

Ch1 Complex Numbers

Standard notations:

$$\left\{ \begin{array}{l} \mathbb{N} = \{0, 1, 2, 3, \dots\} \text{ set of natural numbers} \\ \mathbb{Z} = \{\dots, -3, -2, -1, 0, 1, 2, 3, \dots\} \text{ set of integers} \\ \mathbb{Q} = \text{set of rational numbers} \\ \mathbb{R} = \text{set of real numbers} \end{array} \right.$$

§1 Sums & Product

Def : The set of complex numbers \mathbb{C} is

$$\mathbb{R}^2 = \{(x, y) : x, y \in \mathbb{R}\} \text{ (as set) with } \underline{\text{operations}}$$

defined by

$$(x_1, y_1) + (x_2, y_2) \stackrel{\text{def}}{=} (x_1 + x_2, y_1 + y_2)$$

$$(x_1, y_1)(x_2, y_2) \stackrel{\text{def}}{=} (x_1 x_2 - y_1 y_2, y_1 x_2 + x_1 y_2)$$

[where $x_1 + x_2, \dots, x_1 x_2, \dots$ etc are addition &
multiplication in \mathbb{R} .]

Notes : (1) If $z = (x, y)$, then $x = \operatorname{Re} z$ (real part)
 $y = \operatorname{Im} z$ (imaginary part)

(2) "+" is called addition, " ." multiplication.

(3) When restricted to $\mathbb{R} \times \{0\} = \{(x, 0) : x \in \mathbb{R}\}$

then $\begin{cases} (x_1, 0) + (x_2, 0) = (x_1 + x_2, 0) \\ (x_1, 0)(x_2, 0) = (x_1 x_2, 0) \end{cases}$

Same operations as in \mathbb{R} .

So $(\mathbb{C}, +, \cdot)$ is a natural extension of $(\mathbb{R}, +, \cdot)$ when $x \in (\mathbb{R}, +, \cdot)$ interpreted as $(x, 0) \in (\mathbb{C}, +, \cdot)$

i.e. $x \longleftrightarrow (x, 0)$

(4) If we write x for $(x, 0)$

i for $(0, 1)$,

then $z = (x, y) = (x, 0) + (0, y)$ (by defn.)

$= (x, 0) + (0, 1)(y, 0)$ (check!)

$= x + iy$

It is more convenient to use $\boxed{z = x + iy}$

to represent the cpx number $z = (x, y)$.

(5) In this notation :

$$\begin{cases} (x_1 + iy_1) + (x_2 + iy_2) = (x_1 + x_2) + i(y_1 + y_2) \\ (x_1 + iy_1)(x_2 + iy_2) = (x_1 x_2 - y_1 y_2) + i(y_1 x_2 + x_1 y_2) \end{cases}$$

& $i^2 + 1 = 0$ (check!)

§2 Basic Algebraic Properties

$$\left\{ \begin{array}{l} z_1 + z_2 = z_2 + z_1 \\ (z_1 + z_2) + z_3 = z_1 + (z_2 + z_3) \\ \exists 0 \text{ s.t. } z + 0 = z, \forall z \\ \forall z, \exists -z \text{ s.t. } z + (-z) = 0 \end{array} \right.$$

$$\left\{ \begin{array}{l} z_1 z_2 = z_2 z_1 \\ (z_1 z_2) z_3 = z_1 (z_2 z_3) \\ \exists 1 \text{ s.t. } z \cdot 1 = z \\ \forall z \neq 0, \exists z^{-1} \text{ s.t. } z z^{-1} = 1 \end{array} \right.$$

• $z(z_1 + z_2) = zz_1 + zz_2$

Notes = (1) $\forall n \in \mathbb{Z}$, z^n is defined by induction:

$$\left\{ \begin{array}{l} z^{n+1} = z^n z \quad \text{with} \\ z^0 = 1 \end{array} \right.$$

(2) $z_1 z_2 = 0 \Rightarrow z_1 = 0 \text{ or } z_2 = 0$

(3) Subtraction $z_1 - z_2 \stackrel{\text{def}}{=} z_1 + (-z_2)$

Division $\frac{z_1}{z_2} \stackrel{\text{def}}{=} z_1 z_2^{-1} \quad (\text{for } z_2 \neq 0)$

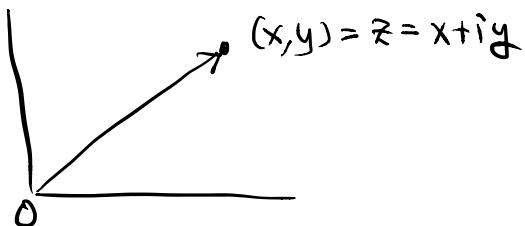
(4) Binomial formula is also valid for cpx numbers.

$$(z_1 + z_2)^n = \sum_{k=0}^n \binom{n}{k} z_1^k z_2^{n-k}$$

where $\binom{n}{k} = \frac{n!}{k!(n-k)!}$ ($k=0, 1, 2, \dots$)

§ 4 Vectors & Moduli

By definition of cpx numbers, $z=x+iy$ is naturally identified as a plane vector (x, y) in \mathbb{R}^2



Notes: (1) cpx number addition coincides with vector addition

$$z_1 + z_2 = (x_1 + x_2) + i(y_1 + y_2)$$

$$(x_1, y_1) + (x_2, y_2) = (x_1 + x_2, y_1 + y_2)$$

↑
vector addition

(2) But cpx number multiplication is neither the scalar product nor vector product (in vector analysis)

(i) scalar product $\alpha(x, y) = (\alpha x, \alpha y)$
defined only for $\alpha \in \mathbb{R}$

* cpx multiplication is an extension to allow $\alpha \in \mathbb{C}$.

