

Quick revision for the midterm examination

Something you need to remember:

1. Imaging is related to image transformation:

$$\mathcal{O} : \mathcal{I} \rightarrow \mathcal{I} \quad (\mathcal{I} = \text{collection of images})$$

Definition: (Linear image transformation)

$$\mathcal{O} : \mathcal{I} \rightarrow \mathcal{I} \text{ is linear } \Leftrightarrow \mathcal{O}(af + g) = a\mathcal{O}(f) + \mathcal{O}(g) \text{ for } \forall f, g \in \mathcal{I}; \forall a \in \mathbb{R}$$

Let $g = \mathcal{O}(f)$.

$$g(x, \beta) = \sum_{x=1}^N \sum_{y=1}^N f(x, y) h(x, \alpha, y, \beta)$$

PSF



where

$$h(x, \alpha, y, \beta) = [\mathcal{O}(P_{xy})]_{\alpha, \beta} ; P_{xy} = \begin{pmatrix} 0 & \dots & 0 & \dots & 0 \\ \vdots & & \vdots & & \vdots \\ 0 & \dots & 1 & \dots & 0 \\ \vdots & & \vdots & & \vdots \\ 0 & \dots & 0 & \dots & 0 \end{pmatrix} \begin{matrix} y^{\text{th}} \\ \downarrow \\ \leftarrow x^{\text{th}} \end{matrix}$$

Matrix representation :

$$H = \begin{pmatrix} \left(\begin{array}{c} x \rightarrow \\ \alpha \downarrow \\ (y=1) \\ \beta=1 \end{array} \right) & \left(\begin{array}{c} x \rightarrow \\ \alpha \downarrow \\ (y=2) \\ \beta=2 \end{array} \right) & \dots & \left(\begin{array}{c} x \rightarrow \\ \alpha \downarrow \\ (y=N) \\ \beta=1 \end{array} \right) \\ \left(\begin{array}{c} x \rightarrow \\ \alpha \downarrow \\ (y=1) \\ \beta=2 \end{array} \right) & \left(\begin{array}{c} x \rightarrow \\ \alpha \downarrow \\ (y=2) \\ \beta=2 \end{array} \right) & \dots & \left(\begin{array}{c} x \rightarrow \\ \alpha \downarrow \\ (y=N) \\ \beta=2 \end{array} \right) \\ \vdots & \vdots & & \vdots \\ \left(\begin{array}{c} x \rightarrow \\ \alpha \downarrow \\ (y=1) \\ \beta=N \end{array} \right) & \left(\begin{array}{c} x \rightarrow \\ \alpha \downarrow \\ (y=2) \\ \beta=N \end{array} \right) & \dots & \left(\begin{array}{c} x \rightarrow \\ \alpha \downarrow \\ (y=N) \\ \beta=N \end{array} \right) \end{pmatrix}$$

$\in M_{N^2 \times N^2}$

Meaning of
 col of small block \downarrow
 row of small block \downarrow
 $h(x, \alpha, y, \beta)$
 col of block matrix \swarrow
 row of block matrix \nwarrow

$$\left(\begin{array}{c} x \rightarrow \\ \alpha \downarrow \\ (y=i) \\ \beta=j \end{array} \right) =$$

$$\begin{pmatrix} h(1, 1, i, j) & h(2, 1, i, j) & \dots & h(N, 1, i, j) \\ h(1, 2, i, j) & h(2, 2, i, j) & \dots & h(N, 2, i, j) \\ \vdots & \vdots & & \vdots \\ h(1, N, i, j) & h(2, N, i, j) & \dots & h(N, N, i, j) \end{pmatrix}$$

$\in M_{N \times N}$

Definition: H is called the transformation matrix of \mathcal{O} .

• Shift invariant $\Leftrightarrow h(x, \alpha, y, \beta) = g(\alpha - x, \beta - y)$

How to check??

$$g = e^{-|\alpha-x|} \cos(\beta-y) \quad (x, y) \rightarrow (\alpha, \beta)$$

If g is periodic in both argument, the matrix representation of the PSF is block-circulant:

e.g.

$$H = \begin{pmatrix} \begin{pmatrix} 1 & 3 \\ 3 & 1 \end{pmatrix} & \begin{pmatrix} 5 & 6 \\ 6 & 5 \end{pmatrix} \\ \begin{pmatrix} 5 & 6 \\ 6 & 5 \end{pmatrix} & \begin{pmatrix} 1 & 3 \\ 3 & 1 \end{pmatrix} \end{pmatrix}$$

If g is NOT periodic, the matrix representation is block-
Toeplitz.

