

Theorem: (Existence of SVD) Every $m \times n$ image has a SVD.

Proof: Consider the case when $m \leq n$.

We need the following theorem.

Theorem: Let $B \in M_{n \times n}$ be a real symmetric matrix. Then, \exists orthonormal eigenvectors $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n$ with corresponding eigenvalues such that

$$B = \begin{pmatrix} | & | & & | \\ \vec{v}_1 & \vec{v}_2 & \dots & \vec{v}_n \\ | & | & & | \end{pmatrix} \begin{pmatrix} \lambda_1 & & & \\ & \lambda_2 & & \\ & & \dots & \\ & & & \lambda_n \end{pmatrix} \begin{pmatrix} -\vec{v}_1^T- \\ -\vec{v}_2^T- \\ \vdots \\ -\vec{v}_n^T- \end{pmatrix}$$

Note that $gg^T \in M_{m \times m}$ and $g^Tg \in M_{n \times n}$ are symmetric.

$\therefore \exists$ n pairwise orthonormal eigenvectors $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n$ of g^Tg .

Suppose $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_r$ are associated with non-zero eigenvalues $\lambda_1, \lambda_2, \dots, \lambda_r$.

Note that $g g^T (g \vec{v}_i) = g(\lambda_i \vec{v}_i) = \lambda_i (g \vec{v}_i)$.

$\therefore g \vec{v}_i$ is an eigenvector of $g g^T$ with eigenvalue λ_i .

Let $\sigma_i = \sqrt{\lambda_i}$. Then: $\|g \vec{v}_i\|^2 = (g \vec{v}_i)^T (g \vec{v}_i) = \vec{v}_i^T g^T g \vec{v}_i = \vec{v}_i^T (\lambda_i \vec{v}_i) = \lambda_i$.

$$\therefore \|g \vec{v}_i\| = \sigma_i$$

Define $\vec{u}_i = \frac{g \vec{v}_i}{\sigma_i}$. Then: $\|\vec{u}_i\| = 1$.

$$\text{Also, } \vec{u}_i \cdot \vec{u}_j = \frac{(g \vec{v}_i)^T (g \vec{v}_j)}{\sigma_i \sigma_j} = \frac{\vec{v}_i^T g^T g \vec{v}_j}{\sigma_i \sigma_j} = \frac{\lambda_j \vec{v}_i^T \vec{v}_j}{\sigma_i \sigma_j} = \begin{cases} 1 & \text{if } i=j \\ 0 & \text{if } i \neq j \end{cases}$$

$$\vec{u}_i \cdot g \vec{v}_j = \sigma_j \vec{u}_i^T \vec{u}_j = \begin{cases} \sigma_i & \text{if } i=j \\ 0 & \text{if } i \neq j. \end{cases}$$

In matrix form,

$$\begin{pmatrix} - & \vec{u}_1^T & - \\ - & \vec{u}_2^T & - \\ & \vdots & \\ - & \vec{u}_r^T & - \end{pmatrix} \underbrace{g}_{m \times n} \underbrace{\begin{pmatrix} | & | & \dots & | \\ \vec{v}_1 & \vec{v}_2 & \dots & \vec{v}_r \\ | & | & \dots & | \end{pmatrix}}_{n \times r} = \begin{pmatrix} \sigma_1 & & & \\ & \sigma_2 & & \\ & & \dots & \\ & & & \sigma_r \end{pmatrix}$$

Extend $\{\vec{u}_1, \vec{u}_2, \dots, \vec{u}_r\}$ to an orthonormal basis $\{\vec{u}_1, \dots, \vec{u}_r, \vec{u}_{r+1}, \dots, \vec{u}_m\}$ of \mathbb{R}^m .

Extend $\{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_r\}$ to an orthonormal basis $\{\vec{v}_1, \dots, \vec{v}_r, \vec{v}_{r+1}, \dots, \vec{v}_n\}$ of \mathbb{R}^n .

