

Notes 19: Graph sparsification

1. GRAPH SPARSIFICATION

Problem 1.1. Given an undirected, connected graph $G = (V, E_G, w_G)$ with positive edge weights $w_G : E_G \rightarrow \mathbb{R}_+$, find a sparse subgraph $H = (V, E_H, w_H)$ (with possibly different weights w_H) that approximates G , so that they have similar cut value across every cut.

In fact, we will solve this problem with a stronger guarantee: H will spectrally approximate G , not just have similar cut values.

Definition 1.2. Suppose G and H are graphs on the same set of vertices. H ε -approximates G if

$$(1) \quad (1 - \varepsilon)L_G \preceq L_H \preceq (1 + \varepsilon)L_G .$$

If G is the complete graph on n vertices with self-loops, then graphs H that approximates G are exactly expanders in Notes15.

If H approximates G in this spectral sense, then H and G must have similar values across every cut. Recall that quadratic forms of the Laplacian are closely related to cuts. For any subset $S \subseteq V$, the total weight of edges across the cut is given by

$$w_G(S, \bar{S}) = \mathbf{1}_S^\top L_G \mathbf{1}_S .$$

Therefore, if H ε -approximates G , then simultaneously for any $S \subseteq V$,

$$(1 - \varepsilon)\mathbf{1}_S^\top L_G \mathbf{1}_S \leq \mathbf{1}_S^\top L_H \mathbf{1}_S \leq (1 + \varepsilon)\mathbf{1}_S^\top L_G \mathbf{1}_S ,$$

that is,

$$(1 - \varepsilon)w_G(S, \bar{S}) \leq w_H(S, \bar{S}) \leq (1 + \varepsilon)w_G(S, \bar{S}) .$$

Our sparse graph H will contain only edges from G , so $E_H \subseteq E_G$. But these edges can have new edge weights w_H suitably rescaled from the original weights w_G .

2. ISOTROPIC POSITION

Suppose H ε -approximates G , so their Laplacians are close as in Eq. (1). If we “divide Eq. (1) by L_G ”, or rather, left and right multiply every term by $L_G^{+ / 2}$, we get

$$(2) \quad (1 - \varepsilon)\Pi \preceq L_G^{+ / 2} L_H L_G^{+ / 2} \preceq (1 + \varepsilon)\Pi ,$$

where $\Pi = L_G^{+ / 2} L_G L_G^{+ / 2}$ is the orthogonal projection to the span of L_G . The normalized condition Eq. (2) is equivalent to the original one Eq. (1) since L_H and L_G share the same nullspace (spanned by $\mathbf{1}$).

Under this normalization, L_G can be seen as the second moment matrix of some vectors in isotropic position.

Definition 2.1. A set of vectors $\{u_e\}_{e \in E}$ in a vector space U are in isotropic position if its second moment matrix is the identity matrix in U :

$$\sum_{e \in E} u_e u_e^\top = I .$$

This condition means the second moment is the same in every direction:

$$x^\top \left(\sum_{e \in E} u_e u_e^\top \right) x = x^\top x = \|x\|^2 \quad \text{for every } x \in U, \text{ independent of the direction of } x .$$

If $\{u_e\}_{e \in E}$ represents high dimensional data with mean 0, then a set of data in isotropic position has covariance being the identity matrix, so the projected covariance in every direction is the same.

How does

$$L_G = \sum_{(a,b) \in E} w_e (\mathbf{1}_a - \mathbf{1}_b)(\mathbf{1}_a - \mathbf{1}_b)^\top$$

represent vectors in isotropic position? If we set $v_e = \sqrt{w_e}(\mathbf{1}_a - \mathbf{1}_b)$ for edge $e = (a, b)$, and $u_e = L_G^{+/2} v_e$, then

$$\sum_{e \in E} u_e u_e^\top = L_G^{+/2} \left(\sum_{e \in E} v_e v_e^\top \right) L_G^{+/2} = L_G^{+/2} L_G L_G^{+/2} = \Pi,$$

which is essentially the identity operator on the subspace U orthogonal to $\mathbf{1}$. Π also zeros out vector parallel to $\mathbf{1}$. If we regard u_e as vectors in U (an $(n-1)$ -dimensional vector space), not just vectors in \mathbb{R}^V (an n -dimensional vector space containing U), then $\{u_e\}_{e \in E}$ are in isotropic position.

