

# All-Pairs Shortest Paths

Yufei Tao

Department of Computer Science and Engineering  
Chinese University of Hong Kong

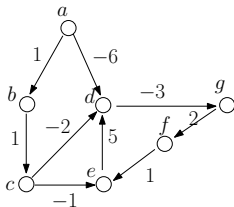
In this lecture, we will study a problem called **all-pairs shortest paths** which is closely related to the SSSP (single-source shortest path) problem discussed in the previous lectures. We will learn two algorithms: **the Floyd-Warshall algorithm** and **Johnson's algorithm**.

## All-Pairs Shortest Paths (APSP)

**Input:** Let  $G = (V, E)$  be a simple directed graph. Let  $w$  be a function that maps each edge in  $E$  to an integer, **which can be positive, 0, or negative**. It is guaranteed that  $G$  has **no negative cycles**.

**Output:** We want to find a shortest path (SP) from  $s$  to  $t$ , for all  $s, t \in V$ . More specifically, the output should be  $|V|$  shortest-path trees, each rooted at a distinct vertex in  $V$ .

## Example



Shortest path distances:

$spdist(a, a) = 0$ ,  $spdist(a, b) = 1$ , ...,  $spdist(a, g) = -9$   
 $spdist(b, a) = \infty$ ,  $spdist(b, b) = 0$ , ...,  $spdist(b, g) = -4$

...

$spdist(g, a) = \infty$ ,  $spdist(g, b) = \infty$ , ...,  $spdist(g, g) = 0$

We omit the shortest paths in this example.

If all the weights are non-negative, we can run Dijkstra's algorithm  $|V|$  times. The total time is  $O(|V|(|V| + |E|) \log |V|)$ .

For the general APSP problem (arbitrary weights), we can run Bellman-Ford's algorithm  $|V|$  times. The total time is  $O(|V|^2|E|)$ .

We will solve the (general) APSP problem in time

$$O(\min\{|V|^3, |V|(|V| + |E|) \log |V|\}).$$

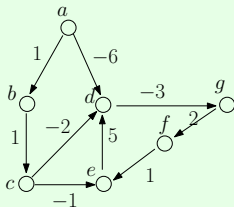
Note that the complexity strictly improves that in the second box.

## The Floyd-Warshall Algorithm

Set  $n = |V|$ .

Assign each vertex in  $V$  a distinct id from 1 to  $n$ .

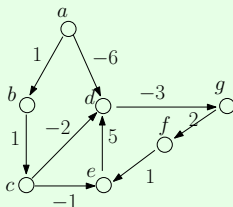
**Example:**



Let us assign to 1 vertex  $a$ , 2 to vertex  $b$ , ..., 7 to vertex  $g$ .

Define  $spdist(i, j | \leq k)$  as the smallest length of all paths from the vertex with id  $i$  to the vertex with id  $j$  that pass only intermediate vertices with ids  $\leq k$ .

Example:



Vertex ids: 1 for  $a$ , 2 for  $b$ , ..., 7 for  $g$ .

$$\begin{aligned}
 spdist(1, 5 | 1) &= \infty, & spdist(1, 5 | 2) &= \infty, & spdist(1, 5 | 3) &= -1, \\
 spdist(1, 5 | 4) &= -1, & spdist(1, 5 | 5) &= -1, & spdist(1, 5 | 6) &= -1, \\
 spdist(1, 5 | 7) &= -6
 \end{aligned}$$



**Lemma:** It holds for all  $i, j, k \in [1, n]$  that

$$\begin{aligned} \text{spdist}(i, j \mid \leq k) = \\ \min \left\{ \begin{array}{l} \text{spdist}(i, j \mid \leq k - 1) \\ \text{spdist}(i, k \mid \leq k - 1) + \text{spdist}(k, j \mid \leq k - 1) \end{array} \right. \end{aligned}$$

The proof is left as a regular exercise.

Observe that  $\text{spdist}(i, j \mid \leq n) = \text{spdist}(i, j)$ .

Our goal is therefore to compute  $\text{spdist}(i, j \mid \leq n)$  for all  $i, j \in [1, n]$ .

This clearly points to a dynamic programming algorithm that finishes in  $O(|V|^3)$  time.

Extending the algorithm to report paths is easy and left to you.

## Johnson's Algorithm

Recall:

If all the weights are non-negative, we can run Dijkstra's algorithm  $|V|$  times. The total running time is  $O(|V|(|V| + |E|) \log |V|)$ .

We cannot apply Dijkstra's because our graph may have negative-weight edges. Can we convert all the weights into non-negative values **while preserving all shortest paths**?

Interestingly, the answer is yes.

## Re-weighting

Introduce an arbitrary function  $h : V \rightarrow \mathbb{Z}$ , where  $\mathbb{Z}$  represents the set of integer values.