Then:

$$\begin{pmatrix} -\vec{u}_1^T \\ -\vec{u}_2^T \\ \vdots \\ -\vec{u}_r^T \\ \vdots \\ -\vec{u}_m^T \end{pmatrix} \underbrace{g}_{m \times n} \underbrace{\begin{pmatrix} | & & | \\ \vec{v}_1 & \dots & \vec{v}_r & \dots & \vec{v}_n \\ | & & | \end{pmatrix}}_{n \times n} = \underbrace{\begin{pmatrix} \sigma_1 & & & & \\ & \sigma_2 & & & \\ & & \ddots & & \\ & & & \sigma_r & \\ & & & & 0 & \dots & 0 \end{pmatrix}}_{m \times n} = \underbrace{\Lambda}_{\Lambda}^{1/2}$$

(Here, we need to use the fact that $g\vec{v}_j = 0$ for $j > r$, since $\|g\vec{v}_j\| = \sigma_j = 0$ for $j > r$)

Note that $U^T U = U U^T = I$; $V^T V = V V^T = I \therefore g = U \Lambda^{1/2} V^T$, where

$$\Lambda = \begin{pmatrix} \lambda_1 & & & & \\ & \lambda_2 & & & \\ & & \ddots & & \\ & & & \lambda_r & \\ & & & & 0 & \dots & 0 \end{pmatrix}$$

(The case for $m > n$ can be shown similarly)

Recap on the proof of existence:

Theorem: (Existence of SVD) Every $m \times n$ image has a SVD.

Proof: Consider the case when $m \leq n$.

We need the following theorem.

Theorem: Let $B \in M_{n \times n}$ be a real symmetric matrix. Then, \exists orthonormal eigenvectors $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n$ with corresponding eigenvalues such that

$$B = \begin{pmatrix} | & | & & | \\ \vec{v}_1 & \vec{v}_2 & \dots & \vec{v}_n \\ | & | & & | \end{pmatrix} \begin{pmatrix} \lambda_1 & & & \\ & \lambda_2 & & \\ & & \dots & \\ & & & \lambda_n \end{pmatrix} \begin{pmatrix} - & \vec{v}_1^T & - \\ - & \vec{v}_2^T & - \\ & \vdots & \\ - & \vec{v}_n^T & - \end{pmatrix}$$

Note that $gg^T \in M_{m \times m}$ and $g^Tg \in M_{n \times n}$ are symmetric.

$\therefore \exists$ n pairwise orthonormal eigenvectors $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n$ of g^Tg .

Suppose $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_r$ are associated with non-zero eigenvalues $\lambda_1, \lambda_2, \dots, \lambda_r$.

Find orthonormal basis of g^Tg

Note that $gg^T(g\vec{v}_i) = g(\lambda_i \vec{v}_i) = \lambda_i(g\vec{v}_i)$.

$\therefore g\vec{v}_i$ is an eigenvector of gg^T with eigenvalue λ_i .

Note that g^Tg is positive-definite and hence all of its eigenvalues must be ≥ 0 .
 $\therefore \lambda_i > 0$ for $i=1, 2, \dots, r$.

Let $\sigma_i = \sqrt{\lambda_i}$. Then: $\|g\vec{v}_i\|^2 = (g\vec{v}_i)^T(g\vec{v}_i) = \vec{v}_i^T g^T g \vec{v}_i = \vec{v}_i^T (\lambda_i \vec{v}_i) = \lambda_i$.