(ii) vector product (in vector analysis) takes 2

plane vectors to a vector out of the plane.

Def: The modulus, or absolute value, of $z = x + iy$
is defined by

$$|z| = \sqrt{x^2 + y^2}$$

(non-negative real root of the real number $x^2 + y^2$)

i.e. $|z| =$ length of the vector (x, y)
= distance between (x, y) & $(0, 0)$

Notes : (1) The inequality $z_1 < z_2$ is not defined
for cpx numbers as there is no
"inequality" on \mathbb{C} that extends
the "inequality on \mathbb{R} " and compatible
with the algebraic operations .

Therefore $z_1 < z_2$ is meaningless unless $z_1, z_2 \in \mathbb{R}$,

However $|z_1| < |z_2|$ is meaningful !

(2) Easy to prove that

$$\begin{cases} \operatorname{Re} z \leq |\operatorname{Re} z| \leq |z| \\ \operatorname{Im} z \leq |\operatorname{Im} z| \leq |z| \end{cases}$$

(3) Triangle Inequality

$$|z_1 + z_2| \leq |z_1| + |z_2|$$

& hence

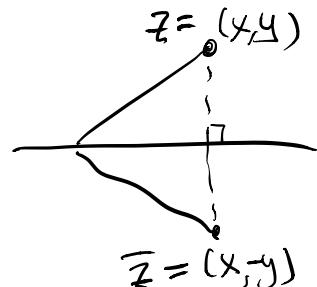
$$|(z_1 - z_2)| \leq |z_1 \pm z_2| \leq |z_1| + |z_2| \quad (\text{Ex!})$$

§5 Complex Conjugate

Def: The complex conjugate (or simply conjugate)

of $z = x + iy$ is

$$\boxed{\bar{z} = x - iy}$$



i.e. \bar{z} is represented by the reflection in real axis.

It is easy to prove (Ex!)

$$\bullet \left\{ \begin{array}{l} \overline{z_1 \pm z_2} = \bar{z}_1 \pm \bar{z}_2 \\ \overline{z_1 z_2} = \bar{z}_1 \bar{z}_2 , \quad \overline{\left(\frac{z_1}{z_2}\right)} = \frac{\bar{z}_1}{\bar{z}_2} \end{array} \right.$$

$$\bullet \left\{ \begin{array}{l} \operatorname{Re} z = \frac{z + \bar{z}}{2} \\ \operatorname{Im} z = \frac{z - \bar{z}}{2i} \end{array} \right.$$

$$\bullet \quad z\bar{z} = |z|^2$$

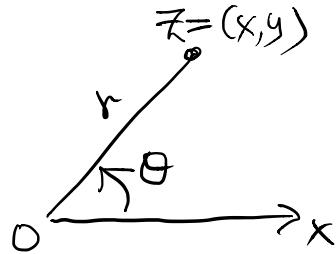
§6 Exponential Form

Using polar coordinate (r, θ) for (x, y) for each $z \neq 0$, we can write

$$z = r(\cos \theta + i \sin \theta)$$

where $r = |z|$, &

for some $\theta \in \mathbb{R}$.



Notes (1) θ is undefined for $z=0$

(2) θ is only defined up $2k\pi$, $k \in \mathbb{Z}$.

i.e. $\theta + 2k\pi$, for $k \in \mathbb{Z}$,

also satisfies

$$z = r [\cos(\theta + 2k\pi) + i \sin(\theta + 2k\pi)]$$

Definitions

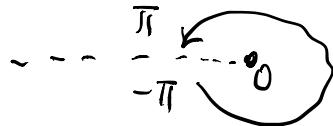
(1) Each value of θ s.t. $z = |z|(\cos \theta + i \sin \theta)$ is called an argument of z .

(2)

$$\boxed{\arg z = \text{set of all arguments of } z}$$

(3) The principal value of $\arg z$, or principal argument of z , denoted by $\text{Arg } z$ is the value

$$\theta \in \arg z \text{ st. } \underline{-\pi < \theta \leq \pi}.$$



($\text{Arg } z$ is discontinuous along negative real axis.)

i.e.

$$\left\{ \begin{array}{l} \arg z = \{\text{Arg } z + 2k\pi : k \in \mathbb{Z}\} \text{ is a set.} \\ = \text{Arg } z + 2k\pi \text{ for simplicity} \\ \text{Arg } z \in (-\pi, \pi] \end{array} \right.$$