

# Lecture Notes: Surfaces, Tangent Planes, and Surface Normals

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## 1 Surfaces

We will focus on  $\mathbb{R}^3$  with dimensions  $x$ ,  $y$ , and  $z$ . Consider a plane  $x + 2y + 3z - 4 = 0$ , or a sphere  $x^2 + y^2 + z^2 = 1$ . In mathematics, we call them “surfaces”.

Formally, a *surface* can be defined by equating scalar function  $f(x, y, z)$  to 0, namely,  $f(x, y, z) = 0$ . In the plane example,  $f(x, y, z) = x + 2y + 3z - 4$ , whereas in the sphere example,  $f(x, y, z) = x^2 + y^2 + z^2 - 1$ . It would be helpful to understand why  $f(x, y, z) = 0$  is a surface in the following way. Take a point  $(x, y)$  in the  $xy$  plane, and solve the value of  $z$  from  $f(x, y, z) = 0$ . If  $z$  exists, think of  $z$  as the “elevation” of a mountain at the longitude  $x$  and altitude  $y$ . If you move  $(x, y)$  around, using  $z$  you will be tracing out the top of an undulating mountain. Note that sometimes multiple  $z$  may satisfy  $f(x, y, z) = 0$ , as is true for the sphere  $x^2 + y^2 + z^2 = 1$ .

## 2 Tangent Planes and Surface Normals

Consider a surface  $f(x, y, z) = 0$ . Fix a point  $p(x_0, y_0, z_0)$  on the surface such that  $\frac{\partial f}{\partial x}(x_0, y_0, z_0)$ ,  $\frac{\partial f}{\partial y}(x_0, y_0, z_0)$ ,  $\frac{\partial f}{\partial z}(x_0, y_0, z_0)$  exist, and are not all equal to 0 — note that  $[\frac{\partial f}{\partial x}(x, y, z), \frac{\partial f}{\partial y}(x, y, z), \frac{\partial f}{\partial z}(x, y, z)]$  is exactly the gradient of the scale function  $f(x, y, z)$ .

Take an *arbitrary* curve  $C$  on the surface passing  $p$ . We know that  $C$  can be described by functions  $x(t)$ ,  $y(t)$ , and  $z(t)$ , which take a real-valued parameter  $t$ , and give the  $x$ -,  $y$ -, and  $z$ -coordinates of a point on  $C$ . Let  $t_0$  be the value of  $t$  corresponding to  $p$  (hence,  $x_0 = x(t_0)$ ,  $y_0 = y(t_0)$ , and  $z_0 = z(t_0)$ ). We assume that  $x'(t_0)$ ,  $y'(t_0)$ ,  $z'(t_0)$  exist, and are not all equal to 0.

As  $C$  is on the surface, we know that

$$f(x(t), y(t), z(t)) = 0.$$

Taking the derivative of both sides with respect to  $t$  gives:

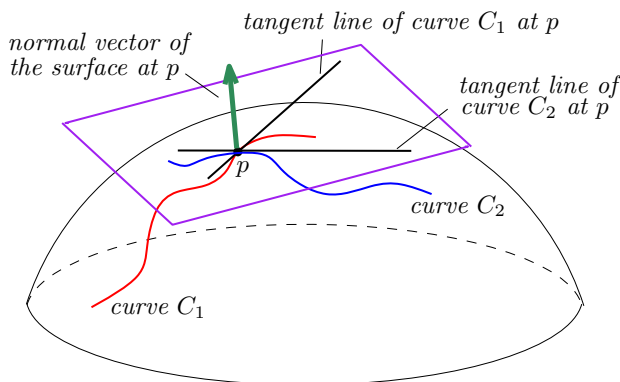
$$\begin{aligned} \frac{d(f(x(t), y(t), z(t)))}{dt} &= 0 \Rightarrow \\ \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt} + \frac{\partial f}{\partial z} \frac{dz}{dt} &= 0 \quad (\text{applied the chain rule here}) \Rightarrow \\ \left[ \frac{\partial f}{\partial x}(x, y, z), \frac{\partial f}{\partial y}(x, y, z), \frac{\partial f}{\partial z}(x, y, z) \right] \cdot [x'(t), y'(t), z'(t)] &= 0 \Rightarrow \\ \nabla f(x, y, z) \cdot [x'(t), y'(t), z'(t)] &= 0. \end{aligned}$$