Define \vec{u}_i



$$\therefore \|g\vec{v}_i\| = \sigma_i$$

Define $\vec{u}_i = \frac{g\vec{v}_i}{\sigma_i}$. Then: $\|\vec{u}_i\| = 1$.

$$\text{Also, } \vec{u}_i \cdot \vec{u}_j = \frac{(g\vec{v}_i)^T(g\vec{v}_j)}{\sigma_i \sigma_j} = \frac{\vec{v}_i^T g^T g \vec{v}_j}{\sigma_i \sigma_j} = \frac{\lambda_j \vec{v}_i^T \vec{v}_j}{\sigma_i \sigma_j} = \begin{cases} 1 & \text{if } i=j \\ 0 & \text{if } i \neq j \end{cases}$$

$$\vec{u}_i \cdot g\vec{v}_j = \sigma_j \vec{u}_i^T \vec{u}_j = \begin{cases} \sigma_i & \text{if } i=j \\ 0 & \text{if } i \neq j. \end{cases}$$

In matrix form,

$$\begin{pmatrix} - & \vec{u}_1^T & - \\ - & \vec{u}_2^T & - \\ & \vdots & \\ - & \vec{u}_r^T & - \end{pmatrix} g \begin{pmatrix} | & | & \dots & | \\ \vec{v}_1 & \vec{v}_2 & \dots & \vec{v}_r \\ | & | & \dots & | \end{pmatrix} = \begin{pmatrix} \sigma_1 & & & \\ & \sigma_2 & & \\ & & \dots & \\ & & & \sigma_r \end{pmatrix}$$

$r \times r$ $m \times n$ $n \times r$

Form preliminary
matrix decomposition

Extend $\{\vec{u}_1, \vec{u}_2, \dots, \vec{u}_r\}$ to an orthonormal basis $\{\vec{u}_1, \dots, \vec{u}_r, \vec{u}_{r+1}, \dots, \vec{u}_m\}$ of \mathbb{R}^m .

Extend basis

Extend $\{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_r\}$ to an orthonormal basis $\{\vec{v}_1, \dots, \vec{v}_r, \vec{v}_{r+1}, \dots, \vec{v}_n\}$ of \mathbb{R}^n .

Then:

$$\begin{pmatrix} -\vec{u}_1^T \\ -\vec{u}_2^T \\ \vdots \\ -\vec{u}_r^T \\ \vdots \\ -\vec{u}_m^T \end{pmatrix} \underbrace{g}_{m \times n} \underbrace{\begin{pmatrix} | & & | \\ \vec{v}_1 & \dots & \vec{v}_r & \dots & \vec{v}_n \\ | & & | \end{pmatrix}}_{n \times n} = \underbrace{\begin{pmatrix} \sigma_1 & & & & \\ & \sigma_2 & & & \\ & & \ddots & & \\ & & & \sigma_r & \\ & & & & 0 & \dots & 0 \end{pmatrix}}_{m \times n} = \Lambda^{1/2}$$

(Here, we need to use the fact that $g\vec{v}_j = 0$ for $j > r$, since $\|g\vec{v}_j\| = \sigma_j = 0$ for $j > r$)

Note that $U^T U = U U^T = I$; $V^T V = V V^T = I \therefore g = U \Lambda^{1/2} V^T$, where

$$\Lambda = \begin{pmatrix} \lambda_1 & & & & \\ & \lambda_2 & & & \\ & & \ddots & & \\ & & & \lambda_r & \\ & & & & 0 & \dots & 0 \end{pmatrix}$$

(The case for $m > n$ can be shown similarly)

Haar transformation

Definition: (Haar functions) The Haar functions are defined recursively as follows

$$H_0(t) \equiv \begin{cases} 1 & \text{if } 0 \leq t < 1 \\ 0 & \text{elsewhere.} \end{cases}$$

$$H_1(t) \equiv \begin{cases} 1 & \text{if } 0 \leq t < 1/2 \\ -1 & \text{if } 1/2 \leq t < 1 \\ 0 & \text{elsewhere} \end{cases}$$