The original problem of finding sparse subgraph H to approximate G now reduces to the following problem:

Problem 2.2 (Isotropic sampling). Given a set vectors $\{u_e\}_{e \in E}$ in isotropic position, obtain a new collection $\{\tilde{u}_{e'}\}_{e' \in E'}$ of vectors, so that every new vector $u_{e'}$ is a rescaled vector u_e in the original collection:

$$\text{for every } e' \in E', \text{ there is } \alpha_{e'} > 0, e \in E, \text{ such that } \tilde{u}_{e'} = \alpha_{e'} u_e.$$

We want $|E'|$ to be as small as possible, and

$$(1 - \varepsilon)I \preceq \sum_{e' \in E'} \tilde{u}_{e'} \tilde{u}_{e'}^\top \preceq (1 + \varepsilon)I,$$

i.e. the new collection $\{\tilde{u}_{e'}\}_{e' \in E'}$ is ε -close to be in isotropic position.

3. SAMPLING BY SQUARED NORM

Here is an algorithm for the isotropic sampling problem given vectors $\{u_e\}_{e \in E}$ in a d -dimensional vector space U .

Sampling by squared norm

Let $Z = \sum_{e \in E} \|u_e\|^2$ and $T = 4(d \log d)/\varepsilon^2$
 For $e' = 1, \dots, T$
 Choose $e \in E$ with probability $p_e = \|u_e\|^2/Z$
 Add $\tilde{u}_{e'} = u_e/\sqrt{T p_e}$ to the output collection

In other words, we sample $u_{e'}$ independently with repetition as some vector u_e scaled. Any u_e is chosen with probability proportional to its squared norm $\|u_e\|^2$. If u_e is chosen, we scale it down by the factor $\sqrt{T p_e}$.

Why scale factor $1/\sqrt{T p_e}$? So that the second moment matrix of $\{\tilde{u}_{e'}\}_{e' \in E}$ has the correct expectation. Note that since $\tilde{u}_{e'}$ are random, their second moment matrix $\sum_{e' \in E'} \tilde{u}_{e'} \tilde{u}_{e'}^\top$ is a random matrix. We will study the expectation of this random matrix, and its deviation from expectation. For any fixed e' , when sampling the e' -th vector $\tilde{u}_{e'}$,

$$\mathbb{E}_{\tilde{u}_{e'}} \left[\tilde{u}_{e'} \tilde{u}_{e'}^\top \right] = \sum_{e \in E} p_e \left(\frac{u_e}{\sqrt{T p_e}} \right) \left(\frac{u_e}{\sqrt{T p_e}} \right)^\top = \frac{1}{T} \sum_{e \in E} u_e u_e^\top = \frac{I}{T},$$

and the second moment matrix of all T vectors has expectation

$$\mathbb{E}_{\{\tilde{u}_{e'}\}} \left[\sum_{e' \in E'} \tilde{u}_{e'} \tilde{u}_{e'}^\top \right] = T \mathbb{E}_{\tilde{u}_{e'}} \left[\tilde{u}_{e'} \tilde{u}_{e'}^\top \right] = T \frac{I}{T} = I.$$

4. MATRIX CHERNOFF BOUNDS

We will need to show that a sum of independent random second moment matrices is close to its expectation with high probability. This was proved by Tropp in “*User-Friendly Tail Bounds for Sums of Random Matrices*” (Corollary 5.2 there).

Theorem 4.1 (Tropp). *Let X_1, \dots, X_m be independent random d -dimensional symmetric positive semidefinite matrices so that $\|X_i\| \leq R$ almost surely. Let $X = \sum_{1 \leq i \leq m} X_i$ and μ_{\min} and μ_{\max} be the smallest and largest eigenvalues of*

$$\mathbb{E}[X] = \sum_{1 \leq i \leq m} \mathbb{E}[X_i].$$

Then

$$\begin{aligned} \mathbb{P}[\lambda_{\min}(X) \leq (1 - \varepsilon)\mu_{\min}] &\leq d \exp(-\varepsilon^2 \mu_{\min}/2R) && \text{for } 0 < \varepsilon < 1, \\ \mathbb{P}[\lambda_{\max}(X) \geq (1 + \varepsilon)\mu_{\max}] &\leq d \exp(-\varepsilon^2 \mu_{\max}/3R) && \text{for } 0 < \varepsilon < 1. \end{aligned}$$

5. CONCENTRATION

We will apply Matrix Chernoff with $X_{e'} = \tilde{u}_{e'} \tilde{u}_{e'}^\top$.

