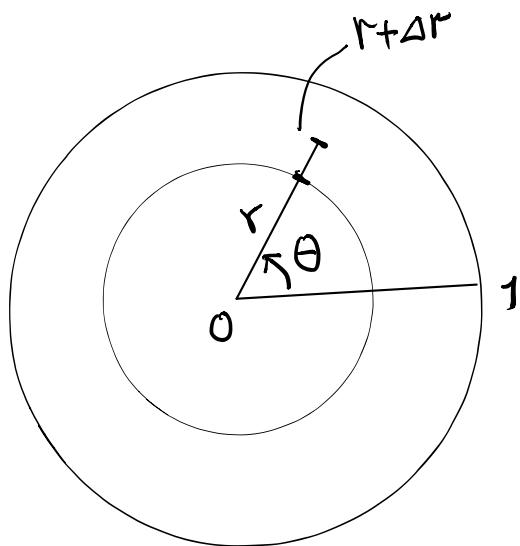


# Area in the Disk Model

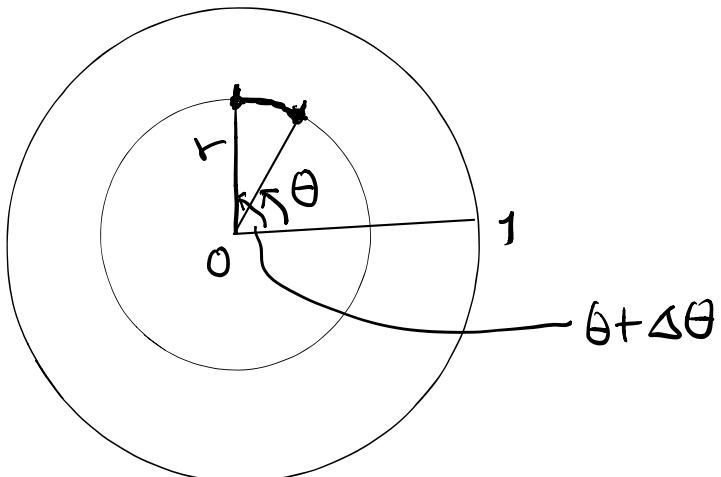


We first calculate the length elements for  
 $\theta = \text{const.}$  and  
 $r = \text{const.}$  in the disk model.

$$z(r) = r e^{i\theta} \quad \theta = \text{fixed}$$

$$\Rightarrow z'(r) = e^{i\theta} \quad \text{length} = \int_r^{r+\Delta r} \frac{2|z'(r)|}{1 - |z(r)|^2} dr$$