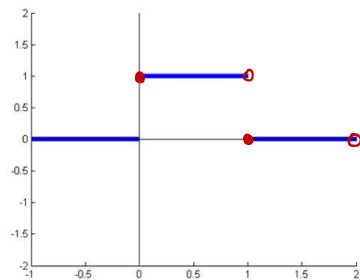
$$H_{2^p+n} \equiv \begin{cases} \sqrt{2^p} & \text{if } \frac{n}{2^p} \leq t < \frac{n+0.5}{2^p} \\ -\sqrt{2^p} & \text{if } \frac{n+0.5}{2^p} \leq t < \frac{n+1}{2^p} \\ 0 & \text{elsewhere} \end{cases}$$

where $p=1, 2, \dots$; $n=0, 1, 2, \dots, 2^p-1$

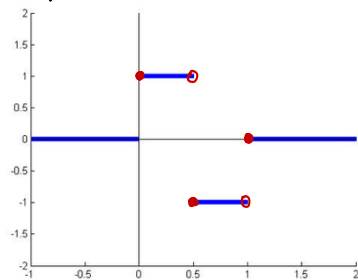
Remark: If p is larger, H_{2^p+n} is compactly supported in a smaller region.

Examples of Haar functions:

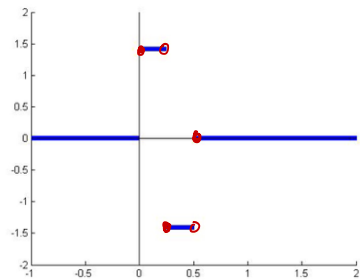
H_0



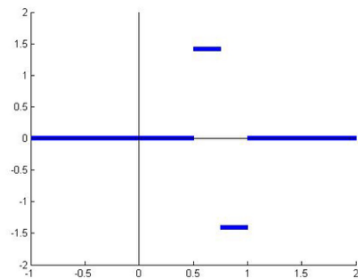
H_1



H_2

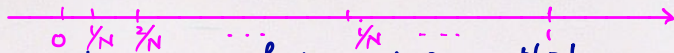


H_3



Definition (Discrete Haar Transform)

The Haar Transform of a $N \times N$ image is done by dividing $[0, 1]$ into partitions.



Let $H(k, i) \equiv H_k\left(\frac{i}{N}\right)$ where $k, i = 0, 1, 2, \dots, N-1$.

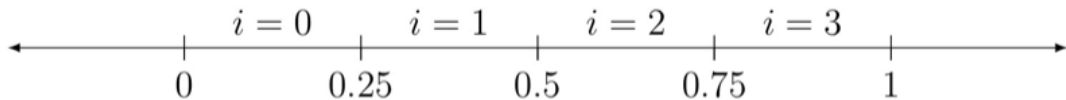
We obtain the Haar Transform matrix: $\tilde{H} \equiv \frac{1}{\sqrt{N}} H$ where $H \equiv (H(k, i))_{0 \leq k, i \leq N-1}$

The Haar Transform of $f \in M_{N \times N}$ is defined as:

$$g = \tilde{H} f \tilde{H}^T.$$

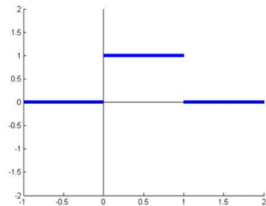
Example Compute the Haar Transform matrix for a 4×4 image.

Solution: Divide $[0, 1]$ into 4 portions:

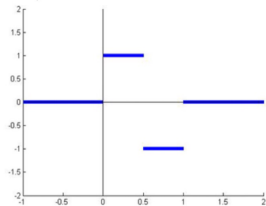


Need to check:

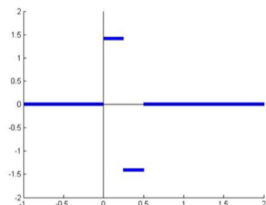
H_0



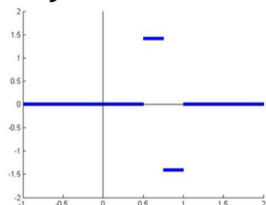
H_1



H_2



H_3



We get that:

$$H = \begin{pmatrix} 1 & 1 & 1 & 1 \\ \sqrt{2} & -\sqrt{2} & 0 & 0 \\ 0 & 0 & \sqrt{2} & -\sqrt{2} \end{pmatrix} \quad \text{and} \quad \tilde{H} = \frac{1}{\sqrt{4}}H = \frac{1}{2}H$$

Easy to check that $\tilde{H}^T \tilde{H} = I$.

