

# Week 6 Tutorial

CSCI2100 Teaching Team 2021

Department of Computer Science and Engineering

The Chinese University of HongKong

## Pivot Selection

**Input:** An array  $A$  of  $n$  integers in arbitrary order.

**Output:** An element in  $A$  whose rank is between  $\frac{n}{10}$  and  $\frac{9n}{10}$ .

Example:

2	3	1	4	5	9	7	6	10	8
---	---	---	---	---	---	---	---	----	---

$A$

Valid answers: any number from 2 to 9.

## Pivot Selection

### Algorithm

1. Randomly pick an integer  $v$  from  $A$ .
2. Get the rank  $r$  of  $v$ .
3. If  $r$  is not in  $[n/10, 9n/10]$ , repeat from 1.
4. Otherwise, output  $v$ .

## Cost Analysis

How many times do we have to repeat Step 1 and 2?

Each run finds a valid answer  $v$  with probability  $4/5$ . Thus, we need to repeat  $5/4$  times in expectation.

Hence, our algorithm finishes in  $O(n)$  expected time.

**Think:** If we use the pivot picked in the above manner for  $k$ -selection, what is the expected cost of the  $k$ -selection algorithm discussed in the lecture?

## Pivot Selection

**Think:** what if

**Input:** An array  $A$  of  $n$  integers in arbitrary order.

**Output:** An element in  $A$  whose rank is between  $0.4999n$  and  $0.5n$ ?

The next few slides will introduce you to some basic ideas behind generating a random number. As you will see, all we need is the ability to generate a random bit.

## Coin Game 1

Given a fair coin, how do you generate a number from 1 to 4 uniformly at random?

## Coin Game 1

Given a fair coin, how do you generate a number from 1 to 4 uniformly at random?

**Solution:** Flip the coin twice. Assign numbers as follows:

- (Head, Head): 1
- (Head, Tail): 2
- (Tail, Head): 3
- (Tail, Tail): 4



## Coin Game 2

Given a fair coin, how do you generate a number from 1 to 3 uniformly at random?

**Hint:** Use the previous algorithm as a black box.

## Coin Game 1

Given a fair coin, how do you generate a number from 1 to 3 uniformly at random?

**Solution:** Run the algorithm in Coin Game 1. If the algorithm returns 4, ignore it and run again.

**Cost:** The number of repeats is  $O(1)$ .

### Coin Game 3

Given a fair coin, how do you generate a number from 1 to  $n$  uniformly at random?

**Solution:** See a regular exercise.

In the last part of the tutorial, we will modify merge sort to sort a **multi-set**.

## Sorting a Multi-Set

So far we have assumed the input to sorting is a **set**  $S$  of integers.

How to sort a **multi-set**  $A$ , i.e. a collection of integers which may contain duplicates?

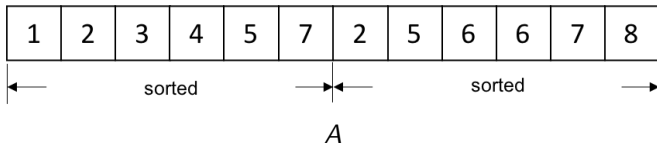
2	3	7	1	4	5	5	6	2	8	6	7
---	---	---	---	---	---	---	---	---	---	---	---

$A$

## Merge Sort

1. Sort the first half of the array  $A$ .
2. Sort the second half of the array  $A$ .
3. Consider both subproblems solved and merge the two halves of the array into the final sorted sequence.

We only need to modify Step 3.



## Merging

At the beginning, set  $i = j = 1$ .

Repeat until  $i > n/2$  or  $j > n/2$ :

1. If  $A_1[i]$  (i.e., the  $i$ -th integer of  $A_1$ ) is smaller or equal to  $A_2[j]$ , append  $A_1[i]$  to  $A$ , and increase  $i$  by 1.
2. Otherwise, append  $A_2[j]$  to  $A$ , and increase  $j$  by 1.

