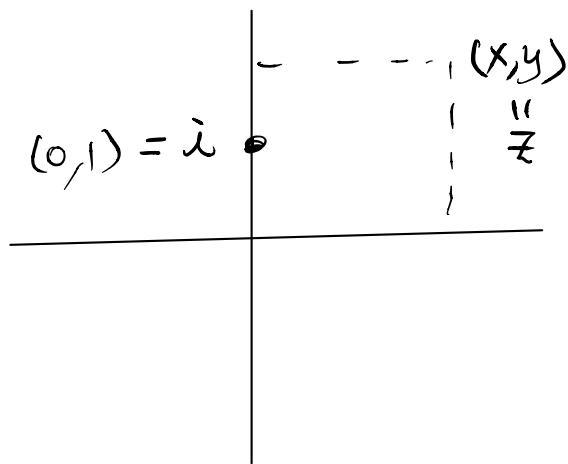


Ch 2 Complex Numbers

Def: (i) A complex number is a point $z = (x, y)$

in the Cartesian plane $\mathbb{R}^2 = \mathbb{R} \times \mathbb{R}$
 $= \{(x, y) : x, y \in \mathbb{R}\}$

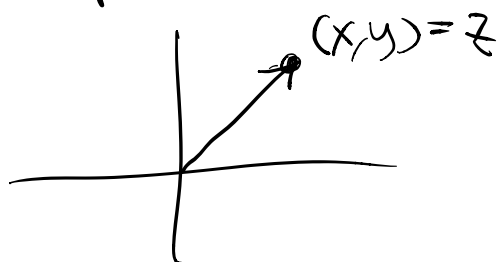


(ii) The complex number $(0, 1)$ will be denoted by i , which is called the imaginary unit.

(iii) $x = \operatorname{Re} z = \operatorname{Re}(z)$ is called the real part of z ,
 $y = \operatorname{Im} z = \operatorname{Im}(z)$ is called the imaginary part of z .

Operations on complex numbers

(Recall: points in $\mathbb{R}^2 \leftrightarrow$ 2-vectors starting from $(0, 0)$)

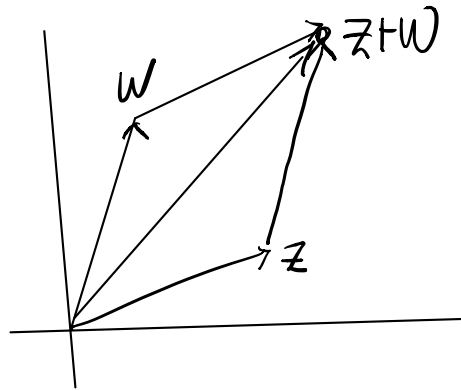


(a) Vector addition \leftrightarrow addition of complex number

$$z = (x, y)$$

$$w = (s, t)$$

$$\Rightarrow z + w = (x + s, y + t)$$



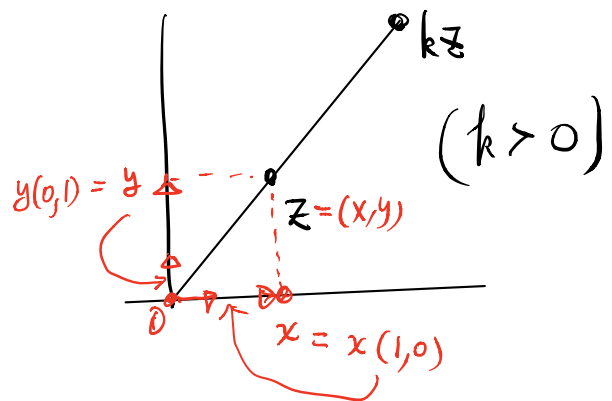
(b) Scalar multiplication of vector

\leftrightarrow multiplication of a cpx number by a real number

$$z = (x, y),$$

$$k \in \mathbb{R}$$

$$\Rightarrow kz = (kx, ky)$$



Cartesian form of a cpx number

For $z = (x, y) = x(1, 0) + y(0, 1)$, it is natural to denote $(1, 0)$ simply by 1 and write

$$\boxed{z = x + yi}$$

which is called the Cartesian form of $z = (x, y)$.