Example 2 Compute the Haar Transform of

$$f = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{pmatrix}$$

Solution:

$$g = \tilde{H} f \tilde{H}^T = \begin{pmatrix} 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & -1 & 1 \\ 0 & 0 & 1 & -1 \end{pmatrix} \quad \left. \vphantom{\begin{pmatrix} 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & -1 & 1 \\ 0 & 0 & 1 & -1 \end{pmatrix}} \right\} \text{More zeros}$$

Example 3 Suppose g in Example 2 is changed to:

$$g = \begin{pmatrix} 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & -1 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

Reconstruct the original image.

Solution:

$$f = \tilde{H}^T g \tilde{H} = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0.5 & 0.5 \\ 0 & 1 & 0 & 0 \end{pmatrix} \quad \left. \vphantom{\begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0.5 & 0.5 \\ 0 & 1 & 0 & 0 \end{pmatrix}} \right\} \text{Localized error}$$

Remark:

1. Haar Transform usually produces coefficient matrix with more zeros!

2. Localized error in coefficient matrix causes localized error in the reconstructed image

Elementary images under Haar transform:

Using Haar transform, f can be written as:

$$f = \tilde{H}^T g \tilde{H}$$

↑ transformed image

Let $\tilde{H} = \begin{pmatrix} -\vec{h}_1^T & - \\ -\vec{h}_2^T & - \\ \vdots & \\ -\vec{h}_N^T & - \end{pmatrix}$. Then: $f = \sum_{i=1}^N \sum_{j=1}^N g_{ij} \begin{pmatrix} \vec{h}_i & \vec{h}_j^T \end{pmatrix}$

= I_{ij}^H

I_{ij}^T = elementary images under Haar Transform.

Definition: (Walsh function) The Walsh functions are defined recursively by:

$$W_{2^j+q}(t) \equiv (-1)^{\lfloor \frac{j}{2} \rfloor + q} \{ W_j(2t) + (-1)^{j+q} W_j(2t-1) \}$$

where $\lfloor \frac{j}{2} \rfloor$ = biggest integer smaller than or equal to $\frac{j}{2}$.

$q = 0$ or 1 , $j = 0, 1, 2, \dots$ and

$$W_0(t) \equiv \begin{cases} 1 & 0 \leq t < 1 \\ 0 & \text{elsewhere} \end{cases}$$

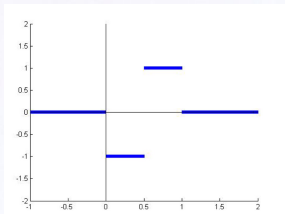
Example: Compute $W_1(x)$.

Put $j=0$, $q=1$. Then:

$$W_1(t) = (-1)^{\lfloor 0/2 \rfloor + 1} \{ W_0(2t) + (-1)^1 W_0(2t-1) \} = (-1) \{ W_0(2t) + (-1)^1 W_0(2t-1) \}$$

For $0 \leq x < \frac{1}{2}$, $W_0(2x) = 1$, $W_0(2x-1) = 0 \Rightarrow W_1(t) = -1$.

For $\frac{1}{2} \leq x < 1$, $W_0(2x) = 0$, $W_0(2x-1) = 1 \Rightarrow W_1(t) = 1$.



Definition: (Discrete Walsh transform)

The Walsh Transform of a $N \times N$ image is defined as follows.