$$\sim \frac{2}{1 - r^2} \Delta r$$

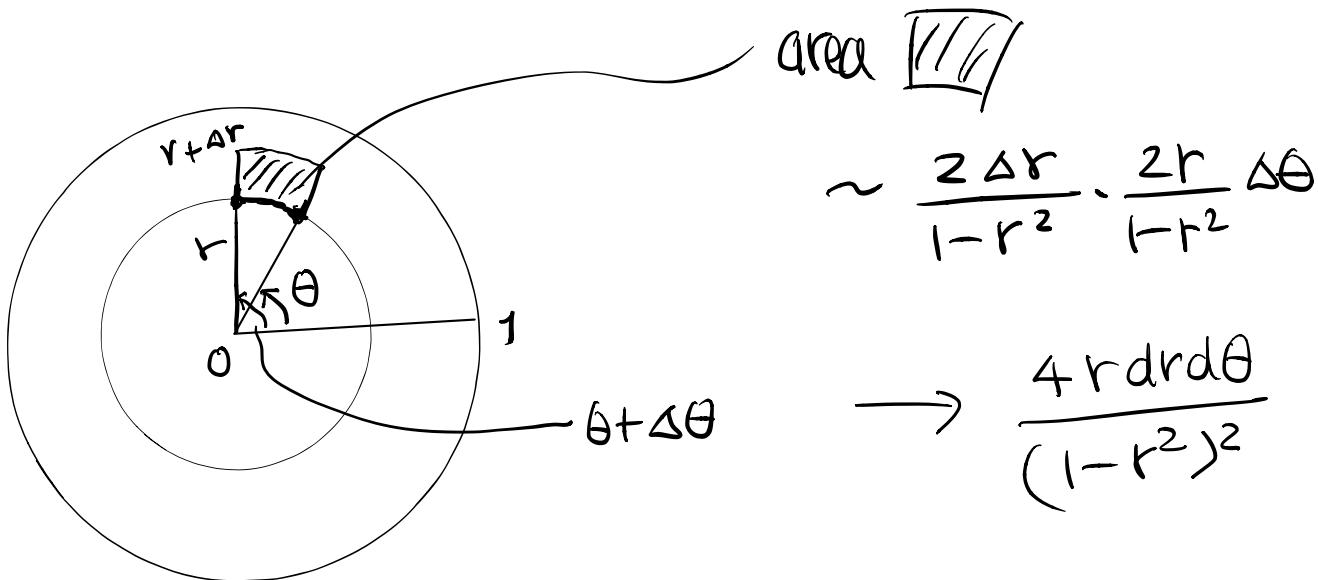


$$z(\theta) = r e^{i\theta}, \quad r = \text{fixed}$$

$$z'(\theta) = i r e^{i\theta}$$

$$\text{length} = \int_{\theta}^{\theta + \Delta\theta} \frac{2|z'(\theta)|}{1 - |z(\theta)|^2} d\theta$$

$$\sim \frac{2r}{1 - r^2} \Delta\theta$$



Def: The area of a region  $R$  in the hyperbolic plane (unit disk model) is defined by

$$A = \iint_R \frac{4r}{(1-r^2)^2} dr d\theta$$

$$= \iint_R \frac{4}{(1-x^2-y^2)^2} dx dy$$

eg: Area of hyperbolic circle with hyperbolic radius  $R = 4\pi \sinh^2(\frac{R}{2})$

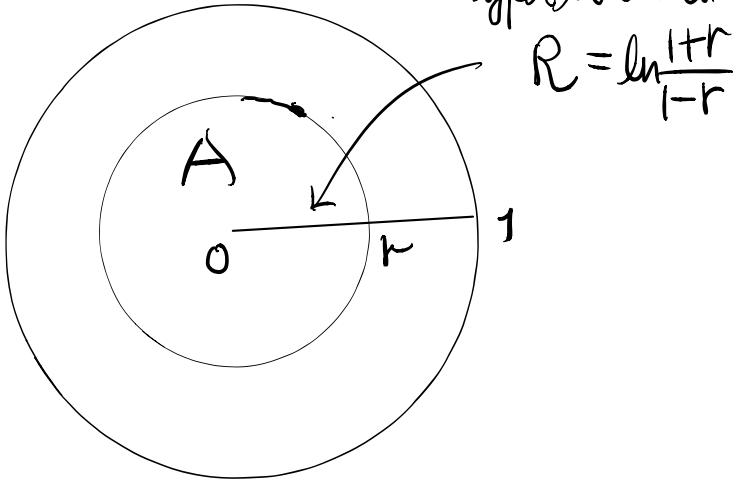
Pf:  $A = \iint_0^{2\pi} \int_0^r \frac{4r}{(1-r^2)^2} dr d\theta$

$$= 4\pi \int_0^r \frac{zr dr}{(1-r^2)^2}$$

= integrate to  
get a formula  
in  $r$

(Optional  
Ex!)