Related Geometric Notions

$$z = x + yi$$

Algebra

(1) Modulus

$$|z| = \sqrt{x^2 + y^2}$$

$$z = x + yi, w = s + ti$$

(2)

$$|z - w| = \sqrt{(x - s)^2 + (y - t)^2}$$

$$\left. \begin{array}{l} \\ \\ \end{array} \right\} z + (-1)w$$

(3) Conjugate

$$\text{If } z = x + iy$$

$$\text{then } \bar{z} = x - iy$$

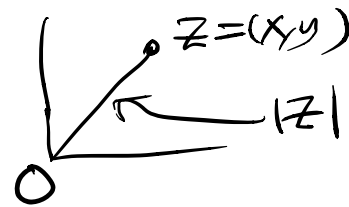
Remark:

$$(4) \operatorname{Re}(z\bar{w}) = \operatorname{Re}(\bar{z}w)$$

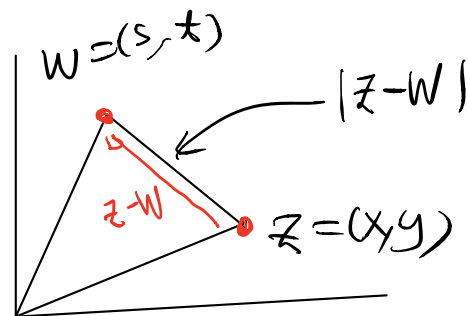
(not yet defined)

Geometry

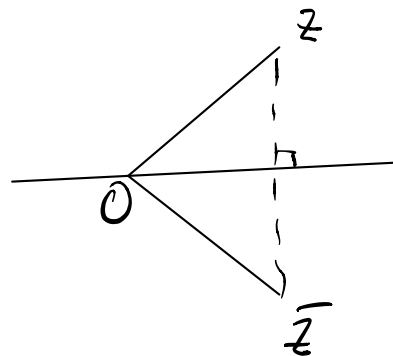
Distance to the origin



Distance between 2 points



Reflection across the x-axis

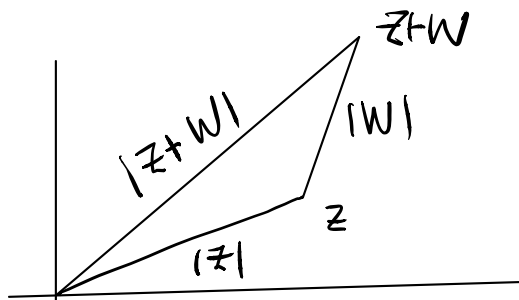


Inner product $z \cdot w$
(dot)

Remark: Properties of modulus:

(a) Homogeneity: $|kz| = |k||z|$, $\forall k \in \mathbb{R}$
and $z \in \mathbb{C}$.

(b) Triangle inequality $|z+w| \leq |z| + |w|$



Cpx Multiplication

Def: let $z = x+iy$ & $w = s+it$.

The product of z & w is defined by

$$zw = (x+iy)(s+it)$$

$$\stackrel{\text{def}}{=} (xs - yt) + i(yt + xs)$$

Note: This definition follows from the requirements:

$i^2 = -1$, distribution law, commutative law and

associative law.

$\rightarrow -1 = (-1)(1, 0) = (-1, 0)$

In fact

$$(x+iy)(s+it)$$

$$= x(s+it) + (iy)(s+it)$$

distributive

$$= xs + x(it) + (iy)s + (iy)(it)$$

$$= xs + (xi)t + i(ys) + ((iy)i)t \quad \text{associative}$$

$$= xs + (ix)t + i(ys) + (yi)i)t \quad \text{commutative}$$

$$= xs + i(xt) + i(ys) + (y(i))t \quad \text{associative}$$

$$= xs + i(xt+ys) + (y(-1))t \quad \left\{ \begin{array}{l} i^2 = -1 \\ \text{distributive} \end{array} \right.$$

$$= xs + i(ys+xt) - yt$$

$$= (xs - yt) + i(ys+xt)$$

✘

Facts: (i) $(zw)u = z(wu)$ associative law

(ii) Let $0 = (0,0)$. Then $\forall z \neq 0$, there exists a cpx number denoted by $\frac{1}{z}$ such that $z \cdot \frac{1}{z} = \frac{1}{z} \cdot z = 1$

Polar form: $z = x + iy = r(\cos\theta + i\sin\theta)$
 $= |z| e^{i\theta}$

where $(r, \theta) =$ polar coordinates for $(x, y) \in \mathbb{R}^2$

(θ is not defined for $z = 0$.)

Note: We've used the Euler formula

$$e^{i\theta} = \cos\theta + i\sin\theta$$

(You may simply regard $e^{i\theta}$ as a short form for $\cos\theta + i\sin\theta$)

In general, we have

$$\text{Def: } e^z = e^{x+iy} \stackrel{\text{def}}{=} e^x (\cos y + i\sin y)$$

Fact: $e^{z+w} = e^z e^w$

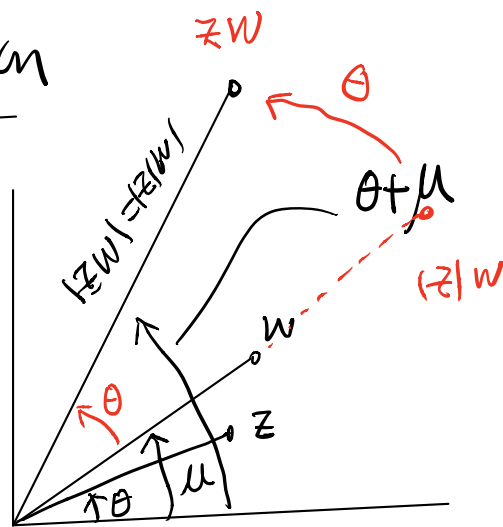
In particular $e^{i(\theta_1+\theta_2)} = e^{i\theta_1} e^{i\theta_2}$
 (compound angle formula)

