# Divide and Conquer

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Divide and Conquer

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In this lecture, we will discuss the **divide and conquer** technique for designing algorithms with strong performance guarantees. Our discussion will be based on the following problems:

- Sorting (a review of merge sort)
- Ounting inversions
- Opminance counting
- Matrix multiplication

Principle of divide and conquer:

Divide a problem into sub-problems, solve the sub-problems by recursion, and derive the final answer from the sub-problems' outputs.

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# Sorting



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**Problem:** Given an array A of n distinct integers, produce another array where the same integers have been arranged in ascending order.

- Divide: Let A<sub>1</sub> the array containing the first [n/2] elements of A, and A<sub>2</sub> be the array containing the other elements of A.
   Sort A<sub>1</sub> and A<sub>2</sub> recursively.
- **Conquer:** Merge the two sorted arrays  $A_1$  and  $A_2$  in ascending order. This can be done in O(n) time.

This is the merge sort algorithm.



**Running Time:** Let f(n) denote the worst-case cost of the algorithm on an array of size n. Then:

$$f(n) \leq 2 \cdot f(\lceil n/2 \rceil) + O(n)$$

which gives  $f(n) = O(n \log n)$ .

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Let: A = an array of *n* distinct integers.

An **inversion** is a pair of (i, j) such that

- $1 \le i < j \le n$ , and
- A[i] > A[j].

**Example:** Consider A = (10, 3, 9, 8, 2, 5, 4, 1, 7, 6). Then (1, 2) is an inversion because A[1] = 10 > A[2] = 3. So are (1, 3), (3, 4), (4, 5), and so on. There are in total 29 inversions.

**Think:** How many inversions can there be in the worst case? **Answer:**  $\binom{n}{2} = \Theta(n^2)$ .

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**Problem:** Given an array A of n distinct integers, count the number of inversions.

We will do in the class:  $O(n \log^2 n)$  time. You will do as an exercise:  $O(n \log n)$  time.

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Image: A = A

Divide: Let A<sub>1</sub> the array containing the first [n/2] elements of A, and A<sub>2</sub> be the array containing the other elements of A.
 Solve the "counting inversions" problem recursively on A<sub>1</sub> and A<sub>2</sub>, respectively. By doing so, we have already obtained the number m<sub>1</sub> of inversions in A<sub>1</sub>, and similarly, the number m<sub>2</sub> for A<sub>2</sub>.

#### • Conquer:

It remains to count the number of **crossing inversions** (i, j) where  $i \in A_1$  and  $j \in A_2$ .

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 $A_1$  = the array containing the first  $\lceil n/2 \rceil$  elements of  $A_2$  = the array containing the other elements of A.

Sort  $A_1$  and  $A_2$ . For each element  $e \in A_1$ , count how many crossing inversions e produces using **binary search**.

**Example (cont.):** A = (10, 3, 9, 8, 2, 5, 4, 1, 7, 6).  $A_1 = (2, 3, 8, 9, 10), A_2 = (1, 4, 5, 6, 7)$ 

Element 2 produces 1 crossing inversion Element 3 produces 1, too. Elements 8, 9, and 10 each produce 5 crossing inversions.

• Think: How to obtain each count with binary search?

In total, n/2 binary searches are performed, which takes  $O(n \log n)$  time.

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**Running Time:** Let f(n) denote the worst-case cost of the algorithm on an array of size n. Then:

$$f(n) \leq 2 \cdot f(\lceil n/2 \rceil) + O(n \log n)$$

which gives  $f(n) = O(n \log^2 n)$ .

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Denote by  $\mathbb{Z}$  the set of integers. Given a point p in two-dimensional space  $\mathbb{Z}^2$ , denote by p[1] and p[2] its x- and y-coordinate, respectively.

Given two distinct points p and q, we say that q **dominates** p if  $p[1] \le q[1]$  and  $p[2] \le q[2]$ ; see the figure below:

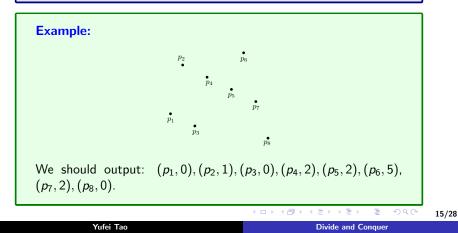
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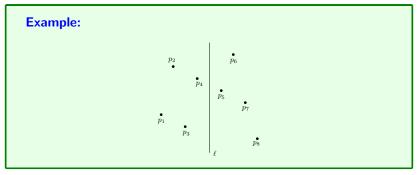
Let *P* be a set of *n* points in  $\mathbb{Z}^2$  with distinct x-coordinates. Find, for each point  $p \in P$ , the number of points in *P* that are dominated by *p*.



Let P be a set of n points in  $\mathbb{Z}^2$  with distinct x-coordinates. Find, for each point  $p \in P$ , the number of points in P that are dominated by p.

We will do in the class:  $O(n \log^2 n)$  time. You will do as an exercise:  $O(n \log n)$  time.