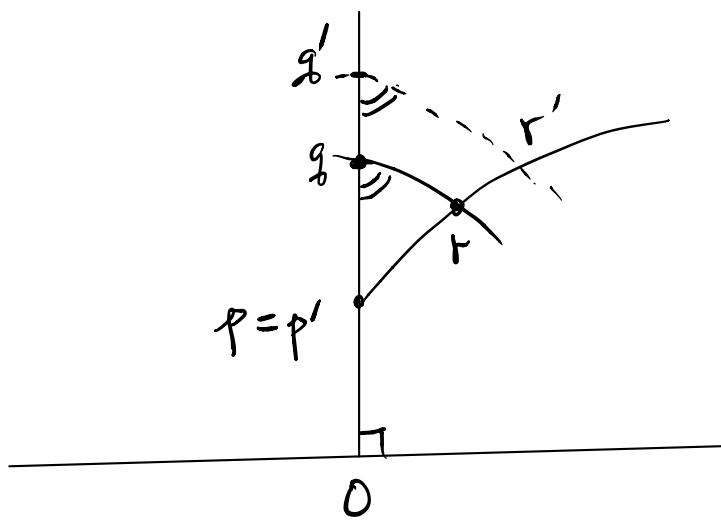
= use  $R = \ln \frac{1+r}{1-r}$  to get the required  
formula  $4\pi \sinh^2 \frac{R}{2}$ . . ~~XX~~



## Similarity

Thm: If corresponding angles are equal in  
2 (hyperbolic) triangles  $\triangle PQR$  &  $\triangle P'Q'R'$ ,  
then the hyperbolic triangles are congruent.

Proof: In upper half-plane model, we may put  
 $P = P'$  and  $\overline{PQ} \approx \overline{P'Q'}$  along the y-axis  
and both  $Q, Q'$  above  $P$ .



If  $g \neq g'$ , by a scaling, which is a transformation in the hyperbolic group, the hyperbolic straight line containing  $\overline{gr}$  transforms to a hyperbolic straight line passing through the point  $g'$ , which makes an angle equal to

$$\angle pgr = \angle p'g'r'$$

$\Rightarrow r'$  is on this hyperbolic straight line  
(by assumption)

$\Rightarrow r'$  is the intersection point of this hyperbolic straight line and  $\overline{pr}$ .

This implies  $A(\Delta pgr) \neq A(\Delta p'g'r')$   
which is a contradiction since both

areas equal to

$\pi - (\text{sum of interior angles})$ .

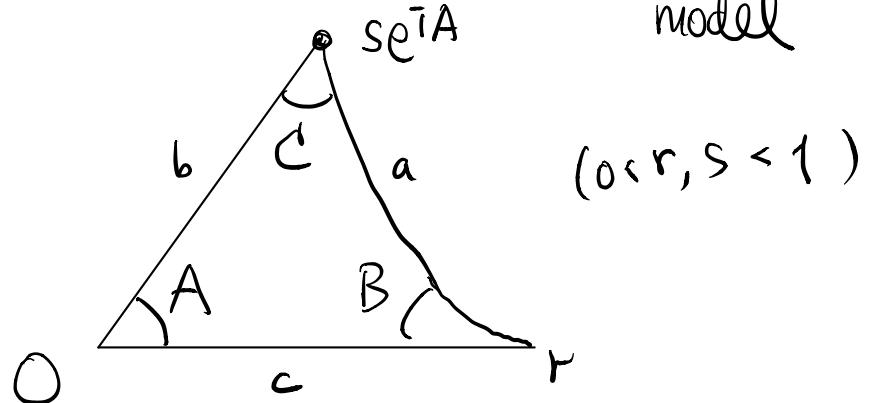
$\therefore g = g'$ , ie.  $\overline{Pq} \cong \overline{P'q'}$

Similarly  $\overline{Pr} \cong \overline{P'r'}$  &  $\overline{qr} \cong \overline{q'r'}$ .

Hence  $\Delta Pqr \cong \Delta P'q'r'$ . ~~XX~~

Cosine rule I (in hyperbolic geometry)

disk  
model



Then

$$\text{ch}a = \text{ch}b \text{ch}c - \text{sh}b \text{sh}c \cos A$$

where  $\begin{cases} \text{ch } x = \cosh x = \frac{e^x + e^{-x}}{2} \\ \text{sh } x = \sinh x = \frac{e^x - e^{-x}}{2} \end{cases}$

## Cosine Rule II

$$\boxed{\cosh a = \frac{\cosh B \cosh C + \cosh A}{\sinh B \sinh C}}$$

## Sine Rule

$$\boxed{\frac{\sin A}{\sinh a} = \frac{\sin B}{\sinh b} = \frac{\sin C}{\sinh c}}$$