Define $W(k, i) \equiv W_{\frac{k}{N}}(\frac{i}{N})$ where $k, i = 0, 1, 2, \dots, N-1$.

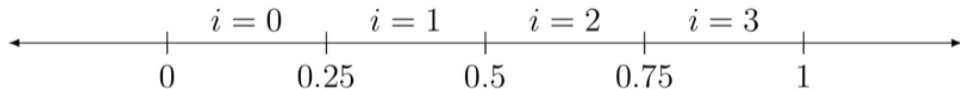
The Walsh transform matrix is: $\tilde{W} \equiv \frac{1}{\sqrt{N}} W$ where $W \equiv (W(k, i))_{0 \leq k, i \leq N-1}$

The Walsh transform of $f \in M_{n \times n}$ is defined as:

$$g = \tilde{W} f \tilde{W}^T$$

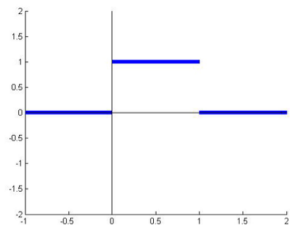
Example Compute the Walsh Transform matrix for a 4×4 image.

Solution: Again, divide $[0, 1]$ into 4 portions:

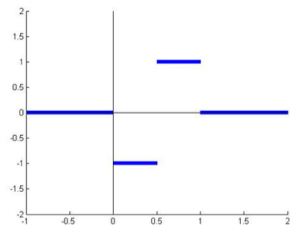


We can check that:

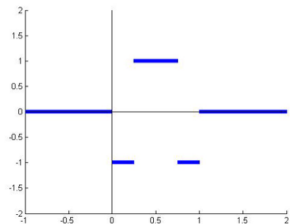
W_0



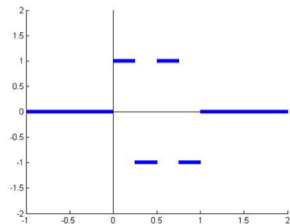
W_1



W_2



W_3



So,

$$W = \begin{pmatrix} 1 & 1 & 1 & 1 \\ -1 & -1 & 1 & 1 \\ -1 & 1 & 1 & -1 \\ 1 & -1 & 1 & -1 \end{pmatrix} \quad \text{and} \quad \tilde{W} = \frac{1}{\sqrt{4}}W = \frac{1}{2}W$$

$$(\tilde{W}^T \tilde{W} = I)$$

Example 2.7: Compute the Walsh Transform of

$$f = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{pmatrix}$$

Solution:

$$g = \tilde{W}f\tilde{W}^T = \begin{pmatrix} 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & -2 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \left. \vphantom{\begin{pmatrix} 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & -2 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}} \right\} \text{More zeros in the coefficient matrix!}$$

Remark: 1. Walsh transform is to transform an image to a "transformed image" with much more zeros.

Elementary images under Walsh transform:

Under Walsh Transform, $f = \tilde{W}^T g \tilde{W}$.

Then: $f = \sum_{i=1}^N \sum_{j=1}^N g_{ij} \underbrace{\vec{W}_i \vec{W}_j^T}_{I_{ij}^W}$ where $\tilde{W} = \begin{pmatrix} -\vec{W}_1^T & - \\ -\vec{W}_2^T & - \\ \vdots & \\ -\vec{W}_N^T & - \end{pmatrix}$

$I_{ij}^W =$ elementary images under Walsh transform.

Walsh functions and sine function

Definition: (Rademacher function)

A Rademacher function of order n ($n \neq 0$) is defined as:

$$R_n(t) \equiv \text{sign}[\sin(2^n \pi t)] \text{ for } 0 \leq t \leq 1.$$

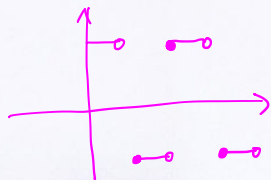
Where $\text{sign}(x) = 1$ if $x > 0$, $\text{sign}(x) = -1$ if $x < 0$ and $\text{sign}(x) = 0$ if $x = 0$.