Practice midterm 1, 4

What is block-Toplitz??

$$A = \begin{bmatrix} A_{(1,1)} & A_{(1,2)} & & \cdots & A_{(1,n-1)} & A_{(1,n)} \\ A_{(2,1)} & A_{(1,1)} & A_{(1,2)} & & & A_{(1,n-1)} \\ & \ddots & \ddots & \ddots & & \vdots \\ & & A_{(2,1)} & A_{(1,1)} & A_{(1,2)} & \\ \vdots & & & \ddots & \ddots & \ddots \\ A_{(n-1,1)} & & & A_{(2,1)} & A_{(1,1)} & A_{(1,2)} \\ A_{(n,1)} & A_{(n-1,1)} & \cdots & & A_{(2,1)} & A_{(1,1)} \end{bmatrix}$$

Block-Toplitz

← Each block matrix is Toplitz:

$$A = \begin{bmatrix} a_0 & a_{-1} & a_{-2} & \cdots & \cdots & a_{-(n-1)} \\ a_1 & a_0 & a_{-1} & \ddots & & \vdots \\ a_2 & a_1 & \ddots & \ddots & \ddots & \vdots \\ \vdots & \ddots & \ddots & \ddots & a_{-1} & a_{-2} \\ \vdots & & \ddots & a_1 & a_0 & a_{-1} \\ a_{n-1} & \cdots & \cdots & a_2 & a_1 & a_0 \end{bmatrix}$$

e.g.

$$\begin{pmatrix} \begin{pmatrix} 1 & 3 \\ 2 & 1 \end{pmatrix} & \begin{pmatrix} 2 & 2 \\ 2 & 2 \end{pmatrix} \\ \begin{pmatrix} 5 & 4 \\ 6 & 5 \end{pmatrix} & \begin{pmatrix} 1 & 3 \\ 2 & 1 \end{pmatrix} \end{pmatrix}$$

Block-Toplitz.

Why??

Consider $A_{ij} = \begin{pmatrix} \alpha \rightarrow \\ \downarrow \\ y = \bar{j} \\ \beta = i \end{pmatrix}$

$$\therefore A_{ij} = \begin{pmatrix} h(1,1,j,i) & h(2,1,j,i) & \dots & h(N,1,j,i) \\ h(1,2,j,i) & h(2,2,j,i) & \dots & h(N,2,j,i) \\ \vdots & \vdots & & \vdots \\ h(1,N,j,i) & h(2,N,j,i) & \dots & h(N,N,j,i) \end{pmatrix}$$

Shift-invariant $\Leftrightarrow h(x,\alpha,y,\beta) = g(\alpha-x, \beta-y)$ for some g .

$$\therefore A_{ij} = \begin{pmatrix} g(0, i-j) & g(\cancel{1}, i-j) & \dots & g(\cancel{1-N}, i-j) \\ g(1, i-j) & g(0, i-j) & \dots & g(\cancel{2-N}, i-j) \\ \vdots & \vdots & & \vdots \\ g(N-1, i-j) & g(N-2, i-j) & \dots & g(0, i-j) \end{pmatrix} \leftarrow \text{Circulant}$$

(Assume periodic property)

- Shift-invariant \Leftrightarrow convolution

$$\left[f * g(\alpha, \beta) = \sum_{x=1}^N \sum_{y=1}^N f(x, y) g(\alpha-x, \beta-y) \right]$$

Practice midterm: 2, 3

- Separable $h \Leftrightarrow h(x, \alpha, y, \beta) = h_c(x, \alpha) h_r(y, \beta)$
 $\therefore g = h_c^T s = h_c^T f h_r$ (Matrix form)

- If H is separable: $H = \begin{pmatrix} g_2(1,1)G_1 & g_2(2,1)G_1 \\ g_2(1,2)G_1 & g_2(2,2)G_1 \end{pmatrix}; G_1 = \begin{pmatrix} g_1(1,1) & g_1(2,1) \\ g_1(1,2) & g_1(2,2) \end{pmatrix}$

