

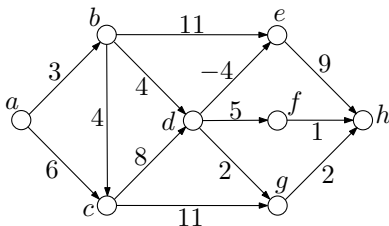
# SSSP on DAGs and Negative Cycle Detection

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## SSSP on DAG

Let  $G = (V, E)$  be a weighted **directed acyclic graph** (DAG). Let  $w(u, v)$  be the weight of an edge  $(u, v)$  in  $E$ , which can be positive, 0 or negative.



Given a **source** vertex  $s \in V$ , our mission is to design an algorithm which can terminate in  $O(|V| + |E|)$  time to find the **shortest path distances** from  $s$  to the vertices in  $V$ .

## Topological Order

Recall:

- Let  $G = (V, E)$  be a DAG, a **topological order** of  $G$  is an ordering of the vertices on  $V$  such that, for any edge  $(u, v)$ , it must hold that  $u$  **precedes**  $v$  in the ordering.
- Every DAG has a topological order, and it be obtained by simply running **DFS**.

## An Important Lemma

Recall that the shortest-path distances  $spdist(s, v)$  from  $s$  to  $v \in V$  satisfy:

**Lemma.**

$$spdist(s, v) = \min_{u \in IN(v)} spdist(s, u) + w(u, v)$$

where  $w(u, v)$  denotes the weight of the edge  $(u, v)$ , and  $IN(v)$  is the set of **in-neighbors** of  $v$ .

This lemma implies that SSSP is a **dynamic programming** problem. What is nontrivial is how we should fill in the "matrix". Namely, what is the **order** of  $v$  by which we should compute  $spdist(s, v)$ ?

For a **DAG**, the answer is "**topological order**"!

## Algorithm

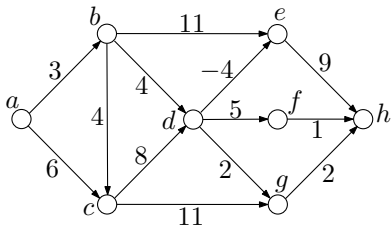
We are now ready to introduce the algorithm. Our algorithm runs as follows.

- Run DFS on  $G$  to obtain a **topological order** of  $V$ .
- Initialize  $dist(s) = 0$  and  $dist(v) = \infty$  for all  $v \in V - \{s\}$ .
- Process vertices of  $V$  **according to the topological order**.  
Specifically, when processing a vertex  $u$ , **relax** all the out-going edges  $(u, v)$  of  $u$ .

After every vertex has been processed, the final  $dist(v)$  is the shortest path distance from  $s$  to  $v$ , for every  $v \in V$ .

## Example

Suppose that the source vertex is  $a$ . We first initialize  $dist(v)$  for all  $v \in V$ .

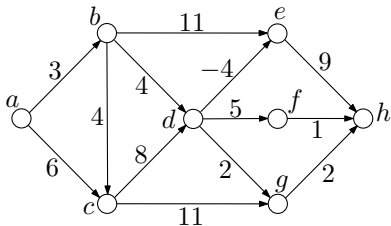


vertex $v$	$dist(v)$
$a$	0
$b$	$\infty$
$c$	$\infty$
$d$	$\infty$
$g$	$\infty$
$e$	$\infty$
$f$	$\infty$
$h$	$\infty$

A **topological order** of  $V$  is:  $a, b, c, d, g, e, f, h$ .

## Example

Following the topological order, we first process  $a$ , namely, relax all the out-going edges of  $a$ :  $(a, b)$ ,  $(a, c)$ .

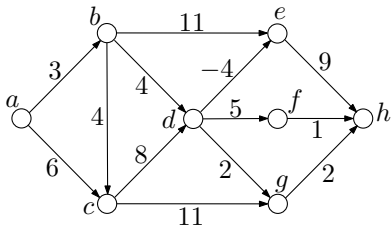


vertex $v$	$dist(v)$
$a$	0
$b$	3
$c$	6
$d$	$\infty$
$g$	$\infty$
$e$	$\infty$
$f$	$\infty$
$h$	$\infty$

A **topological order** of  $V$  is:  $a, b, c, d, g, e, f, h$ .

