

## Lecture 6: Recall:

### How to compute DFT fast?

Goal: Convert image  $I$  to  $\hat{I}$  (Fast?)  $\xrightarrow{\text{DFT}}$  Manipulate/adjust  $\hat{I}$  (Fourier coefficients) to get a new  $\hat{I}^{\text{new}}$

$\downarrow$   
Convert  $\hat{I}^{\text{new}}$  into the spatial domain (Fast?)

### Fast Fourier Transform

Recall: DFT is separable  $\Rightarrow$  2D DFT = Two 1D DFT!

$$\hat{I}(m, n) = \frac{1}{N} \sum_{k=0}^{N-1} \underbrace{\left( \frac{1}{N} \sum_{l=0}^{N-1} I(k, l) e^{-j2\pi \left(\frac{kl}{N}\right)} \right)}_{\text{1D DFT}} e^{-j2\pi \left(\frac{km}{N}\right)}$$

ID DFT

Suffices to consider how to compute 1D DFT fast!!

1D DFT is:  $\hat{f}(u) = \frac{1}{N} \sum_{x=0}^{N-1} f(x) \underbrace{e^{-j2\pi(\frac{ux}{N})}}_{\omega_N^{ux}}$  where  $\omega_N = e^{-j\frac{2\pi}{N}}$

Assume  $N = 2^n = 2M$  ( $\therefore M = 2^{n-1}$ ).

Then:  $\hat{f}(u) = \frac{1}{2M} \sum_{x=0}^{2M-1} f(x) \omega_{2M}^{ux}$

Separate the summation into odd and even parts:

$$\hat{f}(u) = \frac{1}{2} \left\{ \frac{1}{M} \sum_{y=0}^{M-1} \underbrace{f(2y)}_{\text{f}_{\text{even}}(y)} \underbrace{\omega_{2M}^{u(2y)}}_{\omega_M^{uy}} + \frac{1}{M} \sum_{y=0}^{M-1} \underbrace{f(2y+1)}_{\text{f}_{\text{odd}}(y)} \underbrace{\omega_{2M}^{u(2y+1)}}_{\omega_{2M}^{u(2y)} \omega_{2M}^u} \right\}$$

Let  $f_{\text{even}} = (f(0), f(2), \dots, f(2M-2))^T$  — even part of  $f$   $\omega_M^{uy}$

$f_{\text{odd}} = (f(1), f(3), \dots, f(2M-1))^T$  — odd part of  $f$

Then:  $\hat{f}(u) = \frac{1}{2} \left\{ \hat{f}_{\text{even}}(u) + \hat{f}_{\text{odd}}(u) \omega_{2M}^u \right\}$  for  $u = 0, 1, 2, \dots, M-1$

only defined for  $u = 0, 1, 2, \dots, M-1$

For  $u \geq M$ , consider:  $\hat{f}(u+M) = \frac{1}{2} \left\{ \frac{1}{M} \sum_{y=0}^{M-1} f(2y) \omega_M^{uy+My} + \frac{1}{M} \sum_{y=0}^{M-1} f(2y+1) \omega_M^{uy+My} \omega_{2M}^{u+M} \right\}$

$$\therefore \hat{f}(u+M) = \frac{1}{2} \{ \hat{f}_{\text{even}}(u) - \hat{f}_{\text{odd}}(u) \omega_{2M}^u \} \quad \text{for } u=0, 1, 2, \dots, M-1$$

FFT algorithm: Let  $N = 2^n$  and  $f \in \mathbb{R}^N$

Step 1: Split  $f$  into:  $f_{\text{even}} = [f(0), f(2), \dots, f(2M-2)]^T$   
 $f_{\text{odd}} = [f(1), f(3), \dots, f(2M-1)]^T$

Step 2: Compute  $\hat{f}_{\text{even}} = F_M f_{\text{even}}$  and  $\hat{f}_{\text{odd}} = F_M f_{\text{odd}}$   
 $M = 2^{n-1}$  DFT matrix

$$F_M = (W_M^{ux})_{0 \leq u, x \leq M-1}$$

"  $M \times M$  matrix!

Step 3: For  $u=0, 1, 2, \dots, M-1$ , compute

$$\hat{f}(u) = \frac{1}{2} [ \hat{f}_{\text{even}}(u) + \hat{f}_{\text{odd}}(u) \omega_{2M}^u ]$$

$$\hat{f}(u+M) = \frac{1}{2} [ \hat{f}_{\text{even}}(u) - \hat{f}_{\text{odd}}(u) \omega_{2M}^u ]$$

$\therefore$  Reduce the matrix multiplication by  $\frac{1}{2}$ !