Def: Let $z = re^{i\theta}$ ($z \neq 0$). Then the argument of z is

$$\arg z = \arg(z) = \theta \pmod{2\pi}$$

The Geometry of cpx multiplication

If $z = |z|e^{i\theta}$, $w = |w|e^{i\mu}$
 then $zw = |z||w|e^{i(\theta+\mu)}$



$\therefore |zw| = |z||w|$

$\arg(zw) = \arg(z) + \arg(w) \pmod{2\pi}$

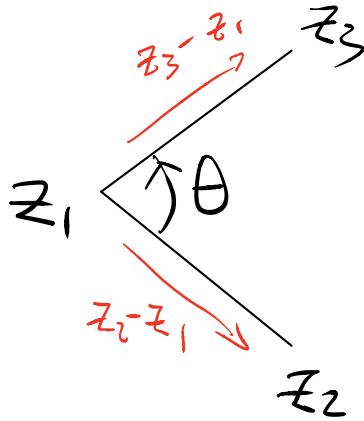
\therefore cpx multiplication = (i) scaling, followed by a
 (ii) rotation

when we regard the result of the operation with fixed z_0

operator: $\mathbb{C} \xrightarrow{\quad} \mathbb{C}$
 $w \quad zw$

↑
multiplying by z .

Remark =



$$\theta = \arg \frac{z_3 - z_1}{z_2 - z_1} \pmod{2\pi}$$

(Ex: check this formula)

Ch3 Geometric Transformation (of the plane)

Def: A transformation is a one-to-one (onto) function (mapping) whose image and domain are the same set.

eg: $f: \mathbb{C} \rightarrow \mathbb{C}$ is a transformation
$$\begin{array}{ccc} \mathbb{C} & \rightarrow & \mathbb{C} \\ z & \mapsto & z + (1+2i) \end{array}$$

Pf: (i) one-to-one (injective)

(i.e. if $z_1, z_2 \in \mathbb{C}$ with $f(z_1) = f(z_2)$
then $z_1 = z_2$)

If $f(z_1) = f(z_2)$,

then $z_1 + (1+2i) = z_2 + (1+2i)$

$\Rightarrow z_1 = z_2 \quad \therefore f$ is 1-1.

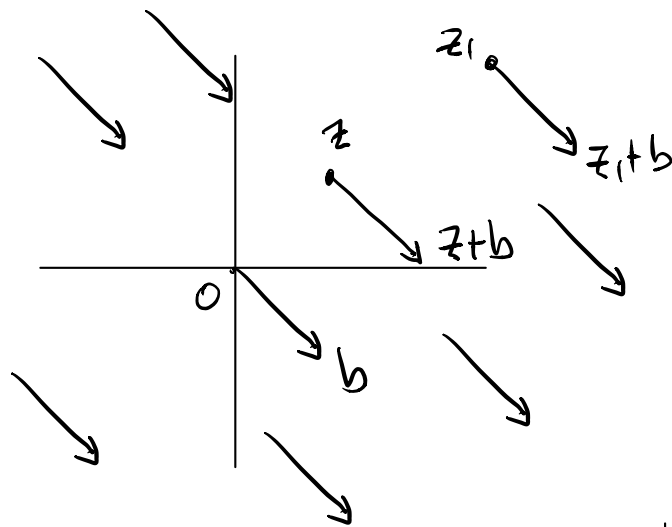
(ii) f is onto (surjective)

(i.e. $\forall w \in \mathbb{C}, \exists z \in \mathbb{C}$ such that $f(z) = w$)

$\forall w \in \mathbb{C} \quad f(\underbrace{w - (1+2i)}_z) = w \quad \therefore f$ is onto ~~##~~

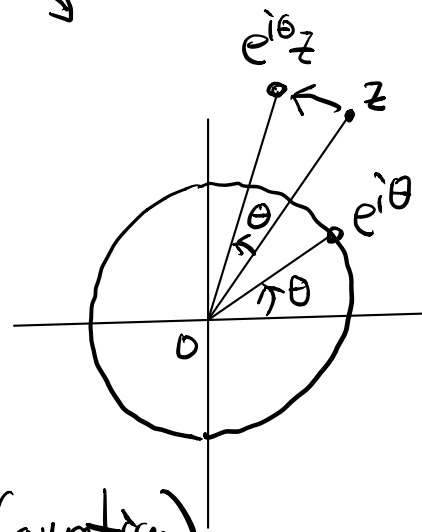
More generally, $\forall b \in \mathbb{C}$, the transformation

$$\begin{array}{ccc} \mathbb{C} & \rightarrow & \mathbb{C} \\ \cup & & \cup \\ z & \mapsto & z+b \end{array} \quad \text{is called a translation}$$



eg: Rotation :

$$\begin{array}{ccc} \mathbb{C} & \rightarrow & \mathbb{C} \\ \cup & & \cup \\ z & \mapsto & e^{i\theta} z \end{array}$$



(Ex: check that this is a transformation)

eg: Homothetic transformation (stretching or shrinking)
(Scaling)

$$\begin{array}{ccc} \mathbb{C} & \rightarrow & \mathbb{C} \\ \cup & & \cup \\ z & \mapsto & kz \end{array}, \quad k \in \mathbb{R}^+ = \{k > 0\}$$

eg = (\mathbb{C}^*) Inversion ($w = \frac{1}{z}$)

$$T = \mathbb{C} \setminus \{0\} \rightarrow \mathbb{C} \setminus \{0\}$$
$$\Downarrow \qquad \qquad \qquad \Downarrow$$
$$0 \neq z \mapsto \frac{1}{z} (\neq 0)$$

is a transformation (check!)

(i) Points inside the unit circle are transformed to points outside the circle.

Pf: If $z =$ pt. inside the unit circle

then $|z| < 1$

$$\Rightarrow w = \frac{1}{z} = \frac{1}{|z|e^{i\theta}} \quad \text{where } \theta = \arg z$$

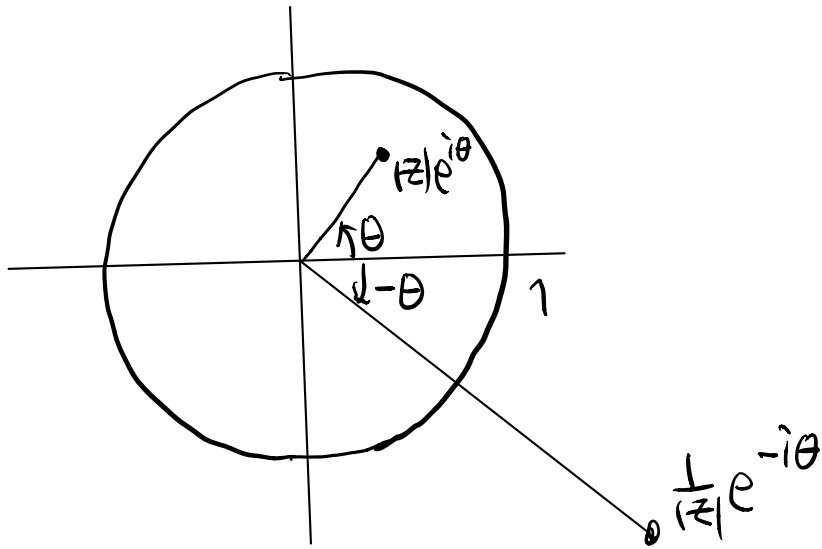
$$= \frac{1}{|z|} e^{-i\theta}$$

$$\Rightarrow |w| = \frac{1}{|z|} > 1$$

$\therefore w$ is outside the unit circle. ~~is~~

(ii) Similarly, pts outside the unit circle are transformed to pts. inside the unit circle.

(iii) Points in upper half plane exchange places with points in the lower half plane.



(iv) Inversion transforms straight lines to straight lines or circles. More precisely, it transforms a straight line passing thro. 0 to a straight line thro 0; a straight line not passing thro 0 to a circle.

Pf: Let the eq. of the straight line be

$$ax + by + c = 0$$

where a, b, c are real constants (a, b not both zero)