## Pf of Cosine Rule I

By our notation, we have

$$(r - s e^{iA})^2 = r^2 + s^2 - 2rs \cos A$$

In hyperbolic geometry

$$\left. \begin{array}{l} c = \ln \frac{1+r}{1-r}, \quad b = \ln \frac{1+s}{1-s}, \text{ and} \\ a = \ln \frac{1 + \frac{r - s e^{iA}}{1 - r s e^{iA}}}{1 - \frac{r - s e^{iA}}{1 - r s e^{iA}}} \end{array} \right\}$$

$$\Rightarrow r = \frac{e^c - 1}{e^c + 1} = \frac{e^{\frac{c}{2}}(e^{\frac{c}{2}} - e^{-\frac{c}{2}})/2}{e^{\frac{c}{2}}(e^{\frac{c}{2}} + e^{-\frac{c}{2}})/2} = \frac{\sinh \frac{c}{2}}{\cosh \frac{c}{2}} = \tanh \frac{c}{2}$$

Similarly

$$\left. \begin{aligned} r &= \tanh \frac{c}{2} \\ s &= \tanh \frac{b}{2} \\ \left| \frac{r - se^{iA}}{1 - rse^{iA}} \right| &= \tanh \frac{a}{2} \end{aligned} \right\}$$

$$\Rightarrow \tanh^2 \frac{a}{2} = \frac{|r - se^{iA}|^2}{|1 - rse^{iA}|^2} = \frac{r^2 - 2rs \cos A + s^2}{1 - 2rs \cos A + r^2 s^2}$$

$$\Rightarrow \operatorname{ch} a = \frac{\operatorname{ch} a}{1} = \frac{\operatorname{ch}^2 \frac{a}{2} + \operatorname{sh}^2 \frac{a}{2}}{\operatorname{ch}^2 \frac{a}{2} - \operatorname{sh}^2 \frac{a}{2}} \quad (\text{Ex!})$$

$$= \frac{1 + \tanh^2 \frac{a}{2}}{1 - \tanh^2 \frac{a}{2}}$$

$$= \frac{(1 - 2rs \cos A + r^2 s^2) + (r^2 - 2rs \cos A + s^2)}{(1 - 2rs \cos A + r^2 s^2) - (r^2 - 2rs \cos A + s^2)}$$

$$= \frac{1 + r^2 + s^2 + r^2 s^2 - 4rs \cos A}{1 - r^2 - s^2 + r^2 s^2}$$

$$= \frac{(1+r^2)(1+s^2) - 4rs \cos A}{(1-r^2)(1-s^2)}$$

$$= \left(\frac{1+r^2}{1-r^2}\right) \left(\frac{1+s^2}{1-s^2}\right) - \left(\frac{2r}{1-r^2}\right) \left(\frac{2s}{1-s^2}\right) \cos A$$

$$\frac{1+r^2}{1-r^2} = \frac{1+\tanh^2 \frac{C}{2}}{1-\tanh^2 \frac{C}{2}} = \frac{\operatorname{ch}^2 \frac{C}{2} + \operatorname{sh}^2 \frac{C}{2}}{\operatorname{ch}^2 \frac{C}{2} - \operatorname{sh}^2 \frac{C}{2}} = \frac{\operatorname{ch} C}{1} = \operatorname{ch} C$$

Similarly  $\frac{1+s^2}{1-s^2} = \operatorname{ch} b$

$$\frac{2r}{1-r^2} = \frac{2\tanh \frac{C}{2}}{1-\tanh^2 \frac{C}{2}} = \frac{2 \frac{\operatorname{sh} \frac{C}{2}}{\operatorname{ch} \frac{C}{2}}}{1 - \frac{\operatorname{sh}^2 \frac{C}{2}}{\operatorname{ch}^2 \frac{C}{2}}}$$

$$= \frac{2\operatorname{sh} \frac{C}{2} \operatorname{ch} \frac{C}{2}}{\operatorname{ch}^2 \frac{C}{2} - \operatorname{sh}^2 \frac{C}{2}} = \frac{\operatorname{sh} C}{1} = \operatorname{sh} C \quad (\text{Ex!})$$

Similarly  $\frac{2s}{1-s^2} = \operatorname{sh} b$ .