For step 2, we can apply the splitting idea again to compute  $\hat{f}_{\text{even}}$  and  $\hat{f}_{\text{odd}}$ !

## Computational cost of FFT:

Let  $C_M$  be the computational cost of  $F_M \vec{x}$ . Then:  $C_1 = 1!!$

Clearly,  $C_N = 2C_M + 3M$  (2 matrix multiplication by  $F_M$ ,  $M$  multiplication,  $M$  additions and  $M$  subtractions)

$$\begin{aligned} \therefore C_{2^n} &= 2C_{2^{n-1}} + 3 \cdot 2^{n-1} \Rightarrow 2^{-n} C_{2^n} = 2^{-(n-1)} C_{2^{n-1}} + \frac{3}{2} \\ &= 2^{-(n-2)} C_{2^{n-2}} + 2\left(\frac{3}{2}\right) \\ &= \vdots \\ &= \underset{\substack{1 \\ 1}}{C_1} + n\left(\frac{3}{2}\right) \end{aligned}$$

$$\therefore C_{2^n} = 2^n + n2^n\left(\frac{3}{2}\right)$$

We conclude that the computational cost  $C_N$  is bounded by  $K N(\log_2 N)$  (or  $\mathcal{O}(N \log_2 N)$ )

e.g. If  $N = 2^{10}$ , then  $N^2 = 2^{20}$  (Computational cost for conventional matrix multiplication)

For FFT,  $N \log_2 N = 2^{10} \cdot 10 < 2^{14} \Rightarrow 2^6$  times faster!!



# Mathematics of JPEG

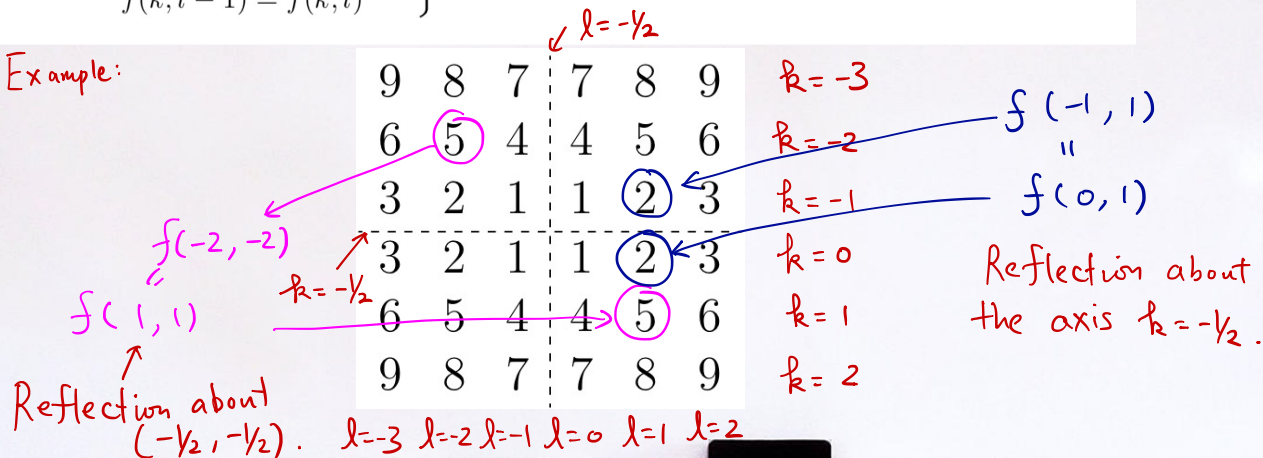
Consider a  $N \times N$  image  $f$ . Extend  $f$  to a  $2M \times 2N$  image  $\tilde{f}$ , whose indices are taken from  $[-M, M-1]$  and  $[-N, N-1]$ .

Define  $f(k, l)$  for  $-M \leq k \leq M-1$  and  $-N \leq l \leq N-1$  such that

$$f(-k-1, -l-1) = f(k, l) \quad \left. \vphantom{f(-k-1, -l-1)} \right\} \text{Reflection about } (-1/2, -1/2)$$