Chapter 1 exercise: 10, 12

Image decomposition:

coefficient matrix

$$\text{If } f = A g B^T \text{ where } A = \begin{pmatrix} \vec{a}_1 \\ \vec{a}_2 \\ \dots \\ \vec{a}_N \end{pmatrix}; B = \begin{pmatrix} \vec{b}_1 & \vec{b}_2 & \dots & \vec{b}_N \end{pmatrix}$$

$$\text{then: } f = \sum_{i=1}^N \sum_{j=1}^N g_{ij} \underbrace{\begin{pmatrix} \vec{a}_i \\ \vec{b}_j \end{pmatrix}}_{\text{elementary images.}}$$

• SVD: $f = U \Sigma V^T$

diagonal matrix (singular-values)

$$f = \sum_{i=1}^r \Sigma_{ii} \begin{pmatrix} \vec{u}_i \\ \vec{v}_i \end{pmatrix} \text{ where } r = \text{rank}(f).$$

How to compute SVD

Let $A \in M_{m \times n}$ ($m > n$)

Step 1: Find eigenvalues $\{\lambda_1, \lambda_2, \dots, \lambda_n\}$
and orthonormal eigenvectors $\{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n\}$
of $A^T A \in M_{n \times n}$ (with $\|\vec{v}_j\| = 1, j=1, \dots, n$)

[Recall: $(A^T A) \vec{v}_j = \lambda_j \vec{v}_j$]

Step 2: Define: $\Sigma = \begin{pmatrix} \sqrt{\lambda_1} & & & \\ & \sqrt{\lambda_2} & & \\ & & \ddots & \\ & & & \sqrt{\lambda_n} \\ \text{---} & \text{---} & \text{---} & \text{---} \\ & & & 0 \end{pmatrix} \in M_{m \times n}$
Add zero rows if $m > n$

Step 3: For non-zero $\sigma_1, \sigma_2, \dots, \sigma_r$,
let $\vec{u}_1 = \frac{A \vec{v}_1}{\sigma_1}, \vec{u}_2 = \frac{A \vec{v}_2}{\sigma_2}, \dots, \vec{u}_r = \frac{A \vec{v}_r}{\sigma_r}$

Step 4: Extend $\{\vec{u}_1, \dots, \vec{u}_r\}$ to the basis
 $\{\vec{u}_1, \dots, \vec{u}_r, \dots, \vec{u}_m\}$ of \mathbb{R}^m .

Step 5: Let:

$$U = \begin{pmatrix} | & | & & | \\ \vec{u}_1 & \vec{u}_2 & \dots & \vec{u}_m \\ | & | & & | \end{pmatrix} \in M_{m \times m}$$

$$V = \begin{pmatrix} | & | & & | \\ \vec{v}_1 & \vec{v}_2 & \dots & \vec{v}_n \\ | & | & & | \end{pmatrix} \in M_{n \times n}$$

Then: $A = U \Sigma V^T$

Haar transformation

Definition: (Haar functions) The Haar functions are defined recursively as follows

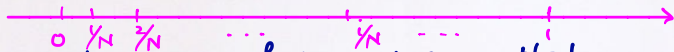
$$H_0(t) \equiv \begin{cases} 1 & \text{if } 0 \leq t < 1 \\ 0 & \text{elsewhere.} \end{cases}$$

$$H_1(t) \equiv \begin{cases} 1 & \text{if } 0 \leq t < \frac{1}{2} \\ -1 & \text{if } \frac{1}{2} \leq t < 1 \\ 0 & \text{elsewhere} \end{cases}$$

$$H_{2^p+n} \equiv \begin{cases} \sqrt{2^p} & \text{if } \frac{n}{2^p} \leq t < \frac{n+0.5}{2^p} \\ -\sqrt{2^p} & \text{if } \frac{n+0.5}{2^p} \leq t < \frac{n+1}{2^p} \\ 0 & \text{elsewhere} \end{cases}$$

where $p=1, 2, \dots$; $n=0, 1, 2, \dots, 2^p-1$

The Haar Transform of a $N \times N$ image is done by dividing $[0, 1]$ into partitions.



