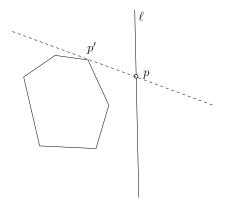
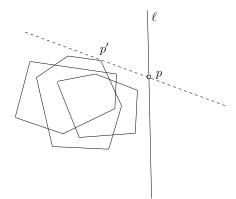
## Exercises

**Problem 1 (General Binary Search).** Let A be an array of n real values. A has the property that if we start from some position and then look at these values in a cyclic manner, we see a pattern where the values initially increase monotonically and then decrease monotonically. For example, A can be (10, 20, 30, 25, 15, 0, 5); namely, if we inspect the values in this order: 0, 5, 10, 20, 30, 25, 15, then we observe the pattern mentioned earlier. On the other hand, A does not have the property if its values are (5, 20, 30, 25, 15, 0, 10). Design an algorithm to find the maximum value in A in  $O(\log n)$  time (note that you do *not* know where is the "starting position" mentioned earlier).

**Problem 2 (Gift Wrap).** Let P be a convex polygon of n vertices which have been stored in an array in the counterclockwise order. Let  $\ell$  be a line in the plane such that the entire P falls on the left side of  $\ell$ . Now, fix a point p on  $\ell$ . We want to turn  $\ell$  counterclockwise with p as the pivot, and stop as soon as  $\ell$  hits the first vertex of P (e.g., in the figure below, the answer is p'). Design an algorithm to find in  $O(\log n)$  time the first vertex hit.



**Problem 3 (Gift Wrap Again).** Let  $P_1, ..., P_m$  be *m* arbitrary convex polygons, each of which has no more than *k* points. The vertices of each polygon have been stored in an array in the counterclockwise order. Let  $\ell$  be a line in the plane such that all the  $P_1, ..., P_m$  fall on the left side of  $\ell$ . Now, fix a point *p* on  $\ell$ . We want to turn  $\ell$  counterclockwise with *p* as the pivot, and stop as soon as  $\ell$  hits the first vertex of any polygon (e.g., in the figure below, the answer is p'). Design an algorithm to find in  $O(m \log k)$  time the first vertex hit.



**Problem 4 (Output-Sensitive Convex Hull).** Let S be a set of n points in  $\mathbb{R}^2$ . You are given an integer  $\hat{k}$  that is guaranteed to be larger than or equal to the number of vertices on the convex

hull of S. Give an algorithm that computes the convex hull in  $O(n \log \hat{k})$  time. (Hint: arbitrarily divide S into groups of size  $\hat{k}$ .)