Hence  $\operatorname{ch} a = \operatorname{ch} b \operatorname{ch} c - \operatorname{sh} b \operatorname{sh} c \cos A$  ×

(Pf of Cosine Rule II is omitted)

# Pf of Sine Rule

by Cosine Rule I.

$$\begin{aligned}
 \left( \frac{\sin A}{\sin a} \right)^2 &= \frac{1 - \cos^2 A}{\sin^2 a} \\
 &= \frac{1 - \left( \frac{\sin b \sin c - \sin a}{\sin b \sin c} \right)^2}{\sin^2 a} \\
 &= \frac{\sin^2 b \sin^2 c - (\sin b \sin c - \sin a)^2}{\sin^2 a \sin^2 b \sin^2 c} \\
 &= \frac{(\sin^2 b - 1)(\sin^2 c - 1) - (\sin^2 b \sin^2 c - 2 \sin b \sin c + \sin^2 a)}{\sin^2 a \sin^2 b \sin^2 c} \\
 &= \frac{1 - (\sin^2 a + \sin^2 b + \sin^2 c) + 2 \sin b \sin c}{\sin^2 a \sin^2 b \sin^2 c}.
 \end{aligned}$$

By symmetry of the RHS in  $a, b, c$ , we have

$$\left( \frac{\sin A}{\sin a} \right)^2 = \left( \frac{\sin B}{\sin b} \right)^2 = \left( \frac{\sin C}{\sin c} \right)^2$$

Since  $A + B + C < \pi$ , ( $A, B, C > 0$ )

we have  $\sin A, \sin B, \sin C > 0$ .

Hence

$$\frac{\sin A}{\sin B} = \frac{\sin B}{\sin C} = \frac{\sin C}{\sin A},$$

## Ch Quaternion (四元數) (Ch 7 of the reference)

Def: A quaternion is a "number" of the form

$$a + bi + cj + dk$$

where  $a, b, c, d \in \mathbb{R}$ .

$i, j, k$  are square roots of  $-1$ .

(i.e.  $\boxed{i^2 = j^2 = k^2 = -1}$ )

In addition:

$$\boxed{ijk = -1}$$

With usual "addition" and "multiplication" laws  
except the following

$$\left\{ \begin{array}{l} ij = -ji = k \\ jk = -kj = i \\ ki = -ik = j \end{array} \right.$$

Pf: (of  $ij = k$ ):

$$ij = (-ji)(-1) = (-ij)(k^2)$$

$$= -(\bar{i}\bar{j}\bar{k})\bar{k} = \bar{k}$$

e.g.: (i)  $(1+2i+3j+4k) + (2-3i+4j-5k)$

$$= (1+2) + (2+(-3))i + (3+4)j + (4+(-5))k$$

$$= 3-i+7j-k.$$

(ii)  $(2i+j)(j+k)$

$$= (2i+j)j + (2i+j)k$$

$$= 2ij + j^2 + 2ik + jk$$

$$= 2k - 1 + (-j) + i$$

$$= -1 + i - j + 2k$$

Thm Quaternion multiplication has the following properties:

(a) Associativity:  $g(rs) = (gr)s$

(b) Distributivity:  $g(r+s) = gr+gs$

(c) Inverses:  $\forall$  quaternion  $g \neq 0$  ( $0 \stackrel{\text{def}}{=} 0+0i+0j+0k$ )  
 $\exists$  a quaternion  $r$  s.t.  $gr = 1$ .

