

Lecture 9:

Recall: Math. formulation for image blur

$$\stackrel{\text{Observed}}{\downarrow} \tilde{g} = \underbrace{\tilde{h} * f}_{\text{Blur}} + \underbrace{n}_{\text{noise}} \stackrel{\text{original}}{\downarrow}$$

↓ DFT

$$G(u,v) = \underbrace{cH(u,v)}_H F(u,v) + N(u,v)$$

↓ iDFT
f

Image deblurring in the frequency domain: (Assume H is known)

Method 1: Direct inverse filtering

Let $T(u,v) = \frac{1}{H(u,v) + \varepsilon \operatorname{sgn}(H(u,v))}$ ($\operatorname{sgn}(z) = 1$ if $\operatorname{Re}(z) \geq 0$ and $\operatorname{sgn}(z) = -1$ otherwise)
Avoid singularity

Compute $\hat{F}(u,v) = G(u,v) T(u,v)$.

Find inverse DFT of $\hat{F}(u,v)$ to get an image $\hat{f}(x,y)$.

Good: Simple

Bad: Boost up noise

$$\hat{F}(u,v) = G(u,v) T(u,v) \approx F(u,v) + \frac{N(u,v)}{H(u,v) + \varepsilon \operatorname{sgn}(H(u,v))}$$
$$\frac{H(u,v)F(u,v) + N(u,v)}{H(u,v)}$$

Note: $H(u,v)$ is big for (u,v) close to $(0,0)$ (keep low frequencies)
is small for (u,v) far away from $(0,0)$

$\therefore \frac{N(u,v)}{H(u,v) + \varepsilon \operatorname{sgn}(H(u,v))}$ is big for (u,v) far away from $(0,0)$

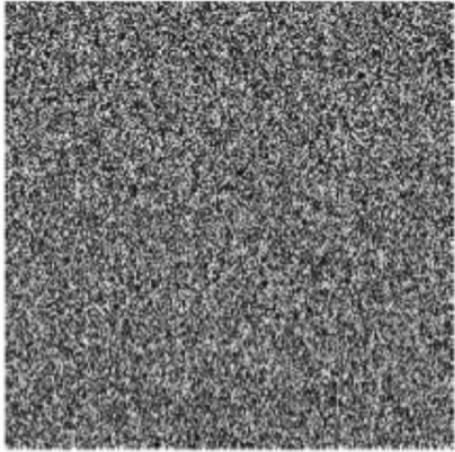
Large gain in
high frequencies
↓
Boost up noises!!



Original



Blurred image



Direct inverse filtering

Method 2: Modified inverse filtering

Let $B(u, v) = \frac{1}{1 + \left(\frac{u^2 + v^2}{D^2}\right)^n}$ and $T(u, v) = \frac{B(u, v)}{H(u, v) + \varepsilon \operatorname{sgn}(H(u, v))}$.

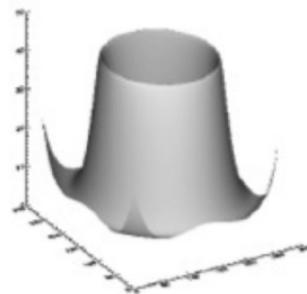
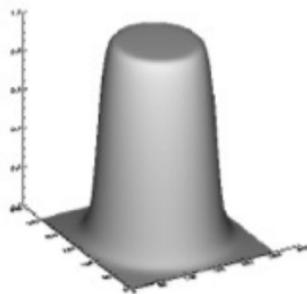
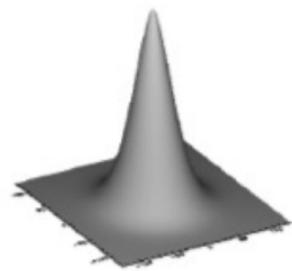
Then define: $\hat{F}(u, v) = T(u, v) G(u, v) \approx F(u, v) B(u, v) + \frac{N(u, v) B(u, v)}{H(u, v) + \varepsilon \operatorname{sgn}(H(u, v))}$

$$\frac{N(u, v) B(u, v)}{H(u, v) + \varepsilon \operatorname{sgn}(H(u, v))} \approx \frac{N(u, v)}{H(u, v) + \varepsilon \operatorname{sgn}(H(u, v))} \quad \text{for } (u, v) \approx (0, 0)$$

$\frac{N(u, v) B(u, v)}{H(u, v) + \varepsilon \operatorname{sgn}(H(u, v))}$ is small (as $B(u, v)$ is small) for (u, v) far away from $(0, 0)$.

$\frac{B(u, v)}{H(u, v) + \varepsilon \operatorname{sgn}(H(u, v))}$ suppresses the high-frequency gain.

Bad: Has to choose D and n carefully.



Original Image $G(u, v)$



Blurred using $D = 90, n = 8$



Restored with a best D and n .

Method 3: Wiener filter

$$\text{Let } T(u, v) = \frac{\overline{H(u, v)}}{|H(u, v)|^2 + \frac{S_n(u, v)}{S_f(u, v)}} \quad \text{where} \quad S_n(u, v) = |N(u, v)|^2$$

$$S_f(u, v) = |F(u, v)|^2$$

If $S_n(u, v)$ and $S_f(u, v)$ are not known, then we let $K = \frac{S_n(u, v)}{S_f(u, v)}$ to get:

$$T(u, v) = \frac{\overline{H(u, v)}}{|H(u, v)|^2 + K}$$

Let $\hat{F}(u, v) = T(u, v) G(u, v)$. Compute $\hat{f}(x, y) = \text{inverse DFT of } \hat{F}(u, v)$.

In fact, the Wiener filter can be described as an inverse filtering as follows:

$$\hat{F}(u, v) = \left[\left(\frac{1}{H(u, v)} \right) \left(\frac{|H(u, v)|^2}{|H(u, v)|^2 + K} \right) \right] G(u, v)$$

Behave like "Modified inverse filtering" ≈ 0 if $H(u, v) \approx 0$ (if (u, v) far away from 0)

≈ 1 if $H(u, v)$ is large (if $(u, v) \approx (0, 0)$)

What does Wiener filtering do mathematically?

We can show: Wiener filter minimizes the mean square error:

$$\mathcal{E}^2(f, \hat{f}) = \iint |f(x,y) - \hat{f}(x,y)|^2 dx dy$$

↑ original ↑ Restored

(Sketch of proof)

degradation

Observed

$$\text{Let } g = h * f + n \quad \begin{matrix} \text{noise} \\ \text{original} \end{matrix}$$

(We assume the continuous case to avoid complicated indices)

Let \hat{f} be the restored image.

$$\text{Define: } \hat{f}(x,y) = w(x,y) * g(x,y) \text{ for some } w(x,y)$$

$$(\text{FT of } \hat{f} \text{ is like: } W(u,v) G(u,v))$$

Goal: Find $W(u,v)$ such that $\mathcal{E}^2(f, \hat{f})$ is minimized.

Recall: \hat{f} is obtained as follows:

Step 1: Let $\hat{F}(u,v) = \frac{W(u,v)}{\text{Filter}} G(u,v)$

Step 2: Compute iFT of \hat{F} to get \hat{f}

$\therefore \hat{f} = w * g \text{ for some } w.$

(Sketch of proof)

We need to use: Parseval Theorem:

$$\Sigma^2(f, \hat{f}) := \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} |f(x, y) - \hat{f}(x, y)|^2 dx dy = C \iint |F(u, v) - \hat{F}(u, v)|^2 du dv \text{ for some constant } C$$

where $F(u, v) = \text{DFT}(f)$, $\hat{F}(u, v) = \text{DFT}(\hat{f})$

$$\text{So, } \hat{F}(u, v) = W(u, v) G(u, v) = W(u, v) (H(u, v) F(u, v) + N(u, v))$$

$$\text{In other words, } F - \hat{F} = (I - WH)F - WN$$

$$\text{and } \Sigma^2(f, \hat{f}) = C \iint |(I - WH)F - WN|^2 du dv$$

$$= C \iint |(I - WH)F|^2 + |WN|^2 \quad (\text{if } f \text{ and } n \text{ are spatially-uncorrelated})$$

Σ^2 is dependent on W .

To minimize $\Sigma^2(W)$, we consider:

$$\frac{d}{dt} \Big|_{t=0} \Sigma^2(W + tV) = 0 \text{ for all } V.$$

We get: $\iint -(\mathbf{I} - \bar{W}\bar{H})\mathbf{H}|F|^2V - (\mathbf{I} - W\mathbf{H})\bar{H}|F|^2\bar{V} + \bar{W}|N|^2V + W|N|^2\bar{V} = 0 \text{ for all } V.$

Put $V = -(\mathbf{I} - W\mathbf{H})\bar{H}|F|^2 + W|N|^2$. Then: we have: $\iint |-(\mathbf{I} - W\mathbf{H})\bar{H}|F|^2 + W|N|^2|^2 du dv = 0$.

$$\therefore -(\mathbf{I} - W\mathbf{H})\bar{H}|F|^2 + W|N|^2 = 0$$



$$W = -\frac{\bar{H}}{|H|^2 + |N|^2/|F|^2}.$$

Method 4: Constrained least square filtering

Disadvantages of Wiener's filter:

① $|N(u,v)|^2$ and $|F(u,v)|^2$ must be known / guessed

② Constant estimation of ratio is not always suitable

Goal: Consider a least square minimization model.

Let $\vec{g} = \vec{h} * \vec{f} + \vec{n}$
degradation noise

In matrix form, $\vec{g} = D \vec{f} + \vec{n}$
 $\vec{g} = S(f) \vec{f} + S(n)$ $\vec{g}, \vec{f}, \vec{n} \in \mathbb{R}^{N^2}$, $D \in M_{N^2 \times N^2}$
transformation matrix of $\vec{h} * \vec{f}$
(or \vec{f})

Given \vec{g} , we need to find an estimation of \vec{f} such that it minimizes:

$$E(f) = \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} |\nabla^2 f(x,y)|^2 \text{ subject to the constraint:}$$
$$\|\vec{g} - D \vec{f}\|^2 = \epsilon$$

$$\sum_{x=0}^{M-1} \sum_{y=0}^{N-1} |\nabla^2 f(x, y)|^2 \leftarrow \text{Denoise}$$

$$\|\vec{g} - D\vec{f}\|^2 = \varepsilon \leftarrow \text{Deblur}$$

In the discrete case, we can estimate:

$$\nabla^2 f(x, y) \approx f(x+1, y) + f(x, y+1) + f(x-1, y) + f(x, y-1) - 4f(x, y)$$

Taylor expansion:

$$\frac{\partial^2 f}{\partial x^2}(x, y) \approx \frac{f(x+h, y) - 2f(x, y) + f(x-h, y)}{h^2} \quad \xrightarrow{\text{Put } h=1} \quad \nabla^2 f(x, y) \left(\frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} \right)(x, y)$$

$$\frac{\partial^2 f}{\partial y^2}(x, y) \approx \frac{f(x, y+h) - 2f(x, y) + f(x, y-h)}{h^2}$$

More generally, $\nabla^2 f = p * f \leftarrow \text{discrete convolution}$

where $p = \begin{pmatrix} 0 & \cdots & 0 \\ \vdots & 1 & -4 & 1 & \vdots \\ 0 & \cdots & 0 \end{pmatrix}$

Remark: $\|\vec{g} - D\vec{f}\|^2 = \varepsilon$ means we allow some fixed level of noise.
 $\|\vec{n}\|^2$

Our problem:

$$\text{minimize} = \|\vec{L}\vec{f}\|^2 \text{ subject to } \|\vec{g} - \vec{D}\vec{f}\|^2 = \varepsilon$$

$$\|(\vec{L}\vec{f})^T(\vec{L}\vec{f})\|$$

$$\vec{f}^T \|L^T L\| \vec{f}$$

$$\begin{pmatrix} f_1 \\ f_2 \\ \vdots \\ f_{N^2} \end{pmatrix}$$

Solve:

Constrained N^2 variable
optimization problem

(Advanced calculus (!))