

Tutorial 6 10/10/2014

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This tutorial will focus on shape operator.

Recall: $M =$ a regular surface in \mathbb{R}^3
 $p \in M$.

We def the shape operator for M at p by

$$S_p(v) = -\nabla_v \mathbb{I} \quad \forall v \in T_p M$$

where \mathbb{I} = the unit normal vector field on M .

We have shown S_p is a linear transformation from $T_p M$ into itself.

For \mathbb{R}^2 , $\forall p \in \mathbb{R}^2$, $S_p = 0$.

For S^2 ,

$$X(u, v) = (\cos u \cos v, \sin u \cos v, \sin v)$$

$$\Rightarrow \mathbb{I} = \frac{X_u \times X_v}{|X_u \times X_v|} = (\cos u \cos v, \sin u \cos v, \sin v)$$

$$S_p(X_u) = -\nabla_{X_u} \mathbb{I} = -\sum_i X_u(u^i) e_i \quad \underbrace{e_i = (0, 1, 0)}_{\substack{\text{2th} \\ \downarrow \\ T_p M}}$$

$$= -(-\sin u \cos v, \cos u \cos v, 0)$$

Similarly, $S_p(X_v) = -X_u$

$$\rightarrow S_p(v) = -v$$

$$\text{So } \forall v \in T_p M \quad v = aX_u + bX_v \quad \text{So } \underbrace{S_p = -\text{id}_{T_p M}}$$

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Next we show S_p is a symmetric linear operator.

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Actually, let $X(u,v)$ be a coordinate patch around p .

Want to show

$$\begin{cases} \langle S_p(X_u), X_u \rangle = \langle X_{uu}, \mathbb{I} \rangle & (1) \\ \langle S_p(X_u), X_v \rangle = \langle X_{uv}, \mathbb{I} \rangle & (2) \\ \langle S_p(X_v), X_v \rangle = \langle X_{vv}, \mathbb{I} \rangle & (3) \end{cases}$$

Here we only show (2) (So S_p is symmetric since $X_{uv} = X_{vu}$ if X is C^∞ .)

$$\langle X_{uu}, \mathbb{I} \rangle = 0$$

$$X_v \langle X_u, \mathbb{I} \rangle = 0$$

$$\text{LHS} = \langle X_{uv}, \mathbb{I} \rangle + \langle X_u, \nabla_v \mathbb{I} \rangle$$

$$\begin{aligned} \text{So } \langle S_p(X_v), X_u \rangle &= \langle X_{uv}, \mathbb{I} \rangle \\ &= \langle X_{vu}, \mathbb{I} \rangle \\ &= \langle S_p(X_u), X_v \rangle. \end{aligned}$$

Matrix representation of $S_p: T_p^M \rightarrow T_p M$ w.r.t $[X_u, X_v]$.

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Let's use modern notation $[X_u, X_v] \Leftrightarrow [X_1, X_2]$.

$$S_p(X_j) = \sum_{i=1}^2 a_j^i X_i$$

Want to compute $A = (a_j^i)$.

By the above then, $\langle S_p(X_j), X_j \rangle = \langle X_{ij}, \zeta \rangle$

$$\Rightarrow a_i^k \langle X_k, X_j \rangle = \langle X_{ij}, \zeta \rangle.$$

$$g_{ij} \triangleq \langle X_i, X_j \rangle, \quad h_{ij} \triangleq \langle X_{ij}, \zeta \rangle$$

$$G = (g_{ij})$$

$$a_i^k g_{kj} = h_{ij}$$

$$a_i^k g_{kj} g^{js} = g^{js} h_{ij} \quad \text{where } g^{ij} = G^{-1} \text{'s component}$$

$$a_i^k g_{ks} = g^{js} h_{ij}$$

$$a_i^s = g^{js} h_{ij}$$

$$\Rightarrow A = G^{-1} \cdot H.$$

Classical notation:

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$$E = \langle X_u, X_u \rangle = g_{11}$$

$$F = \langle X_u, X_v \rangle = g_{12} = g_{21}$$

$$G = \langle X_v, X_v \rangle = g_{22}$$

$$L = \langle X_{uu}, \mathcal{U} \rangle = h_{11}$$

$$m = \langle X_{uv}, \mathcal{U} \rangle = h_{12} = h_{21}$$

$$n = \langle X_{vv}, \mathcal{U} \rangle = h_{22}$$

$$G^{-1} = \frac{1}{EG - F^2} \begin{pmatrix} G & -F \\ -F & E \end{pmatrix} = (g^{ij}) \quad G = \begin{pmatrix} E & F \\ F & G \end{pmatrix} \quad H = \begin{pmatrix} L & m \\ m & n \end{pmatrix}$$

$$A = \begin{pmatrix} a_1^1 & a_1^2 \\ a_2^1 & a_2^2 \end{pmatrix} = G^{-1}H = \frac{1}{EG - F^2} \begin{pmatrix} G & -F \\ -F & E \end{pmatrix} \begin{pmatrix} L & m \\ m & n \end{pmatrix}$$
$$= \frac{1}{EG - F^2} \begin{pmatrix} GL - Fm & Gm - Fn \\ -Fl + Em & -Fm + En \end{pmatrix}$$

Note that G^{-1} exists since M is regular.