Denote $w = s + it = \frac{1}{z} = \frac{1}{x + iy}$

$$= \frac{x}{x^2+y^2} - i \frac{y}{x^2+y^2}$$

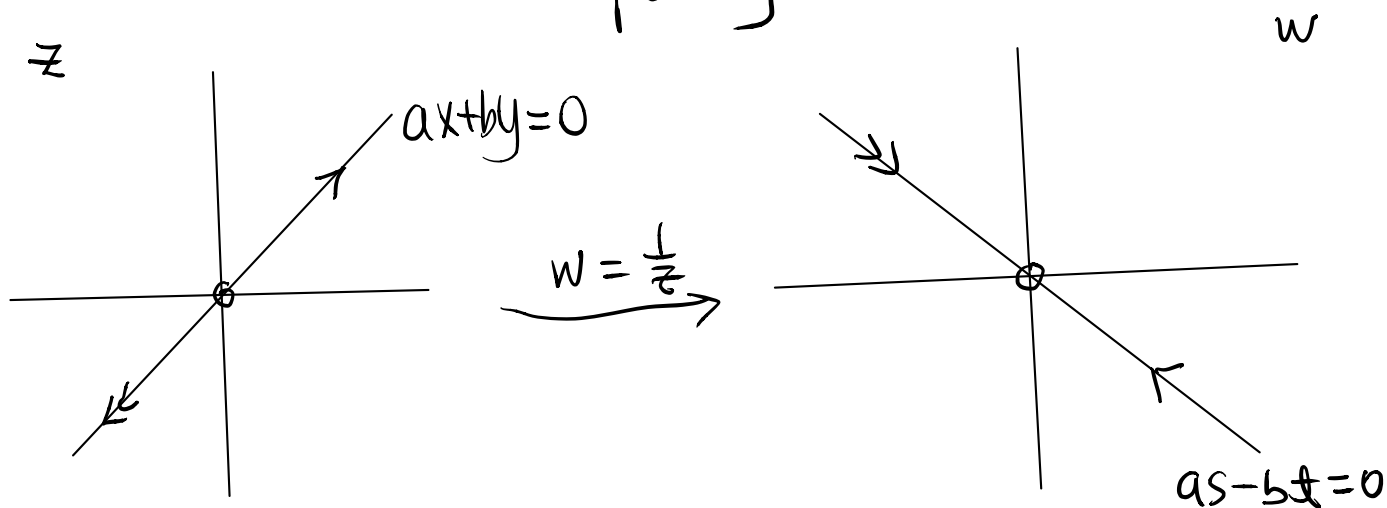
$$\text{i.e. } \begin{cases} s = \frac{x}{x^2+y^2} \\ t = \frac{-y}{x^2+y^2} \end{cases}$$

$$\text{Then } \begin{cases} \text{(i) } s^2+t^2 = \frac{1}{x^2+y^2} \quad (|w|^2 = \frac{1}{|z|^2}) \\ \text{(ii) } as - bt = -c(s^2+t^2) \quad (\text{check!}) \end{cases}$$

Case 1: If $ax+by+c=0$ is a straight line passing thro 0, then $c=0$

$$\Rightarrow as - bt = 0$$

$\therefore w = (s, t)$ belongs to a straight line passing thro. 0.



Case 2 $c \neq 0$ (straight line not passing thro. 0)

Then $s^2 + t^2 + \left(\frac{a}{c}\right)s - \left(\frac{b}{c}\right)t = 0$

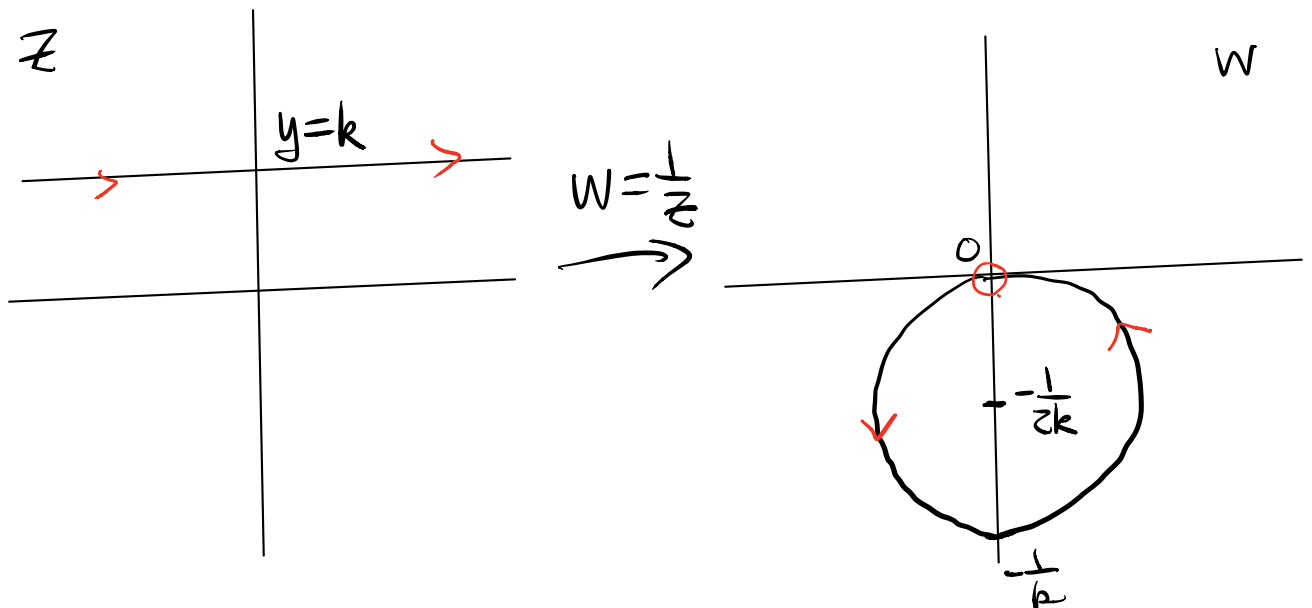
$$\Rightarrow \left(s + \frac{a}{2c}\right)^2 + \left(t - \frac{b}{2c}\right)^2 = \frac{a^2 + b^2}{4c^2} = \left(\frac{\sqrt{a^2 + b^2}}{2|c|}\right)^2 > 0$$