Let $H(k, i) \equiv H_k(\frac{i}{N})$ where $k, i = 0, 1, 2, \dots, N-1$.

We obtain the Haar Transform matrix: $\tilde{H} \equiv \frac{1}{\sqrt{N}} H$ where $H \equiv (H(k, i))_{0 \leq k, i \leq N-1}$

The Haar Transform of $f \in M_{N \times N}$ is defined as:

$$g = \tilde{H} f \tilde{H}^T$$

$$\tilde{H}^T \tilde{H} = \tilde{H} \tilde{H}^T = I$$

Elementary images under Haar transform:

Using Haar transform, f can be written as:

$$f = \tilde{H}^T g \tilde{H}$$

↑ transformed image

Let $\tilde{H} = \begin{pmatrix} -\vec{h}_1^T & - \\ -\vec{h}_2^T & - \\ \vdots & \\ -\vec{h}_N^T & - \end{pmatrix}$. Then: $f = \sum_{i=1}^N \sum_{j=1}^N g_{ij} \begin{pmatrix} \vec{h}_i & \vec{h}_j^T \end{pmatrix}$

= I_{ij}^H

I_{ij}^T = elementary images under Haar Transform.

Practice midterm: 8

Definition: (Walsh function) The Walsh functions are defined recursively by:

$$W_{2^j+q}(t) \equiv (-1)^{\lfloor \frac{j}{2} \rfloor + q} \{ W_j(2t) + (-1)^{j+q} W_j(2t-1) \}$$

where $\lfloor \frac{j}{2} \rfloor$ = biggest integer smaller than or equal to $\frac{j}{2}$.

$q = 0$ or 1 , $j = 0, 1, 2, \dots$ and

$$W_0(t) \equiv \begin{cases} 1 & 0 \leq t < 1 \\ 0 & \text{elsewhere} \end{cases}$$

The Walsh transform of a $N \times N$ image is defined as follows.

Define $W(k, i) \equiv W_k(\frac{i}{N})$ where $k, i = 0, 1, 2, \dots, N-1$.

The Walsh transform matrix is: $\tilde{W} \equiv \frac{1}{\sqrt{N}} W$ where $W \equiv (W(k, i))_{0 \leq k, i \leq N-1}$

The Walsh transform of $f \in M_{n \times n}$ is defined as:

$$g = \tilde{W} f \tilde{W}^T$$

$$\tilde{W}^T \tilde{W} = I = \tilde{W} \tilde{W}^T$$

Elementary images under Walsh transform:

Under Walsh Transform, $f = \tilde{W}^T g \tilde{W}$.

Then: $f = \sum_{i=1}^N \sum_{j=1}^N g_{ij} \underbrace{\tilde{W}_i \tilde{W}_j^T}_{I_{ij}^W}$ where $\tilde{W} = \begin{pmatrix} -\tilde{W}_1^T & - \\ -\tilde{W}_2^T & - \\ \vdots & \\ -\tilde{W}_N^T & - \end{pmatrix}$

$I_{ij}^W =$ elementary images under Walsh transform.

Practice midterm = 9, 10.

• DFT

- The 2D DFT of a $M \times N$ image $g = (g(k, l))_{k, l}$, where $0 \leq k \leq M-1$, $0 \leq l \leq N-1$ is defined as:

$$\hat{g}(m, n) = \frac{1}{MN} \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} g(k, l) e^{-j2\pi \left(\frac{km}{M} + \frac{ln}{N} \right)}$$

$$e^{j\theta} = \cos\theta + j\sin\theta$$

\uparrow
 $\sqrt{-1}$

- The inverse of DFT is given by:

$$g(p, q) = \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} \hat{g}(m, n) e^{j2\pi \left(\frac{pm}{M} + \frac{qn}{N} \right)}$$

(no $\frac{1}{MN}$!)

