

# Solutions for Program Assignment 3

CSCI2100A

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## 1 Exercise 3.24

### 1.1 Analysis

This is a very basic problem of binary tree. The simplest way is to use a recursive function. In this function, the steps are as follows: (1) determine the root of the current subtree in preorder sequence (1st position); (2) locate its position in inorder sequence; (3) recursively deal with the left subtree and the right subtree; (4) print out the root in postorder sequence.

### 1.2 Sample code

```
#include <stdio.h>
#include <string.h>

char inorder[100], preorder[100];
char line[200];

void trace(int ihead, int itail, int phead, int ptail)
{
    char split = preorder[phead];
    int i;
    int len;

    if (ihead > itail) return;

    for (i=ihead; inorder[i] != split; ++i)
        ;

    len = i - ihead;
    trace(ihead, i-1, phead+1, phead+len);

    len = itail - i - 1;
    trace(i+1, itail, ptail - len, ptail);

    printf("%c", split);
}

int main() {
    int n;

    for (;;) {
```

```

        if (gets(line) == NULL) break;
        sscanf(line, "%s %s", preorder, inorder);
        n = strlen(inorder);
        trace(0, n-1, 0, n-1);
        printf("\n");
    }

    return 0;
}

```

## 2 Exercise 3.35

### 2.1 Analysis

Due to the data size, you can actually use a brutal-force algorithm to compute the solution, i.e., enumerate starting point and ending point and search for the path between them. The time complexity should be  $O(n^3)$ . However, a dynamic programming based method can be used to reduce the complexity. For this method, you need to keep some variable in the node and do a top-down searching but a bottom-up updating. The code below will show the variables and updating rule in more details.

### 2.2 Sample Code

```

/*Modified from the version coded by Ianmaoac in GitHub*/
#include <stdio.h>
#include <string.h>

#define MAXN (100010)
#define MOD (1000000007)
struct node
{
    int to,next;
    long long w;
} edges[MAXN*2];

int box[MAXN],size,n;
long long ans,sum[MAXN];

void add(int from,int to,long long w)
{
    edges[size].to=to;
    edges[size].w=w;
    edges[size].next=box[from];
    box[from]=size++;
}

void init()
{
    int a,b,c,i;
    scanf("%d",&n);
    for (i=0; i<MAXN; i++)
        box[i] = -1;
    for (i=0; i<MAXN; i++)

```

```

        sum[i] = 0;
size=ans=0;
for(i=0;i<n-1;++i)
{
    scanf("%d%d%d",&a,&b,&c);
    add(a,b,c);
    add(b,a,c);
}
void dfs(int x,int father)
{
    int i, ne;
    for(i=box[x];i!=-1;i=edges[i].next)
    {
        ne=edges[i].to;
        if(ne==father)continue;
        dfs(ne,x);
        ans=(ans+sum[x]*edges[i].w%MOD*(sum[ne]+1))%MOD;
        sum[x]=(sum[x]+edges[i].w*(sum[ne]+1))%MOD;
    }
    ans=(ans+sum[x])%MOD;
}
int main()
{
    init();
    dfs(1,-1);
    printf("%lld\n", ans);
    return 0;
}

```