$\therefore w = (s, t)$ belongs to the circle centered at

$\left(-\frac{a}{2c}, \frac{b}{2c}\right)$ with radius $\frac{\sqrt{a^2 + b^2}}{2|c|}$ ~~✗~~

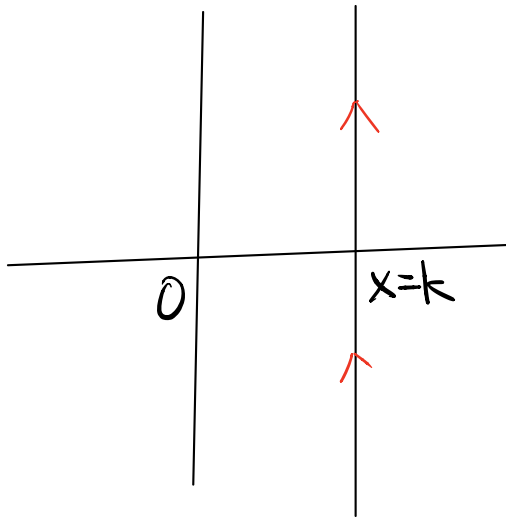
Special cases

(i) Horizontal lines $y = k$ (i.e. $a = 0, b = 1, c = -k$)
 \Rightarrow circle is $s^2 + \left(t + \frac{1}{2k}\right)^2 = \left(\frac{1}{2k}\right)^2$

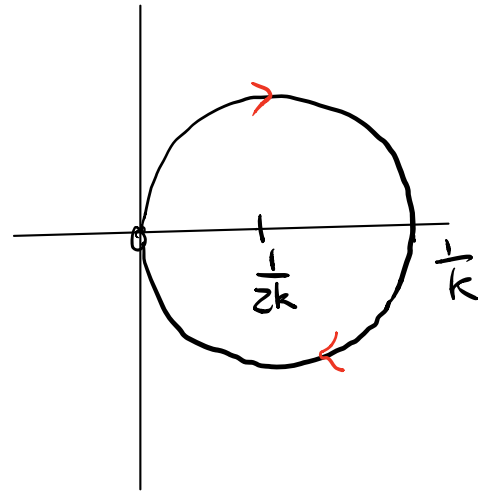


ci) Vertical lines: $x=k$ (i.e. $a=1, b=0, c=-k$)

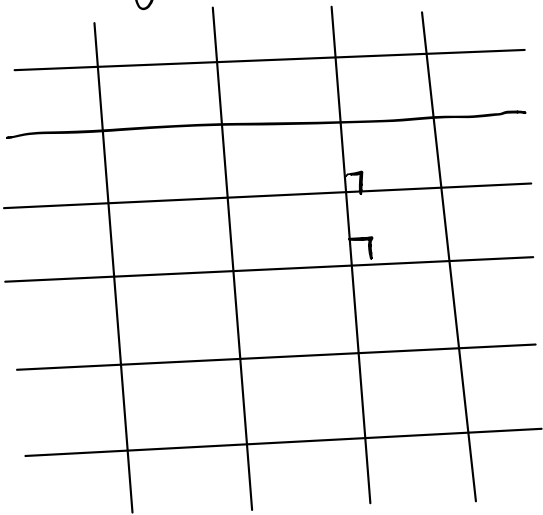
\Rightarrow Circle is $(s - \frac{1}{2k})^2 + t^2 = (\frac{1}{2k})^2$