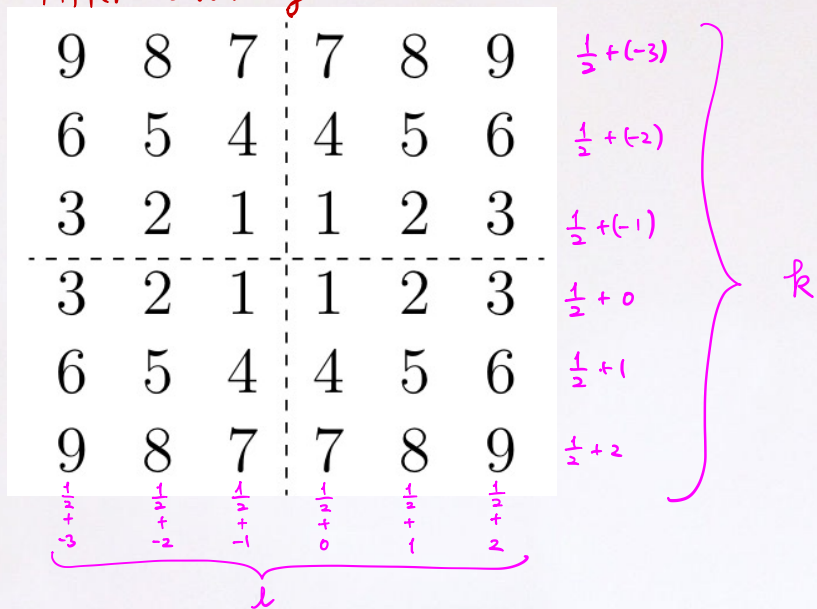
$$\left. \begin{aligned} f(-k-1, l) &= f(k, l) \\ f(k, l-1) &= f(k, l) \end{aligned} \right\} \text{Reflection about the axis } k = -1/2 \text{ and } l = -1/2$$

Example:



Make the extension as a reflection about  $(0, 0)$ , the axis  $k=0$  and the axis  $l=0$ .  
 Done by shifting the image by  $(\frac{1}{2}, \frac{1}{2})$

After shifting



Now, we compute the DFT of (shifted)  $\tilde{f}$ :

$$\begin{aligned}
 F(m, n) &= \frac{1}{(2M)(2N)} \sum_{k=-M}^{M-1} \sum_{l=-N}^{N-1} f(k, l) e^{-j\frac{2\pi}{2M}m(k+\frac{1}{2})} e^{-j\frac{2\pi}{2N}n(l+\frac{1}{2})} \\
 &= \frac{1}{4MN} \sum_{k=-M}^{M-1} \sum_{l=-N}^{N-1} f(k, l) e^{-j(\frac{\pi}{M}m(k+\frac{1}{2})+\frac{\pi}{N}n(l+\frac{1}{2}))} \\
 &= \frac{1}{4MN} \left( \underbrace{\sum_{k=-M}^{-1} \sum_{l=-N}^{-1}}_{A_1} + \underbrace{\sum_{k=-M}^{-1} \sum_{l=0}^{N-1}}_{A_2} + \underbrace{\sum_{k=0}^{M-1} \sum_{l=-N}^{-1}}_{A_3} + \underbrace{\sum_{k=0}^{M-1} \sum_{l=0}^{N-1}}_{A_4} \right) \\
 &\quad f(k, l) e^{-j(\frac{\pi}{M}m(k+\frac{1}{2})+\frac{\pi}{N}n(l+\frac{1}{2}))}
 \end{aligned}$$

After some messy simplification, we can get:

$$A_1 + A_2 + A_3 + A_4 = \frac{1}{MN} \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} f(k, l) \cos \left[ \frac{m\pi}{M} \left( k + \frac{1}{2} \right) \right] \cos \left[ \frac{n\pi}{N} \left( l + \frac{1}{2} \right) \right]$$

## Definition: (Even symmetric discrete cosine transform [EDCT])

Let  $f$  be a  $M \times N$  image, whose indices are taken as  $0 \leq k \leq M - 1$  and  $0 \leq l \leq N - 1$ . The **even symmetric discrete cosine transform (EDCT)** of  $f$  is given by:

$$\hat{f}_{ec}(m, n) = \frac{1}{MN} \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} f(k, l) \cos \left[ \frac{m\pi}{M} \left( k + \frac{1}{2} \right) \right] \cos \left[ \frac{n\pi}{N} \left( l + \frac{1}{2} \right) \right]$$

with  $0 \leq m \leq M - 1, 0 \leq n \leq N - 1$

- Remark:
- Smart idea to get a decomposition consisting only of cosine function (by reflection and shifting!)
  - Can be formulated in matrix form
  - Again, it is a separable image transformation.



- The inverse of EDCT can be explicitly computed. More specifically, the **inverse EDCT** is defined as:

$$f(k, l) = \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} C(m)C(n) \hat{f}_{ec}(m, n) \cos \frac{\pi m(2k+1)}{2M} \cos \frac{\pi n(2l+1)}{2N} \quad (**)$$

where  $C(0) = 1, C(m) = C(n) = 2$  for  $m, n \neq 0$

Also involving cosine functions only!