For each edge  $(u, v)$  in  $E$ , redefine its weight as:

$$w'(u, v) = w(u, v) + h(u) - h(v).$$

Denote by  $G'$  the graph where

- the set  $V$  of vertices and the set  $E$  of edges are the same as  $G$ ;
- the edges are weighted using function  $w'$ .

## Re-weighting

**Lemma:** Consider any path  $v_1 \rightarrow v_2 \rightarrow \dots \rightarrow v_x$  in  $G$  where  $x \geq 1$ . If the path has length  $\ell$  in  $G$ , then it has length  $\ell + h(v_1) - h(v_x)$  in  $G'$ .

**Proof:** The length of the path in  $G'$  is

$$\begin{aligned} & \sum_{i=1}^{x-1} w'(v_i, v_{i+1}) \\ = & \sum_{i=1}^{x-1} (w(v_i, v_{i+1}) + h(v_i) - h(v_{i+1})) \\ = & \left( \sum_{i=1}^{x-1} w(v_i, v_{i+1}) \right) + h(v_1) - h(v_x). \end{aligned}$$



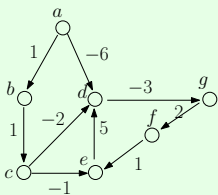
## Re-weighting

**Corollary:** Let  $\pi$  be a shortest path from vertex  $u$  to vertex  $v$  in  $G$ , it is also a shortest path from  $u$  to  $v$  in  $G'$ .

**Proof:** Let  $\pi'$  be any other path from  $u$  to  $v$  in  $G'$ . Denote by  $\ell$  and  $\ell'$  the length of  $\pi$  and  $\pi'$  in  $G$ , respectively. It holds that  $\ell \leq \ell'$ . By the lemma of the previous slide, we know that  $\pi$  and  $\pi'$  have length  $\ell + h(u) - h(v)$  and  $\ell' + h(u) - h(v)$  in  $G'$ , respectively.  $\square$

## Example

Example:



$$h(a) = 0$$

$$h(b) = 0$$

$$h(c) = 0$$

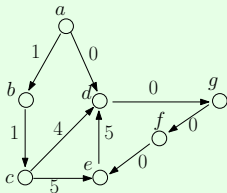
$$h(d) = -6$$

$$h(e) = -6$$

$$h(f) = -7$$

$$h(g) = -9$$

After re-weighting:



We want to make sure

$$w'(u, v) \geq 0$$

for all edges  $(u, v)$  in  $E$ . Not every function  $h(\cdot)$  fulfills the purpose.

Next, we will introduce a **dummy-vertex trick** to find a good  $h(\cdot)$ .

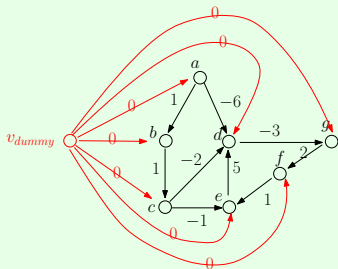


## A "Dummy-Vertex" Trick

From  $G = (V, E)$ , construct a graph  $G^\Delta = (V^\Delta, E^\Delta)$  where:

- $V^\Delta = V \cup \{v_{dummy}\}$ ;
- $E^\Delta$  includes all the edges in  $E$ , and additionally, a new edge from  $v_{dummy}$  to every other vertex in  $V$ ;
- Each edge inherited from  $E$  carries the same weight as in  $E$ . Every newly added edge carries the weight 0.

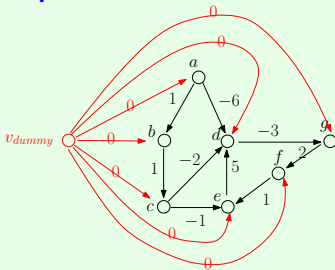
**Example:**



## A “Dummy-Vertex” Trick

In  $G^\Delta = (V^\Delta, E^\Delta)$ , find the shortest path distance from  $v_{dummy}$  to every other vertex. This is an SSSP problem which can be solved by Bellman-Ford’s algorithm in  $O(|V||E|)$  time.

### Example:



$$spdist(v_{dummy}, a) = 0$$

$$spdist(v_{dummy}, b) = 0$$

$$spdist(v_{dummy}, c) = 0$$

$$spdist(v_{dummy}, d) = -6$$

$$spdist(v_{dummy}, e) = -6$$

$$spdist(v_{dummy}, f) = -7$$

$$spdist(v_{dummy}, g) = -9$$

## A “Dummy-Vertex” Trick

Recall that we are looking for a good function  $h(\cdot)$  to re-weight the edges of  $G$ . We now design the function as follows:

$$h(u) = \text{spdist}(v_{\text{dummy}}, u)$$

for every  $u \in V$ .

**Lemma:** After re-weighting the edges of  $G$  with the above  $h(\cdot)$ , all edge weights in  $G'$  (i.e., the graph after re-weighting) are non-negative.

The proof is left as an exercise.

We can now apply Dijkstra's algorithm to solve the APSP problem in time  $O(|V|(|V| + |E|) \log |V|)$ .