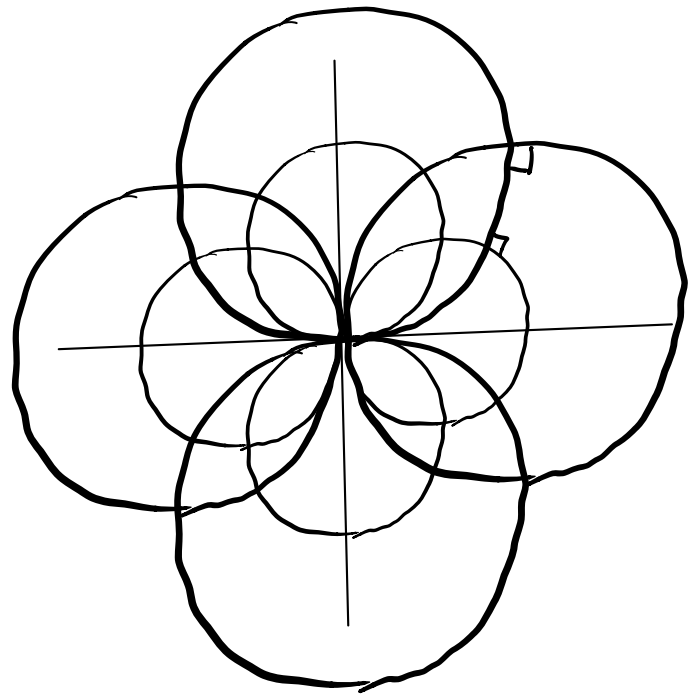
$W = \frac{1}{2k}$



All together



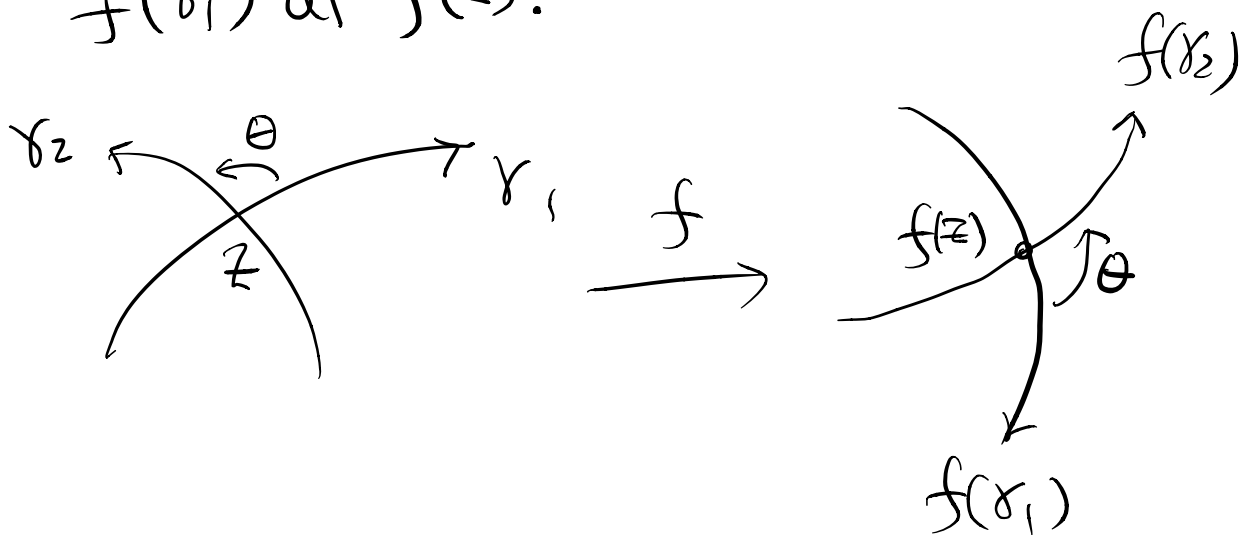
$W = \frac{1}{2k}$



Conformality (保角)

Def: A transformation f is conformal if it preserves angles.

ie. If γ_1, γ_2 are curves passing thro. a point z , then the angle between γ_1 and γ_2 at z is the same as the angle between $f(\gamma_1)$ & $f(\gamma_2)$ at $f(z)$.



eg: Rotations, translations & homothetic transformations are conformal.

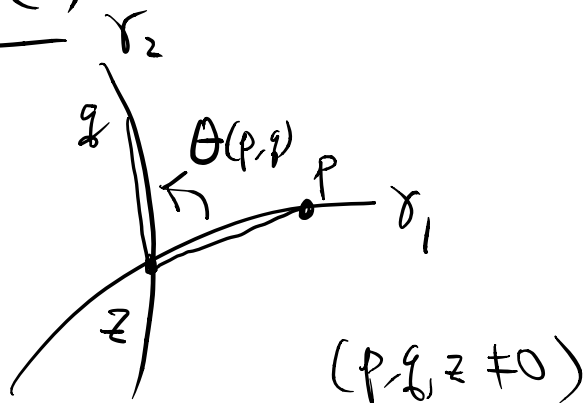
Thm: Inversion is conformal at every $z \in \mathbb{C} \setminus \{0\}$.

$$Pf := (1) \frac{d}{dz} w = \frac{d}{dz} \left(\frac{1}{z} \right) = -\frac{1}{z^2} (\neq 0)$$

\Rightarrow conformal.

(Cplx variable theory)

$Pf(z)$

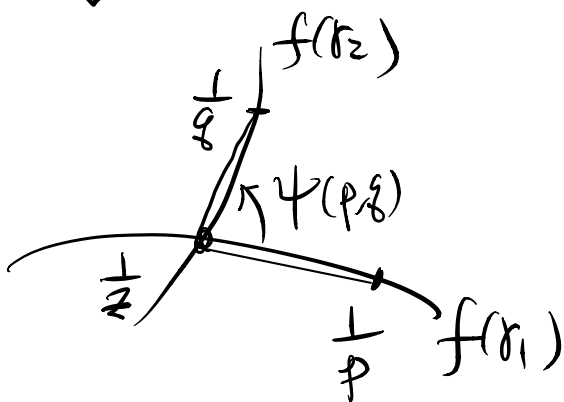


Using the remark at the end of Ch 2 (of this notes)