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$$EG - F^2 \neq 0.$$

$$\Leftrightarrow |X_u|^2 |X_v|^2 - \langle X_u, X_v \rangle^2 \neq 0$$

$$\Leftrightarrow |X_u \times X_v|^2 \neq 0.$$

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Thm: If $S_p \equiv 0 \forall p \in M$, then M is contained in a plane

pf: Fix $p \in M$. $U(p)$ = unit normal of p .

For any $q \in M$, $\exists \alpha(t)$ curve $0 \leq t \leq 1$ on M s.t

$$\alpha(0) = p, \alpha(1) = q.$$

Consider

$$f(t) = \langle \alpha(t) - p, U(\alpha(t)) \rangle$$

$$f'(t) = \underbrace{\langle \alpha'(t), U(\alpha(t)) \rangle}_{\text{tangent}} + \underbrace{\langle \alpha(t) - p, \nabla_{\alpha'(t)} U(\alpha(t)) \rangle}_{\text{normal}}$$

$$= 0.$$

$\therefore f \equiv \text{Constant}$.

$$\langle p - q, U(p) \rangle = f(0) = f(1) = \langle q - p, U(q) \rangle = 0.$$

We have shown for $q \in M$

$$\langle p - q, U(p) \rangle = 0$$

So $M \subset$ a plane. #

So \mathcal{I}_p measures the different of a surface, in shape, from being a plane.

Let's def the differential (Tangent map).

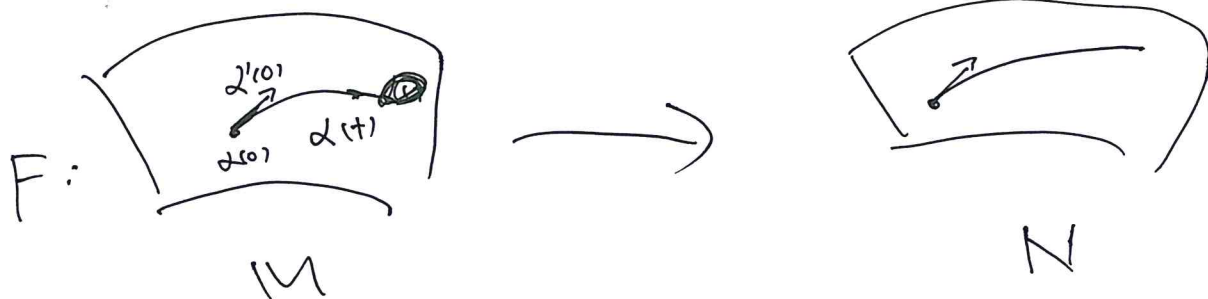
$M, N =$ regular surface

$$F: M \rightarrow N = \mathcal{C}^\infty \text{ map.}$$

The differential of F (DF, F_*) at $p \in M$.

$$DF_p = (F_*)|_p : T_p M \rightarrow T_{F(p)} N$$

$$DF_p(\alpha'(0)) = \left. \frac{d}{dt} F(\alpha(t)) \right|_{t=0} \quad \forall \alpha'(0) \in T_p M.$$



The shape operator can be considered as a differential. □

$$\mathbb{U}: M \rightarrow \mathbb{S}^2$$

For any $v \in T_p M$, α is a curve with $\alpha(0) = p$, $\alpha'(0) = v$.

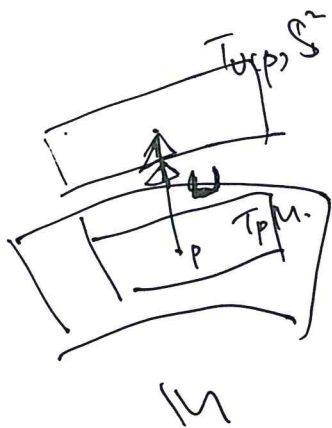
$$(\mathbb{U}_*)_p(v) = \frac{d}{dt} \Big|_{t=0} (\mathbb{U}(\alpha(t)))$$

□

$$T_{\mathbb{U}(p)} \mathbb{S}^2$$

$$= \nabla_{\alpha'(0)} \mathbb{U}$$

$$= -S_p(v) \in T_p M.$$



$$T_p M \cong T_{\mathbb{U}(p)} \mathbb{S}^2$$