- Formula (\*\*) can be expressed as matrix multiplication:

$$f = \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} \hat{f}_{ec}(m, n) \vec{T}_m \vec{T}_n^T$$

elementary images under EDCT!

where:  $\vec{T}_m = \begin{pmatrix} T_m(0) \\ T_m(1) \\ \vdots \\ T_m(M-1) \end{pmatrix}, \vec{T}_n^T = \begin{pmatrix} T'_n(0) \\ T'_n(1) \\ \vdots \\ T'_n(N-1) \end{pmatrix}$  with  $T_m(k) = C(m) \cos \frac{\pi m(2k+1)}{2M}$

and  $T'_n(k) = C(n) \cos \frac{\pi n(2k+1)}{2N}$ .

This is what JPEG does!!

Something similar can be developed:

Definition: (Odd symmetric discrete cosine transform [ODCT])

Let  $f$  be a  $M \times N$  image, whose indices are taken as  $0 \leq k \leq M - 1$  and  $0 \leq l \leq N - 1$ . The **odd symmetric discrete cosine transform (ODCT)** of  $f$  is given by:

$$\hat{f}_{oc}(m, n) = \frac{1}{(2M - 1)(2N - 1)} \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} C(k)C(l)f(k, l) \cos \frac{2\pi mk}{2M - 1} \cos \frac{2\pi nl}{2N - 1}$$

where  $C(0) = 1$  and  $C(k) = C(l) = 2$  for  $k, l \neq 0$ ,  $0 \leq m \leq M - 1$ ,  $0 \leq n \leq N - 1$ .

The **inverse ODCT** is given by:

$$f(k, l) = \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} C(m)C(n)\hat{f}_{oc}(m, n) \cos \frac{2\pi mk}{2M - 1} \cos \frac{2\pi nl}{2N - 1}$$

where  $C(0) = 1$ ,  $C(m) = C(n) = 2$  if  $m, n \neq 0$

## Understanding convolution:

Recall: Discrete convolution:

$$V(n, m) = \sum_{n'=0}^{N-1} \sum_{m'=0}^{N-1} g(n-n', m-m') I(n', m')$$

$g \times I(n, m)$

Linear combination of pixel values of  $I$

In particular, if  $g(k, l)$  is only non-zero around  $(0, 0)$ , then,  $g \times I(n, m)$  is a linear combination of pixel value of  $I$  around  $(n, m)$ !!

## Why is DFT useful in imaging:

DFT of convolution:

$$\text{Recall: } g * w(n, m) = \sum_{n'=0}^{N-1} \sum_{m'=0}^{M-1} g(n-n', m-m') w(n', m')$$

$$(g, m \in M_{N \times M}(\mathbb{R}))$$

Then, the DFT of  $g * w(p, q) = MN \text{DFT}(g)(p, q) \text{DFT}(w)(p, q)$

$\therefore$  DFT of convolution can be reduced to simple multiplication!

Recall: Shift-invariant image transformation = 2D convolution.

$\therefore$  Easy computation/manipulation of shift-invariant transf.  
after DFT!!

Proof:

$$\text{DFT of } g * w \text{ at } (p, q)$$
$$= \frac{1}{NM} \sum_{n=0}^{N-1} \sum_{m=0}^{M-1} g * w(n, m) e^{-j2\pi(\frac{pn}{N} + \frac{qm}{M})}$$

$$= \frac{1}{NM} \sum_{n'=0}^{N-1} \sum_{m'=0}^{M-1} \sum_{n=0}^{N-1} \sum_{m=0}^{M-1} g(n-n', m-m') w(n', m') e^{-j2\pi(\frac{pn}{N} + \frac{qm}{M})}$$

$$= \frac{1}{NM} \underbrace{\sum_{n'=0}^{N-1} \sum_{m'=0}^{M-1} w(n', m') e^{-j2\pi(\frac{pn'}{N} + \frac{qm'}{M})}}_{\hat{w}(p, q)} \underbrace{\sum_{\substack{n''=-n' \\ h''=0}}^{N-1-n'} \sum_{\substack{m''=-m' \\ m''=0}}^{M-1-m'} g(n'', m'') e^{-j2\pi(\frac{pn''}{N} + \frac{qm''}{M})}}_{T(p, q)}$$

Change of variables:

$$n \rightarrow n'' = n - n'$$

$$m \rightarrow m'' = m - m'$$

$$\sum_{h''=0}^{N-1} \sum_{m''=0}^{M-1}$$

$T(p, q)$