**Divide:** Find a vertical line  $\ell$  such that *P* has  $\lceil n/2 \rceil$  points on each side of the line.



**Think:** How to find such  $\ell$  in  $O(n \log n)$  time? How about O(n) time?

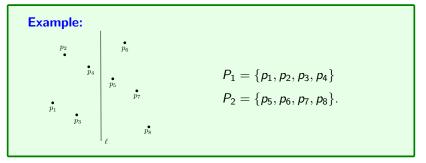
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Dominance Counting

### Divide:

 $P_1$  = the set of points of P on the left of  $\ell$ 

 $P_2$  = the set of points of P on the right of  $\ell$ 

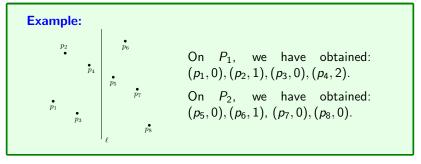


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#### Divide:

Solve the dominance counting problem on  $P_1$  and  $P_2$  separately.



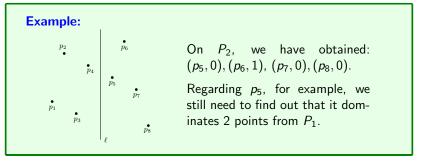
The counts obtained for the points in  $P_1$  are final (think: why?).

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### **Conquer:**

It remains to count, for each point  $p_2 \in P_2$ , how many points in  $P_1$  it dominates.



The x-coordinates do not matter any more!

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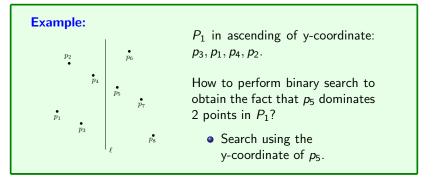
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### **Conquer:**

### Sort $P_1$ by **y-coordinate**.

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Then, for each point  $p_2 \in P_2$ , we can obtain the number points in  $P_1$  dominated by  $p_2$  using binary search.



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#### Analysis:

Let f(n) be the worst-case running time of the algorithm on n points. Then:

$$f(n) \leq 2f(\lceil n/2 \rceil) + O(n \log n)$$

which solves to  $f(n) = O(n \log^2 n)$ .

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**Problem:** Given two  $n \times n$  matrices *A* and *B*, compute their product *AB*.

We store an  $n \times n$  matrix with an array of length  $n^2$  in "row-major" order.

**Example:** 
$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$$
 is stored as  $(1, 2, 3, 4)$ .

Note that any A[i, j] — the element of A at the *i*-th row and *j*-th column — can be accessed in O(1) time.

**Trivial:**  $O(n^3)$  time We will do in the class:  $O(n^{2.81})$  time for *n* being a power of 2 You will do as an exercise:  $O(n^{2.81})$  time for any *n*.

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**Warm Up:** Suppose we want to compute  $\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} e & f \\ g & h \end{bmatrix}$ . How many multiplication operations do we need to perform? **Trivial:** 8. **Non-trivial:** 7.

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} e & f \\ g & h \end{bmatrix} = \begin{bmatrix} p_5 + p_4 - p_2 + p_6 & p_1 + p_2 \\ p_3 + p_4 & p_1 + p_5 - p_3 - p_7 \end{bmatrix}$$

where

$$p_{1} = a(f - h)$$

$$p_{2} = (a + b)h$$

$$p_{3} = (c + d)e$$

$$p_{4} = d(g - e)$$

$$p_{5} = (a + d)(e + h)$$

$$p_{6} = (b - d)(g + h)$$

$$p_{7} = (a - c)(e + f)$$

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Matrix Multiplication (Strassen's Algorithm)

Recall that the input A and B are order-n (i.e.,  $n \times n$ ) matrices. Assume for simplicity that n is a power of 2. Divide each of A and B into 4 submatrices of order n/2:

$$A = \begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix}, B = \begin{bmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{bmatrix}$$

It is easy to verify:

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$$AB = \begin{bmatrix} A_{11}B_{11} + A_{12}B_{21} & A_{11}B_{12} + A_{12}B_{22} \\ A_{21}B_{11} + A_{22}B_{21} & A_{21}B_{12} + A_{22}B_{22} \end{bmatrix}$$

How many order-(n/2) matrix multiplications do we need? Trivial: 8. Non-trivial: 7 — see the next slide.

$$\begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix} \begin{bmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{bmatrix} = \begin{bmatrix} p_5 + p_4 - p_2 + p_6 & p_1 + p_2 \\ p_3 + p_4 & p_1 + p_5 - p_3 - p_7 \end{bmatrix}$$

$$p_{1} = A_{11}(B_{12} - B_{22})$$

$$p_{2} = (A_{11} + A_{12})B_{22}$$

$$p_{3} = (A_{21} + A_{22})B_{11}$$

$$p_{4} = A_{22}(B_{21} - B_{11})$$

$$p_{5} = (A_{11} + A_{22})(B_{11} + B_{22})$$

$$p_{6} = (A_{12} - A_{22})(B_{21} + B_{22})$$

$$p_{7} = (A_{11} - A_{21})(B_{11} + B_{12})$$

If f(n) is the worst-case time of computing the product of two order-n matrices, then each of  $p_i$   $(1 \le i \le 7)$  can be computed in  $f(n/2) + O(n^2)$  time.

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Therefore:

$$f(n) = 7f(n/2) + O(n^2)$$

which solves to  $f(n) = O(n^{\log_2 7}) = O(n^{2.81})$ .



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