$\hat{g}(m, n)$
 \uparrow
DFT of g

(no -ve sign)

- Define $U_{kl} = \frac{1}{N} e^{-j \frac{2\pi k l}{N}}$ where $0 \leq k, l \leq N-1$ and $U = (U_{kl})_{0 \leq k, l \leq N-1} \in M_{N \times N}$

U is clearly symmetric and also:

$$\hat{g} = U g U \quad (\text{DFT in matrix form})$$

Image decomposition

has special structure \rightarrow allow FFT.

$$U U^* = U^* U = \frac{1}{N} I$$

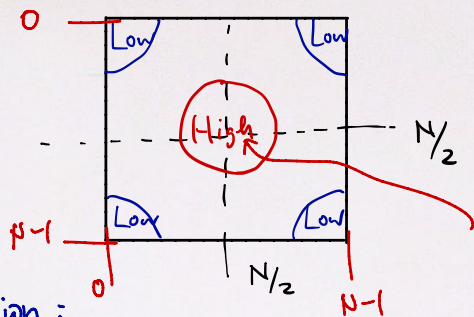
Practice midterm:

11, 12

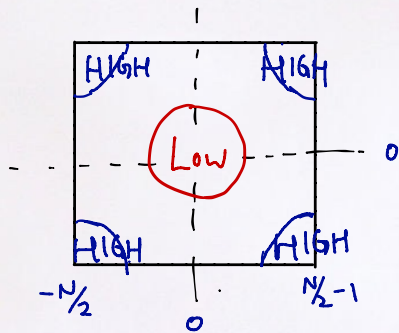
- DFT of $g * w(p, q) = MN \text{DFT}(g)(p, q) \text{DFT}(w)(p, q)$

Easier to handle convolution in the frequency domain

- Make sure you can understand why :



- After centralization :



(Lecture 7 material)

$$e^{j \frac{2\pi}{N} \left[\left(\frac{N}{2}\right)k + \left(\frac{N}{2}\right)l \right]}$$

$$= (-1)^{k+l}$$

highest frequency !!

Example: Reconstruct an image from DFT(I) using only 3 frequencies closest to 0

$$I = (I(m,n))_{0 \leq m,n \leq 3}$$

After centralization:

a	b	c	d	a	b	c	d	-4
e	f	g	h	e	f	g	h	-3
i	j	k	l	i	j	k	l	-2
m	n	o	p	m	n	o	p	-1
a	b	c	d	a	b	c	d	0
e	f	g	h	e	f	g	h	1
i	j	k	l	i	j	k	l	2
m	n	o	p	m	n	o	p	3
-4	-3	-2	-1	0	1	2	3	

Distance of ● from (0,0) = $\sqrt{m^2+n^2} = 0$
 Distance of ● from (0,0) = $\sqrt{m^2+n^2} = 1$
 Distance of ● from (0,0) = $\sqrt{m^2+n^2} = \sqrt{2}$
 \therefore We keep ● ● ●

Do Practice midterm: 11. For further understanding, 12, 13, 14.

Three commonly used filter:

1 Ideal low pass filter (ILPF):

$$H(u, v) = \begin{cases} 1 & \text{if } D(u, v) := u^2 + v^2 \leq D_0^2 \\ 0 & \text{if } D(u, v) > D_0^2 \end{cases} \quad (\text{Ringing})$$

2. Butterworth low-pass filter (BLPF) of order n ($n \geq 1$ integer):

$$H(u, v) = \frac{1}{1 + (D(u, v)/D_0^2)^n} \quad (\text{No visible ringing})$$

3. Gaussian low-pass filter

$$H(u, v) = \exp\left(-\frac{D(u, v)}{2\sigma^2}\right) \quad (\text{No visible ringing})$$

σ = spread of the Gaussian function

Examples for high-pass filtering for feature extraction

1. Ideal high-pass filter: (IHPF)

$$H(u, v) = \begin{cases} 0 & \text{if } D(u, v) \leq D_0^2 \\ 1 & \text{if } D(u, v) > D_0^2 \end{cases}$$

Bad: Produce ringing

2. Butterworth high-pass filter:

$$H(u, v) = \frac{1}{1 + \left(\frac{D_0}{D(u, v)}\right)^{2n}}$$

($H(u, v) = 0$ if $D(u, v) = 0$)

Choose the right n

Good: Less ringing

3. Gaussian high-pass filter

$$H(u, v) = 1 - e^{-\left(\frac{D(u, v)}{2\sigma^2}\right)^2}$$

Good: No visible ringing!