## Example

Following the topological order, we then process  $b$ , namely, relax all the out-going edges of  $b$ :  $(b, c)$ ,  $(b, d)$ ,  $(b, e)$ .



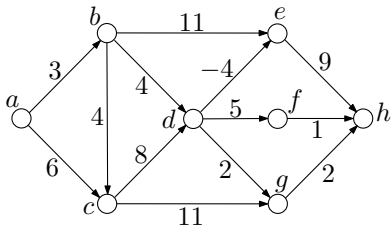
vertex $v$	$dist(v)$
$a$	0
$b$	3
$c$	6
$d$	7
$g$	$\infty$
$e$	14
$f$	$\infty$
$h$	$\infty$

A **topological order** of  $V$  is:  $a, b, c, d, g, e, f, h$ .



## Example

Following the topological order, we then process  $c$ , namely, relax all the out-going edges of  $c$ :  $(c, d)$ ,  $(c, g)$ .

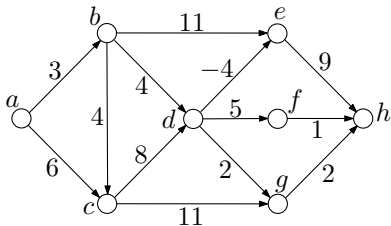


vertex $v$	$dist(v)$
$a$	0
$b$	3
$c$	6
$d$	7
$g$	17
$e$	14
$f$	$\infty$
$h$	$\infty$

A **topological order** of  $V$  is:  $a, b, c, d, g, e, f, h$ .

## Example

Following the topological order, we then process  $d$ , namely, relax all the out-going edges of  $d$ :  $(d, e)$ ,  $(d, f)$ ,  $(d, g)$ .

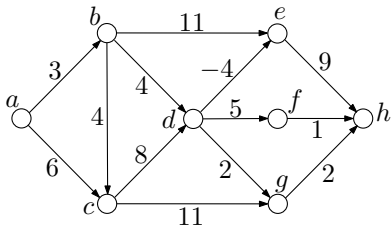


vertex $v$	$dist(v)$
$a$	0
$b$	3
$c$	6
$d$	7
$g$	9
$e$	3
$f$	12
$h$	$\infty$

A **topological order** of  $V$  is:  $a, b, c, d, g, e, f, h$ .

## Example

Following the topological order, we then process  $g$ , namely, relax all the out-going edges of  $g$ :  $(g, h)$ .

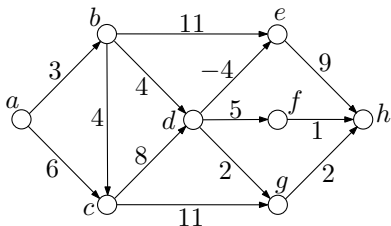


vertex $v$	$dist(v)$
$a$	0
$b$	3
$c$	6
$d$	7
$g$	9
$e$	3
$f$	12
$h$	11

A **topological order** of  $V$  is:  $a, b, c, d, g, e, f, h$ .

### Example

Similarly, following the topological order, we next process  $e$ ,  $f$  and  $h$  and get the final  $dist(v)$  for all vertices.



vertex $v$	$dist(v)$
$a$	0
$b$	3
$c$	6
$d$	7
$g$	9
$e$	3
$f$	12
$h$	11

The final  $dist(v)$  is the shortest path distance from  $s$  (namely,  $a$ ) to  $v$  for every  $v \in V$ .

## Analysis

The correctness of our algorithm follows from the following claim:

**Claim.** At the moment right before  $v$  is processed,  $spdist(u)$  has already been computed for every  $u \in IN(v)$ .

The above claim can be easily established by induction on the number  $\ell$  of edges in a shortest path.

**Base case:**  $\ell = 0$ . Trivial.

**Inductive case:** Suppose that the claim is correct for  $\ell < i$ . Next we will prove the claim on any vertex  $v$  for which there is a shortest path  $\pi$  with length  $\ell = i$ . Let  $u$  be the predecessor of  $v$  on  $\pi$ . By the topological order, when  $v$  is about to be processed,  $u$  must have already been processed. Think about what happens when we relax the edge  $(u, v)$ .