We choose $e \in E$ with probability proportional to $\|u_e\|^2$ in order to minimize the norm of $X_{e'}$:

$$\|X_{e'}\| \leq \max_{e \in E} \left\| \left(\frac{u_e}{\sqrt{Tp_e}} \right) \left(\frac{u_e}{\sqrt{Tp_e}} \right)^\top \right\| = \max_{e \in E} \left\| \frac{u_e}{\sqrt{Tp_e}} \right\|^2 = \max_{e \in E} \frac{\|u_e\|^2}{Tp_e} = \frac{Z}{T}.$$

The point is that, in the last equality, every term inside the maximum is Z/T , independent of $e \in E$. This ensures the best possible bound $R = Z/T$ for the norm of $X_{e'}$. That's why sampling probabilities p_e are proportional to $\|u_e\|^2$.

In fact, the normalization constant Z is simply $d = \dim U$. Indeed,

$$Z = \sum_{e \in E} u_e^\top u_e = \sum_{e \in E} \text{Tr}(u_e u_e^\top) = \text{Tr}\left(\sum_{e \in E} u_e u_e^\top\right) = \text{Tr}(I) = \dim U.$$

By Matrix Chernoff with $X = \sum_{e' \in E'} X_{e'} = \sum_{e' \in E'} \tilde{u}_{e'} \tilde{u}_{e'}^\top$,

$$\mathbb{P}[X \succcurlyeq (1 + \varepsilon)I] \leq d \exp(-\varepsilon^2/3R) = d \exp(-(4/3) \log d) = d^{-1/3}.$$

$$\mathbb{P}[X \preccurlyeq (1 - \varepsilon)I] \leq d \exp(-\varepsilon^2/2R) = d \exp(-(4/2) \log d) = d^{-1}.$$

Therefore, with overwhelming probability for large d , the second moment matrix is ε -close to the identity, so the output vectors $\{\tilde{u}_{e'}\}_{e' \in E'}$ are ε -close to be in isotropic position. This completes the analysis of the sampling algorithm.

6. VARIANTS

The above sampling algorithm outputs a collection with $O(d(\log d)/\varepsilon^2)$ vectors. The $\Omega(d \log d)$ dependence on d is unavoidable for randomized algorithms with independent samples: A special case is the input $\{u_e\}_{e \in E}$ consists of standard basis vectors. In this case Coupon collector tells us $\Omega(d \log d)$ samples are required to see all vectors.

Batson–Spielman–Srivastava came up with a deterministic algorithm (without random sampling) to solve the isotropic sampling problem that outputs a collection with $O(d/\varepsilon^2)$ vectors.

7. EFFECTIVE RESISTANCE

Back to our original question of graph sparsification. The resulting algorithm (proposed by Spielman–Srivastava) gives us a subgraph H with $O(n(\log n)/\varepsilon^2)$ edges that ε -approximate given any graph G . H is very sparse even when G is dense.

What is the sampling probability p_e for edge $e = (a, b)$? It is proportional to $\|u_e\|^2$, where $u_e = L^{+1/2} \sqrt{w_e}(\mathbb{1}_a - \mathbb{1}_b)$. Therefore

$$\|u_{(a,b)}\|^2 = w_{a,b} \|L^{+1/2}(\mathbb{1}_a - \mathbb{1}_b)\|^2 = w_{a,b} R_{\text{eff}}(a, b).$$

If input graph G is unweighted, then we are sampling an edge with probability proportional to the effective resistance between its endpoints.

We previously showed that $Z = \sum_{e \in E} \|u_e\|^2 = \dim U$. In the context of graphs,

$$\sum_{(a,b) \in E} w_{a,b} R_{\text{eff}}(a, b) = n - 1.$$

This result has a combinatorial meaning: One can consider sampling a random spanning tree of G , with probability proportional to the product of edge weights in the tree. Turns out $w_{a,b} R_{\text{eff}}(a, b)$ is exactly the probability that an edge (a, b) appears in this random spanning tree. And above calculations say that the expected number of edges in the random spanning tree is $n - 1$.