## Models for quaternions :

Let consider  $4 \times 4$  matrices:

$$\left[ \begin{array}{c|cc} 0 & 1 & 0 \\ \hline 0 & 0 & 1 \\ \hline -1 & 0 & 0 \\ 0 & -1 & 0 \end{array} \right]$$

$$\left[ \begin{array}{c|cc} 0 & 1 & 0 \\ \hline -1 & 0 & 0 \\ \hline 0 & 0 & -1 \\ 0 & 1 & 0 \end{array} \right]$$

$$\times \left[ \begin{array}{c|cc} 0 & 0 & -1 \\ \hline 0 & 1 & 0 \\ \hline 0 & -1 & 0 \\ 1 & 0 & 0 \end{array} \right]$$

Then (for instance)  $\uparrow$

$$\left[ \begin{array}{cccc} 0 & 1 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 \\ 0 & 0 & 1 & 0 \end{array} \right]^2 = \left[ \begin{array}{cccc} 0 & 1 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 \\ 0 & 0 & 1 & 0 \end{array} \right] \left[ \begin{array}{cccc} 0 & 1 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 \\ 0 & 0 & 1 & 0 \end{array} \right]$$

$$= \left[ \begin{array}{cccc} -1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & -1 \end{array} \right] = -I_{4 \times 4}$$

Similarly

$$\left[ \begin{array}{c|cc} 0 & 1 & 0 \\ \hline 0 & 0 & 1 \\ \hline -1 & 0 & 0 \\ 0 & -1 & 0 \end{array} \right]^2 = \left[ \begin{array}{c|cc} 0 & 0 & -1 \\ \hline 0 & 1 & 0 \\ \hline 0 & -1 & 0 \\ 1 & 0 & 0 \end{array} \right]^2 = -I_{4 \times 4}$$

(check!)

Finally

$$\left[ \begin{array}{c|cc} 0 & 1 & 0 \\ \hline 0 & 0 & 1 \\ -1 & 0 & 0 \end{array} \right] \left[ \begin{array}{c|cc} 0 & 1 & 0 \\ \hline -1 & 0 & 0 \\ 0 & 0 & -1 \end{array} \right] \left[ \begin{array}{c|cc} 0 & 0 & -1 \\ \hline 0 & 1 & 0 \\ 0 & 0 & 1 \end{array} \right] = -I_{4 \times 4} \quad (\text{check!})$$

So we can model quaternions by letting

$$1 \longmapsto \left[ \begin{array}{c|cc} 1 & 0 & 0 \\ \hline 0 & 1 & 0 \\ 0 & 0 & 1 \end{array} \right] = I_{4 \times 4}$$

$$i \longmapsto \left[ \begin{array}{c|cc} 0 & 1 & 0 \\ \hline 0 & 0 & 1 \\ -1 & 0 & 0 \end{array} \right]$$

$$j \longmapsto \left[ \begin{array}{c|cc} 0 & 0 & 1 \\ \hline -1 & 0 & 0 \\ 0 & 0 & -1 \end{array} \right]$$

$$k \longmapsto \left[ \begin{array}{c|cc} 0 & 0 & -1 \\ \hline 0 & 1 & 0 \\ 0 & 0 & 0 \end{array} \right]$$

Then a quaternion

$$q = x + xi + yj + zk$$

$$\hookrightarrow t \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} + x \begin{bmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ -1 & 0 & 0 & 0 \end{bmatrix} + y \begin{bmatrix} 0 & 0 & 1 & 0 \\ -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & -1 & 0 & 0 \end{bmatrix} + z \begin{bmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{bmatrix}$$

$$= \begin{bmatrix} t & y & x & -z \\ -y & t & z & x \\ -x & -z & t & y \\ z & -x & -y & t \end{bmatrix}$$

$\therefore \text{Quaternions} = \left\{ \begin{bmatrix} t & y & x & -z \\ -y & t & z & x \\ -x & -z & t & y \\ z & -x & -y & t \end{bmatrix} : t, x, y, z \in \mathbb{R} \right\}$

with usual matrix addition & multiplication!

(Compare:  $a+bi \leftrightarrow \begin{bmatrix} a & -b \\ b & a \end{bmatrix}$ )

Cartesian Form

$$q = t + xi + yj + zk$$

(analogous to  $a+bi$  of a complex number)

Scalar part of  $g = t + xi + yj + zk$

is defined by

$$\boxed{Sg = t}$$

Vector part by

$$\boxed{Vg = xi + yj + zk}$$

Note:  $Sg \in \mathbb{R}$  but  $Vg$  is a quaternion.