## Negative Cycle Detection

Let  $G = (V, E)$  be a **weighted directed** graph where the weight of an edge  $(u, v)$  is  $w(u, v)$ . Define  $\lambda = \infty$ .

Consider the following algorithm:

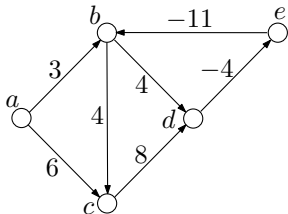
- Pick an arbitrary  $s \in V$ , initialize  $dist(s) = 0$  and  $dist(v) = \lambda$  for all  $v \in V - \{s\}$ .
- Repeat the following  $|V| - 1$  times:
  - relax all the edges in  $E$ .

Prove: when the algorithm terminates,  $G$  contains a **negative cycle** **if and only if** there is an edge  $(u, v) \in E$  such that

$$dist(v) > dist(u) + w(u, v)$$

## Example

Consider the following graph which contains a **negative cycle**  $b \rightarrow d \rightarrow e$ . Note that  $\lambda = 3 + 6 + 4 + 8 + 4 = 25$ . Let the source vertex be  $a$ , we initialize  $dist(a) = 0$  and  $dist(v) = \lambda$  for every other vertex  $v$ .

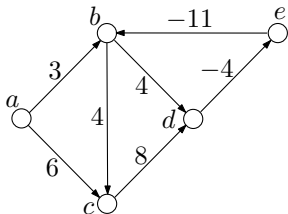


vertex $v$	$dist(v)$
$a$	0
$b$	25
$c$	25
$d$	25
$e$	25

There is no  $\infty$  in actual programming. Here it suffices to use  $\lambda = 25$  as the “infinity”. **Think:** why?

## Example

After relax all the edges  $|V| - 1 = 4$  times by following the alphabetical order of the edges, we have:



vertex $v$	$dist(v)$
$a$	0
$b$	-41
$c$	-26
$d$	-26
$e$	-30

Since the edge  $(b, d)$  satisfies  $dist(d) > dist(b) + w(b, d)$ , we know that there must be a negative cycle!



## Negative Cycle Detection

Prove: when the algorithm terminates,  $G$  contains a **negative cycle** **if and only if** there is an edge  $(u, v) \in E$  such that

$$\text{dist}(v) > \text{dist}(u) + w(u, v) \quad (1)$$

**Proof.** 1. The if direction.

We already know that Bellman-Ford's algorithm correctly finds all shortest path distances (from  $s$ ) after  $|V| - 1$  rounds of edge relaxations if there are **no negative cycles** in  $G$ .

Hence, if inequality (1) still holds after  $|V| - 1$  rounds, it means that an **even shorter** path from  $s$  to  $v$  has just been discovered. Therefore, in such a case,  $G$  must contain a negative cycle.

## Negative Cycle Detection

### Proof (cont.).

2. The only if direction.

Suppose that there is a negative cycle  $v_1 \rightarrow v_2 \rightarrow \dots \rightarrow v_\ell \rightarrow v_1$ . Then we have

$$w(v_\ell, v_1) + \sum_{i=1}^{\ell-1} w(v_i, v_{i+1}) < 0 \quad (2)$$

Assume on the contrary that (1) does not hold on any edge in  $E$ , then we have

$$\text{dist}(v_{i+1}) \leq \text{dist}(v_i) + w(v_i, v_{i+1}) \quad \text{for all } i \in [1, \ell - 1] \quad (3)$$

$$\text{dist}(v_1) \leq \text{dist}(v_\ell) + w(v_\ell, v_1) \quad (4)$$

## Negative Cycle Detection

### Proof (cont.).

The inequalities (3) and (4) together imply:

$$\sum_{i=1}^{\ell} \text{dist}(v_i) \leq \sum_{i=1}^{\ell} \text{dist}(v_i) + w(v_{\ell}, v_1) + \sum_{i=1}^{\ell-1} w(v_i, v_{i+1}) \quad (5)$$

$\Rightarrow$

$$w(v_{\ell}, v_1) + \sum_{i=1}^{\ell-1} w(v_i, v_{i+1}) \geq 0 \quad (6)$$

which contradicts (2). □