$$\theta(p, q) = \arg \frac{q - z}{p - z}$$

$w = f(z) = \frac{1}{z}$

and the corresponding transformed angle



$$\psi(p, q) = \arg \frac{\frac{1}{q} - \frac{1}{z}}{\frac{1}{p} - \frac{1}{z}}$$

$$\therefore \psi(p, q) = \arg \frac{\frac{z - q}{qz}}{\frac{z - p}{pz}} = \arg \frac{p}{q} \cdot \frac{q - z}{p - z}$$

$$= \arg \frac{p}{q} + \arg \frac{q - z}{p - z} \quad (\text{by the geometry of cplx multiplication})$$

$$= \arg \frac{p}{q} + \theta(p, q) \pmod{2\pi}$$

If $p, q \rightarrow z$, we have $\frac{p}{q} \rightarrow \frac{z}{z} = 1$

and hence $\lim_{p, q \rightarrow z} \arg \frac{p}{q} = 0 \pmod{2\pi}$

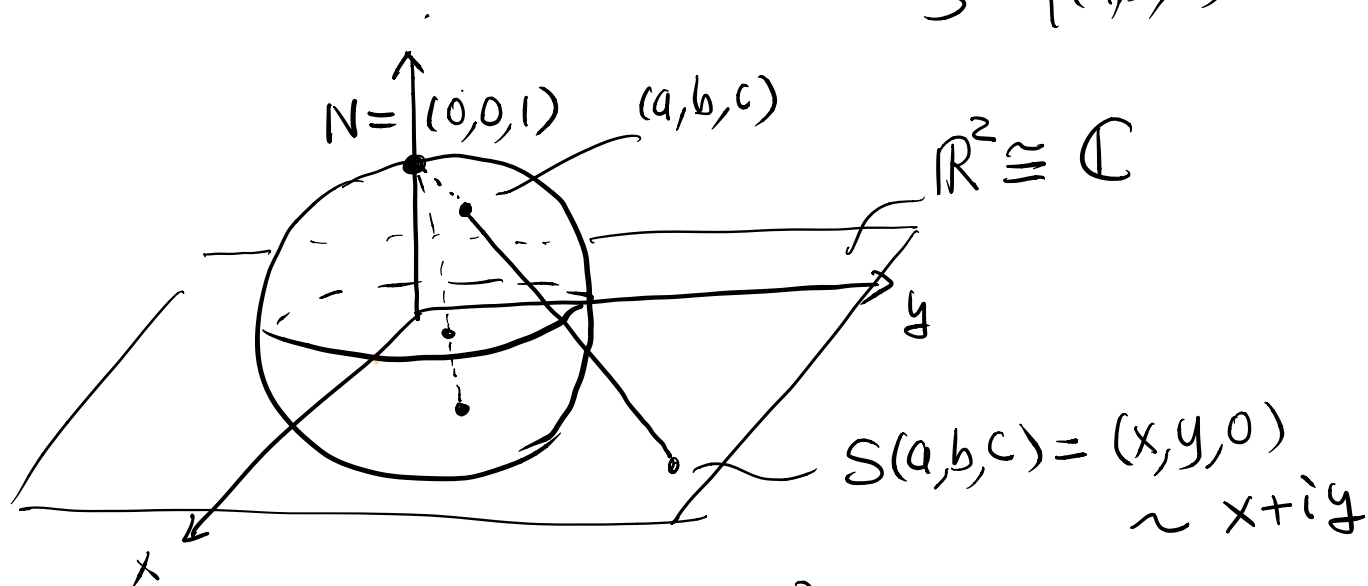
$$\therefore \lim_{p, q \rightarrow z} \psi(p, q) = \lim_{p, q \rightarrow z} \theta(p, q)$$

Angle between
 $f(r_1)$ and $f(r_2)$
at $f(z) = \frac{1}{z}$

Angle between
 r_1 and r_2
at z . ~~XX~~

Stereographic Projection

$$S^2 = \{(a,b,c) : a^2 + b^2 + c^2 = 1\}$$



$$S: S^2 \setminus \{N\} \rightarrow \mathbb{R}^2 \cong \mathbb{C}$$

Formula for Stereographic projection:

$$S(a,b,c) = x+iy = \frac{a+ib}{1-c}$$

Pf: The straight line passing thro. $N=(0,0,1)$ and (a,b,c) can be parametrized by

$$(0,0,1) + t[(a,b,c) - (0,0,1)], \quad -\infty < t < +\infty,$$

For some $t=t_0$, the straight line intersects the XY -plane at $(x,y,0)$,

$$\text{ie. } (x, y, 0) = (0, 0, 1) + t_0 [(a, b, c) - (0, 0, 1)]$$

$$\Rightarrow t_0 = \frac{1}{1-c} \text{ and hence}$$

$$x = \frac{a}{1-c}, \quad y = \frac{b}{1-c} \quad \times$$

Thm : Stereographic projection is conformal
(Pf: Omitted)

