq 2^k$.

As $k+1 \geq 2$, we have:

$$g(k+1) \geq \sum_{i=0}^k g(i).$$

By the inductive assumption, we have:

$$g(k+1) \geq 1 + \sum_{i=1}^k 2^{i-1} = 2^k.$$



Principle of Dynamic Programming

Resolve subproblems according to a **certain order**. Remember the output of every subproblem to avoid re-computation.

Problem 2

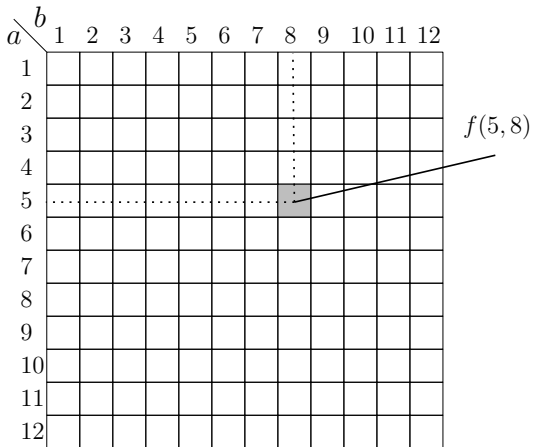
Let A be an array of n integers. Define function $f(a, b)$ — where $a \in [1, n]$ and $b \in [1, n]$ — as follows:

$$f(a, b) = \begin{cases} 0 & \text{if } a \geq b \\ (\sum_{c=a}^b A[c]) + \min_{c=a+1}^{b-1} \{f(a, c) + f(c, b)\} & \text{otherwise} \end{cases}$$

Design an algorithm to calculate $f(1, n)$ in $O(n^3)$ time.

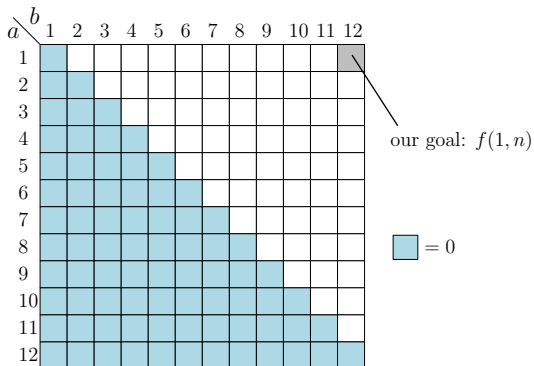
Solution

List all the subproblems.



Solution

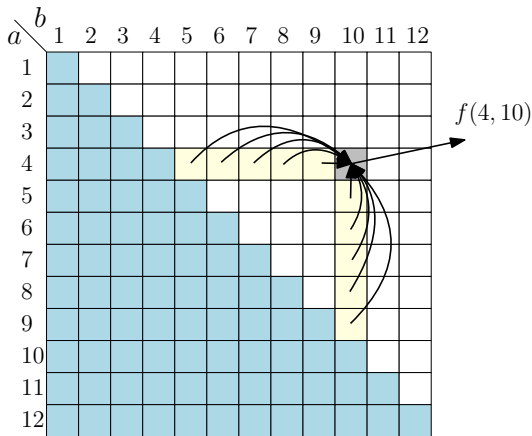
$f(a, b) = 0$ when $a \geq b$.



Solution

$$f(a, b) = \left(\sum_{c=a}^b A[c]\right) + \min_{c=a+1}^{b-1} \{f(a, c) + f(c, b)\} \text{ when } a < b.$$

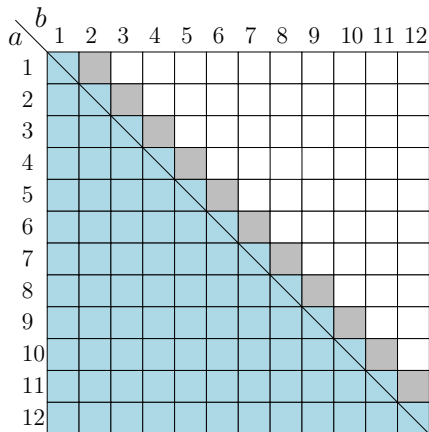
Find out the dependency relationships.



