Tutorial 1: Hello World

Programming Lab (Using C)

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Outline

- Write your first program in C
 - Create a C project in Visual Studio 2010
 - First program: Hello World!
 - Compile your program in Visual Studio 2010
- Try another one?
 - Multiplication Calculator
- Get your hands dirty
 - Calculator

- Create a C project in Visual Studio 2010
 - Hint:
 - Visual Studio 2010 is not free, you can try Visual C++ 2010 Express Edition in your personal computers or laptops
 - Procedure
 - File -> New -> Project (Ctrl + Shift + N)
 - Visual C++ -> Win32 Console Application -> Enter your project Name -> Select the location of your project -> OK
 - Next -> Console application -> Empty project -> Finish
 - Right Click "Resource Files" -> Add -> New Item -> Visual C++ -> C++ File -> Enter your file name end with ".c" -> Add

Demo

• First program: Hello World!

- Summary of "Hello World!"
 - Comments
 - Text surrounded /* and */ will ignored by computer
 - #include <stdio.h>
 - Preprocessor directive which tells computer to load contents of a certain file
 - stdio.h: a head file allows standard io operations
 - int main()
 - C programs contain one or more functions, exactly one of which is the main function
 - Parentheses indicate a function
 - int means that main returns an integer value
 - The content of a function must be contained in braces ({ and })

- Summary of "Hello World!"
 - printf("Hello World!\n");
 - Print the string of characters within quotes ("") on console screen.
 - Entire line is called a statement
 - All statements must end with a semicolon (;)
 - \n: Newline character
 - return 0;
 - A way to exit a function

First program: Hello World!

- Compile your program in Visual Studio 2010
 - Demo

Try Another One

- Multiplication Calculator
 - Print the *absolute value* of the product of two input integers
- Hints
 - Variable Declaration
 - int a;
 - int means variable a can hold integers (float, char, ...), a is the name of the variable
 - Whenever you want to use a variable, double check whether the variable is declared and assigned with a value you want
 - All the local variable declarations in C must appear immediately after the opening braces {

Try Another One

- Hints
 - if(a<0) {a = -a;}
 - if control structure
 - Only If the condition is true, the content inside the braces will be executed
 - 0 is false, non-zero is true
 - if...{else if...} else...

```
1 2 3

if(a>0) {a=3;}

else if(a==0) {a=2;}

else {a=1;}
```

Remember: "==" and "=" is different!

Try Another One

- Hints
 - Input/Output of a Variable
 - scanf("%d", &a);
 - The program will be suspended and wait for keyboard inputs
 - %d: the input should be a decimal integer
 - &a: assign the input integer to variable a
 - printf("%d", a);
 - %d: the output should be a decimal integer
 - a: the value of variable a will be output on the console screen

Demo

Get Your Hands Dirty

- Calculator
 - Input: An Integer, an operator(+,-,*,/), Another Integer
 - Example: 5 * 4 (separated by space)
 - Hint: use "%c" instead of "%d" to input/output the operator (char variable)
 - Hint: use "if... else if..."
 - Output: the result of the input formula
 - Try division like "3 / 2", check your output.
 - Try to go on another one after one calculation rather then exit. (loop)
 - Demo

Q&A

Thanks