Applying the above equation to point  $p$  results in

$$\nabla f(x_0, y_0, z_0) \cdot [x'(t_0), y'(t_0), z'(t_0)] = 0$$

The above equation tells us something interesting. Notice that  $[x'(t_0), y'(t_0), z'(t_0)]$  is a tangent vector of  $C$  at  $p$ . By our assumptions, neither  $\nabla f(x_0, y_0, z_0)$  nor  $[x'(t_0), y'(t_0), z'(t_0)]$  is  $\mathbf{0}$ . Therefore, the direction of  $\nabla f(x_0, y_0, z_0)$  is *perpendicular* to that of  $[x'(t_0), y'(t_0), z'(t_0)]$ .

Here is something even more interesting. Recall that we chose  $C$  as an *arbitrary* curve passing  $p$  whose tangent vector at  $p$  is not  $\mathbf{0}$ . There can be an infinite number of such curves (the figure below shows two examples). *All* their tangent lines must be perpendicular to the direction of  $\nabla f(x_0, y_0, z_0)$ ! It thus follows that *all those tangent lines must form a plane*, and that the direction of  $\nabla f(x_0, y_0, z_0)$  is perpendicular to this plane!



The plane aforementioned is therefore called the *tangent plane* of the surface at  $p$ .  $\nabla f(x_0, y_0, z_0)$  is called a *normal vector* of the surface at  $p$ .

**Example.** Consider the sphere  $x^2 + y^2 + z^2 = 1$  and a point  $p(\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{3}}, \frac{1}{\sqrt{6}})$  on the sphere. What is the tangent plane  $\pi$  of the sphere at  $p$ ?

Define  $f(x, y, z) = x^2 + y^2 + z^2 - 1$ . Hence, the sphere is given by  $f(x, y, z) = 0$ . The gradient of  $f$  is:

$$\begin{aligned} \nabla f(x, y, z) &= \left[ \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right] \\ &= [2x, 2y, 2z]. \end{aligned}$$

From the earlier discussion, we know that  $\pi$  must be perpendicular to the gradient vector at  $p$ , namely:  $\nabla f(\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{3}}, \frac{1}{\sqrt{6}}) = [\frac{2}{\sqrt{2}}, \frac{2}{\sqrt{3}}, \frac{2}{\sqrt{6}}]$ . To write out the equation for  $\pi$ , let  $q = (x, y, z)$  be any point on  $\pi$ . We know that the vector  $\vec{pq}$  must be perpendicular to  $\nabla f(\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{3}}, \frac{1}{\sqrt{6}})$  (which is a normal vector of  $\pi$  at  $p$ ). This means:

$$\begin{aligned} \vec{pq} \cdot \nabla f\left(\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{3}}, \frac{1}{\sqrt{6}}\right) &= 0 \Rightarrow \\ \left[ x - \frac{2}{\sqrt{2}}, y - \frac{2}{\sqrt{3}}, z - \frac{2}{\sqrt{6}} \right] \cdot \left[ \frac{2}{\sqrt{2}}, \frac{2}{\sqrt{3}}, \frac{2}{\sqrt{6}} \right] &= 0 \Rightarrow \\ \frac{2}{\sqrt{2}} \left( x - \frac{2}{\sqrt{2}} \right) + \frac{2}{\sqrt{3}} \left( y - \frac{2}{\sqrt{3}} \right) + \frac{2}{\sqrt{6}} \left( z - \frac{2}{\sqrt{6}} \right) &= 0 \Rightarrow \\ \frac{x}{\sqrt{2}} + \frac{y}{\sqrt{3}} + \frac{z}{\sqrt{6}} &= 2. \end{aligned}$$

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