Conjugate of  $g = t + xi + yj + zk$  is defined as

$$\boxed{\begin{aligned} g^* &= Sg - Vg \\ &= t - xi - yj - zk \end{aligned}}$$

Modulus

$$\boxed{|g| \stackrel{\text{def}}{=} \sqrt{t^2 + x^2 + y^2 + z^2} \stackrel{\text{Thm}}{=} \sqrt{gg^*}}$$

If  $|g|=1$ ,  $g$  is called a unit quaternion.

If  $Sg=0$ , then  $g$  is called a pure quaternion.

Eg: Every pure, unit quaternion is a square root of  $-1$ .

Pf: Let  $q$  be a pure unit quaternion

then  $q = xi + yj + zk$  with

$$|q|^2 = x^2 + y^2 + z^2 = 1$$

Hence

$$\begin{aligned} q^2 &= (xi + yj + zk)(xi + yj + zk) \\ &= (xi)(xi) + (yj)(xi) + (zk)(xi) \\ &\quad + (xi)(yj) + (yj)(yj) + (zk)(yj) \\ &\quad + (xi)(zk) + (yj)(zk) + (zk)(zk) \\ &= \cancel{x^2i^2} + \cancel{(xy)(ji)} + \cancel{(zx)(ki)} \\ &\quad + \cancel{(xy)(ij)} + y^2j^2 + \cancel{(zy)(kj)} \\ &\quad + \cancel{(xz)(ik)} + \cancel{(yz)(jk)} + \cancel{z^2k^2} \\ &= -x^2 - y^2 - z^2 = -1 \end{aligned}$$

Since  $ij = -ji$ ,  $ki = -ik$ ,  $kj = -jk$ , and

$$i^2 = j^2 = k^2 = -1$$



Note: in fact, we've proved that for pure quaternions

$$q^2 = -|q|^2.$$

Pure Quaternions as vectors in  $\mathbb{R}^3$

If  $q = x_1 i + y_1 j + z_1 k$

$$r = x_2 i + y_2 j + z_2 k$$

then  $qr = (x_1 i + y_1 j + z_1 k)(x_2 i + y_2 j + z_2 k)$

$$= -x_1 x_2 + y_1 x_2 (ji) + z_1 x_2 (ki) \\ + x_1 y_2 (ij) - y_1 y_2 + z_1 y_2 (kj) \\ + x_1 z_2 (ik) + y_1 z_2 (jk) - z_1 z_2$$

$$= -x_1 x_2 - y_1 x_2 k + z_1 x_2 j \\ + x_1 y_2 k - y_1 y_2 - z_1 y_2 i \\ - x_1 z_2 j + y_1 z_2 i - z_1 z_2$$

$$= -(x_1 x_2 + y_1 y_2 + z_1 z_2)$$

$$+ (y_1 z_2 - z_1 y_2) i - (x_1 z_2 - z_1 x_2) j + (x_1 y_2 - y_1 x_2) k$$

$$\begin{aligned} -S(\mathbf{g}\mathbf{r}) &= x_1x_2 + y_1y_2 + z_1z_2 \\ &= \mathbf{g} \cdot \mathbf{r} \quad \text{the } \underline{\text{dot product}} \text{ of } \mathbf{g} \text{ & } \mathbf{r} \\ &\quad \text{as 3-vectors.} \end{aligned}$$

and

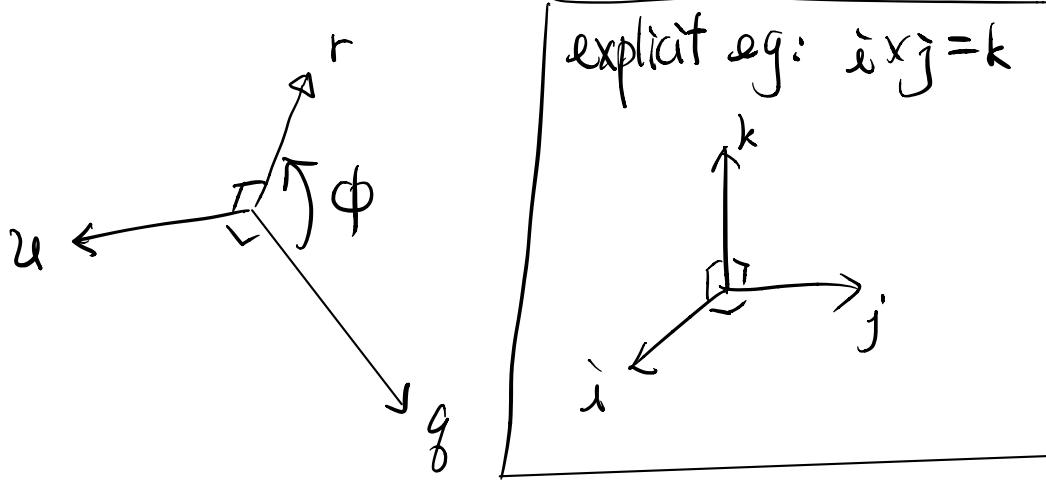
$$\begin{aligned} \nabla(\mathbf{g}\mathbf{r}) &= (y_2z_2 - z_1y_2)\mathbf{i} - (x_1z_2 - z_1x_2)\mathbf{j} + (x_1y_2 - y_1x_2)\mathbf{k} \\ &= \mathbf{g} \times \mathbf{r} \quad \text{the } \underline{\text{cross-product}} \text{ of } \mathbf{g} \text{ & } \mathbf{r} \\ &\quad \text{as 3-vectors} \end{aligned}$$

This shows that

$$\begin{cases} -S(\mathbf{g}\mathbf{r}) = \mathbf{g} \cdot \mathbf{r} = |\mathbf{g}||\mathbf{r}| \cos \phi \\ \nabla(\mathbf{g}\mathbf{r}) = \mathbf{g} \times \mathbf{r} = (|\mathbf{g}||\mathbf{r}| \sin \phi) \mathbf{u} \end{cases}$$

where  $\phi = \text{angle between the vectors } \mathbf{g} \text{ & } \mathbf{r}$

- $\mathbf{u}$  is a pure unit quaternion representing a unit vector in  $\mathbb{R}^3$  perpendicular to  $\mathbf{g}$  and  $\mathbf{r}$ , such that  $(\mathbf{g}, \mathbf{r}, \mathbf{u})$  forms a right-handed system



Note: We've used the fact that

modulus of  $g$  as pure quaternion  
= modulus of  $g$  as a 3-vector.

All together, we have for pure quaternions  $g$  &  $r$

$$gr = -(g \cdot r) + g \times r$$

↑                    ↑                    ↑  
quaternion        dot        cross  
multiplication    product    product .

## Polar form

Thm: Every quaternion can be represented in the form

$$q = |q| (\cos \theta + u \sin \theta)$$

where  $\theta \in \mathbb{R}$ ;  $u$  is a pure unit quaternion  
 $(u^2 = -1)$

<u>Remark:</u>	<u>complex</u>	<u>quaternion</u>
	$z =  z  (\cos \theta + i \sin \theta)$ $(\pm i)^2 = -1$ $(0\text{-dim'l})$	$q =  q  (\cos \theta + u \sin \theta)$ $u^2 = -1$ $(2\text{-dim'l})$

Pf: Let  $q = t + xi + yj + zk$

Set  $u = \frac{xi + yj + zk}{r}$ , where  $r = \sqrt{x^2 + y^2 + z^2}$

Then  $u$  is a pure unit quaternion

and  $q = t + ru$

$$= |q| \left( \frac{t}{|q|} + \frac{r}{|q|} u \right)$$

$$\text{Note } \left(\frac{x}{|g|}\right)^2 + \left(\frac{r}{|g|}\right)^2 = \frac{x^2 + (y^2 + z^2)}{|g|^2} = 1$$

$$\Rightarrow \exists \theta \in \mathbb{R} \text{ s.t. } \frac{x}{|g|} = \cos \theta \text{ & } \frac{r}{|g|} = \sin \theta$$

$$\therefore g = |g|(\cos \theta + \sin \theta) \quad \times$$