Solution

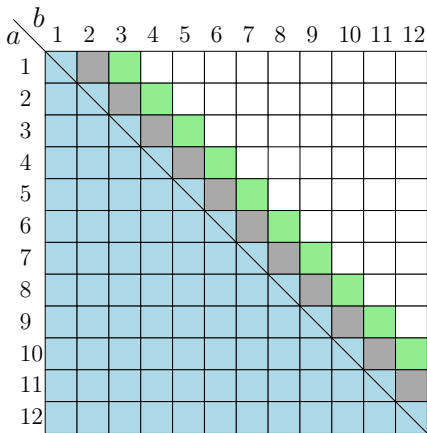
$$f(a, b) = \left(\sum_{c=a}^b A[c]\right) + \min_{c=a+1}^{b-1} \{f(a, c) + f(c, b)\} \text{ when } a < b.$$

Let us start with the gray cells — they correspond to $f(a, b)$ where $a = b - 1$. These cells depend on no other cells.



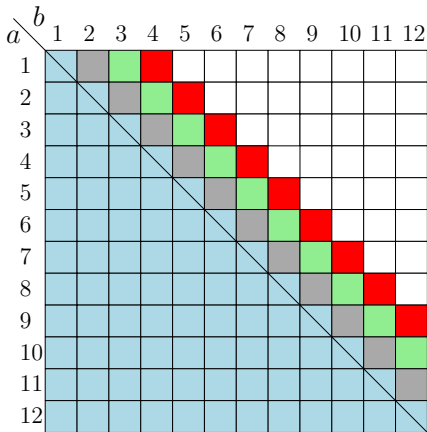
Solution

Let us continue with the green cells — they correspond to $f(a, b)$ where $a = b - 2$. Every such cell depends on two gray cells, which have already been computed.



Solution

Let us continue with the red cells — they correspond to $f(a, b)$ where $a = b - 3$. Every such cell depends on two gray cells and two green cells, all of which have been computed.



Solution

The order can be summarized as follows.

- All cells $f(a, b)$ with $b - a = 1$, each computed in $O(1)$ time.
- All cells $f(a, b)$ with $b - a = 2$, each computed in $O(2)$ time.
- ...
- All cells $f(a, b)$ with $b - a = k$, each computed in $O(k)$ time.
- ...
- All cells $f(a, b)$ with $b - a = n - 1$, each computed in $O(n - 1)$ time.

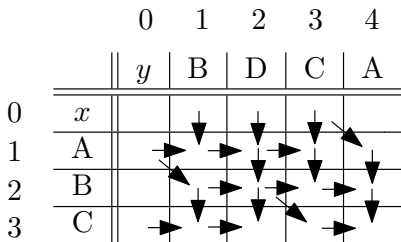
There are $O(n^2)$ values to calculate.

Total time complexity = $O(n^3)$.

Problem 3 (Space Consumption)

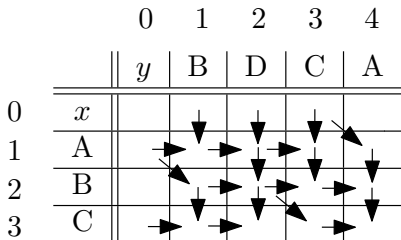
In Lecture Notes 8, our algorithm for computing $f(n, m)$ used $O(nm)$ space. Next, we will reduce the space complexity to $O(n + m)$.

Recall the dependency graph:



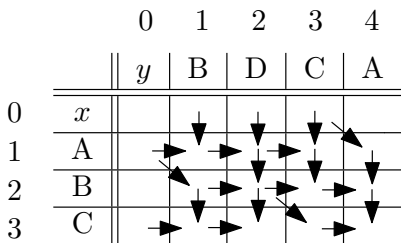
Solution

We can calculate the values in the row-major order, i.e., row 0 to row 3 and left to right in each row. We used $O(mn)$ space because we stored all the values. Observe, however, that only two rows need to be stored at any moment .



Solution

Same idea for the column-major order.



So the space complexity is $O(\min\{m, n\})$, in addition to the $O(n + m)$ space needed to store x and y .

Think: Can this trick be used to reduce the space in Problem 2?