For $n=0$, $R_0(t) \equiv 1$ for $0 \leq x \leq 1$.

Let $N = b_{m+1} 2^m + b_m 2^{m-1} + \dots + b_1 2^0$. Then, the R-Walsh function \tilde{W}_N is given by:

$$\tilde{W}_N = \prod_{i=1, b_i \neq 0}^{m+1} R_i(t)$$

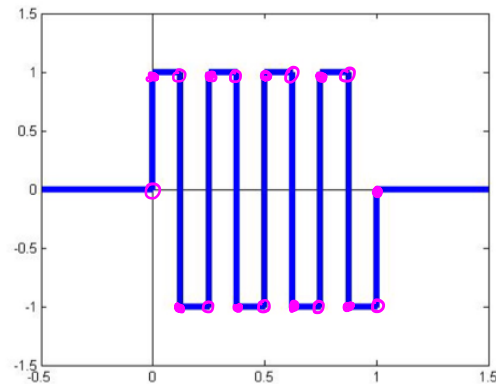
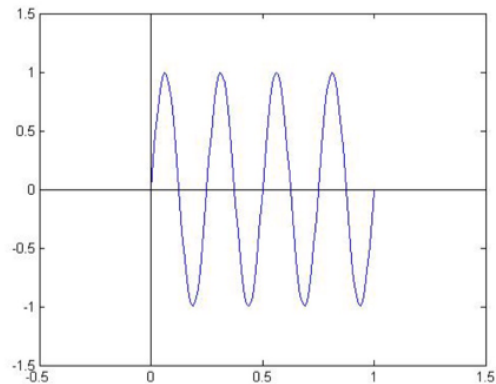
(where the values at the jumps are defined such that the function is continuous from the right)



Example : Compute R-Walsh function \tilde{W}_4 using Rademacher function.

Consider $\sin(8\pi t)$:

Therefore, $R_3(t) =$



As $4 = \underbrace{1}_{b_3} \cdot 2^2 + \underbrace{0}_{b_2} \cdot 2^1 + \underbrace{0}_{b_1} \cdot 2^0$, we have

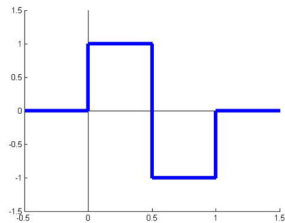
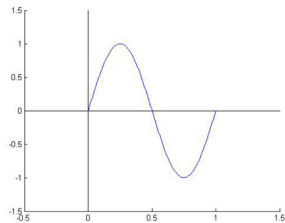
$$\tilde{W}_4 = \prod_{i=1, b_i \neq 0}^3 R_i(t) = R_3(t)$$

$$(W_{2j+q}(t) \equiv (-1)^{\lfloor j/2 \rfloor + q} \{W_j(2t) + (-1)^{j+q} W_j(2t-1)\})$$

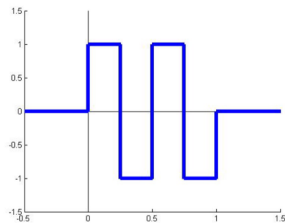
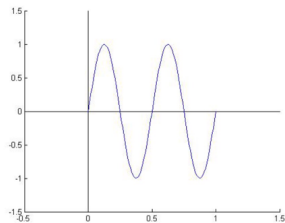
For $W_3(t)$: As $3 = \underbrace{1}_{b_2} \cdot 2^1 + \underbrace{1}_{b_1} \cdot 2^0$, we have

$$\tilde{W}_3(t) = \prod_{i=1, b_i \neq 0}^2 R_i(t) = R_1(t)R_2(t)$$

$R_1(t)$:



$R_2(t)$:



Therefore, $\tilde{W}_3(t)$:

