

# CMSC5733 Social Computing

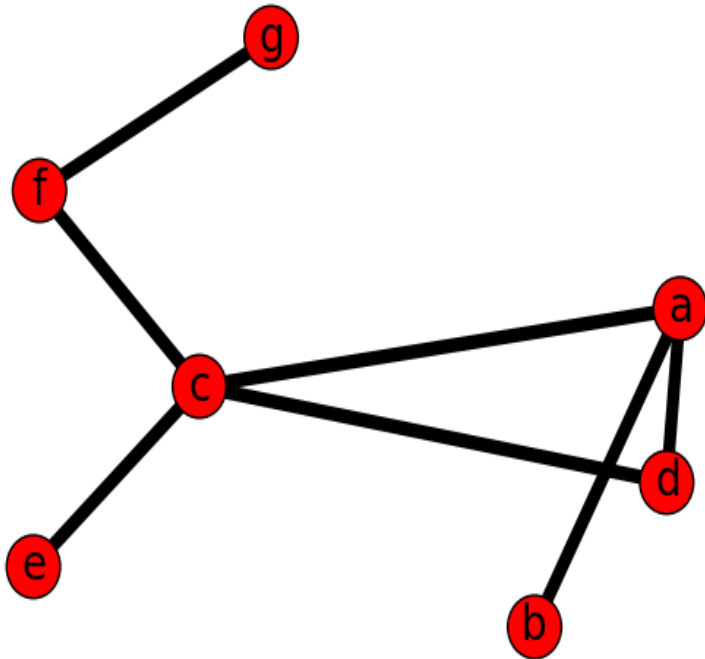
Tutorial IV: HW2 Solution and More  
about NetworkX

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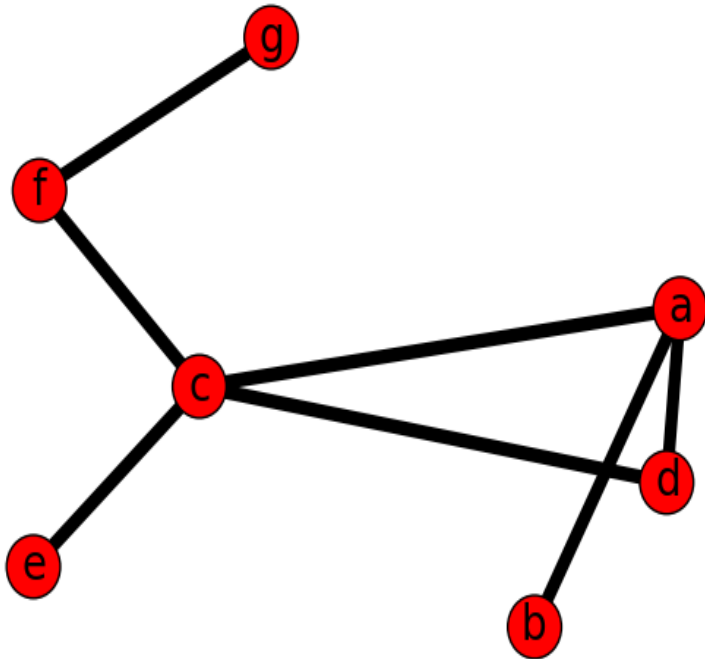
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# 1.1 Radius



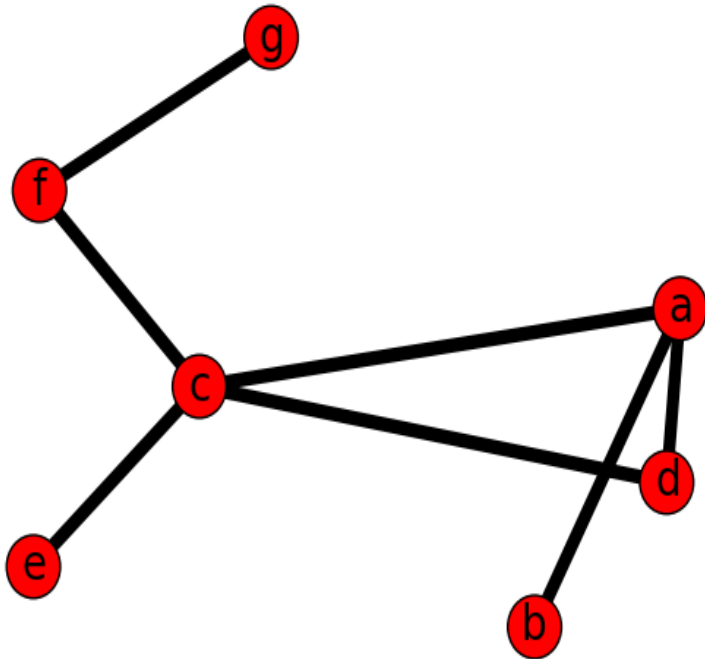
- Radius of one node means the largest direct **path** length from the node to other nodes.
- Answer:
  - a: 3 (a-c-f-g)
  - d: 3 (d-c-f-g)
  - f: 3 (f-d-a-d)

# 1.2 Diameter



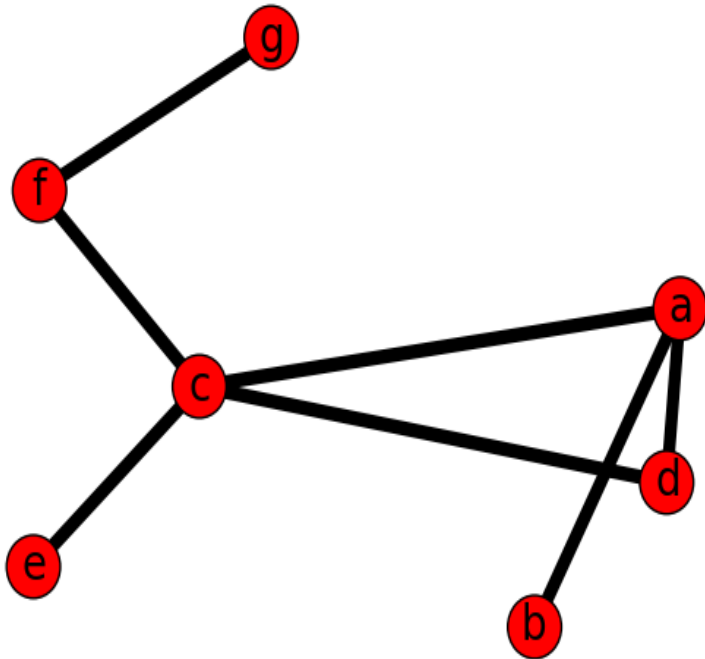
- Diameter means the largest one among all direct **path** length of any node pair, namely, longest shortest path.
- Answer: 4
  - b-a-c-f-g

# 1.3 Center



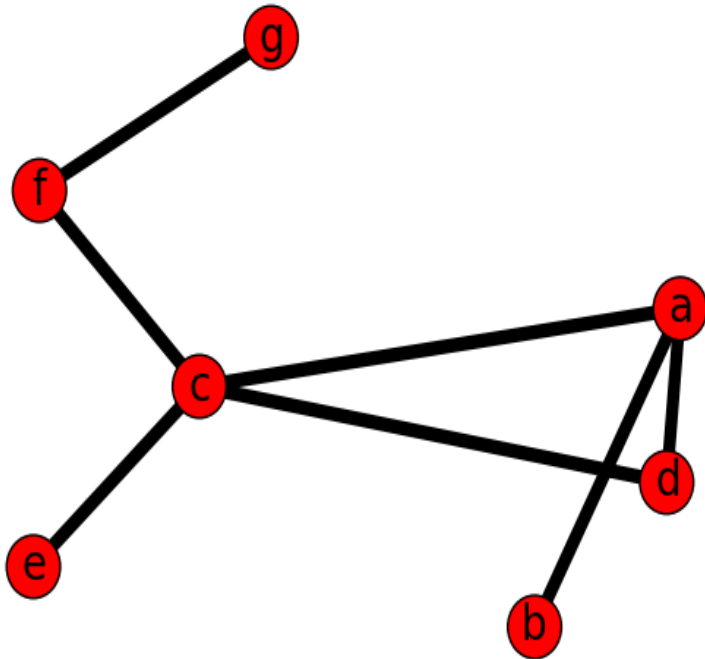
- Center is the node with smallest radius.
- Answer: c
  - a: 3
  - b: 4
  - c: 2
  - d: 3
  - e: 3
  - f: 3
  - g: 4

## 1.4 Center



- C is the best place.
- Because node c is the center of the graph. It can reach other nodes in smallest average numbers of link, and that will reduce transit time most.

# 1.5 Adjacency Matrix



Answer:

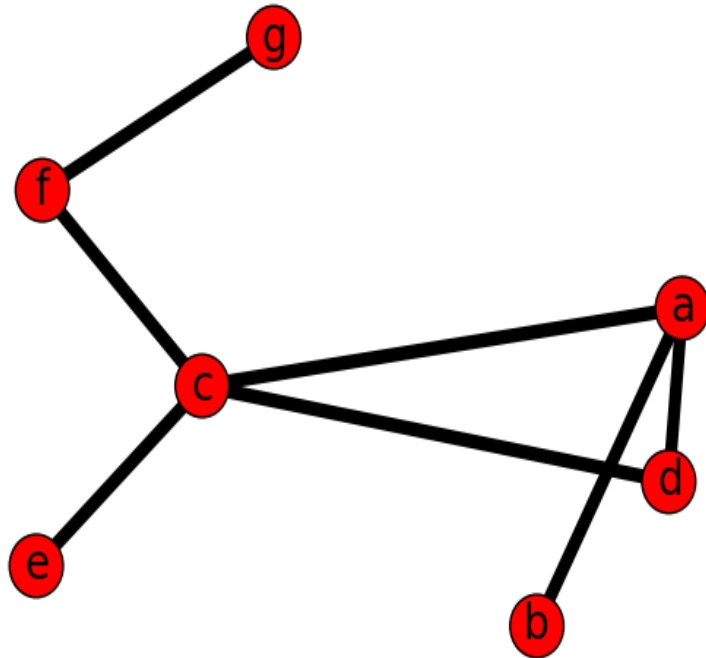
$$\begin{bmatrix} 0 & 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$

# 1.5 Laplacian Matrix

The *Laplacian matrix* of graph  $G$ , namely,  $L(G)$ , is a combination of the connection matrix and (diagonal) degree matrix:  $L = C - D$ , where  $D$  is a diagonal matrix and  $C$  is the connection (adjacency) matrix

$$d_{i,j} = \begin{cases} \text{degree}(v_i) & \text{if } j = i \\ 0 & \text{otherwise} \end{cases}$$

# 1.5 Laplacian Matrix



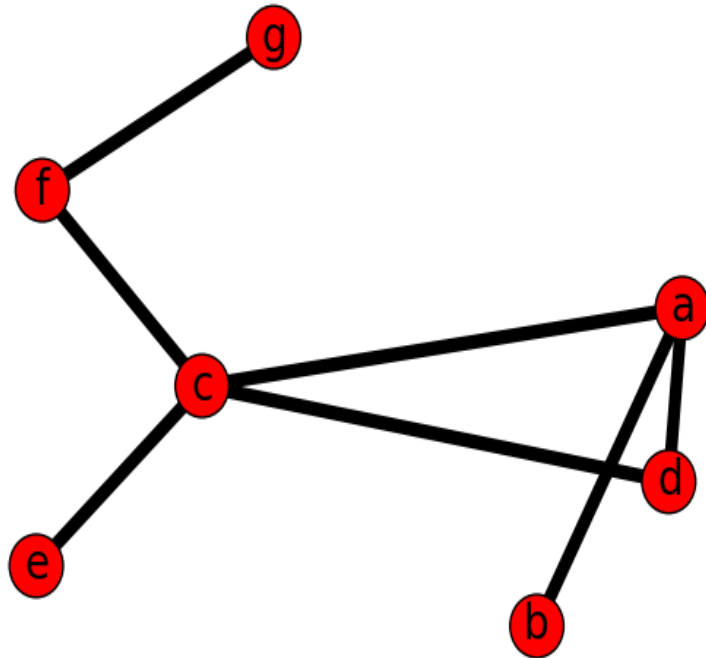
• D=

$$\begin{bmatrix} 3 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 4 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$



# 1.5 Laplacian Matrix

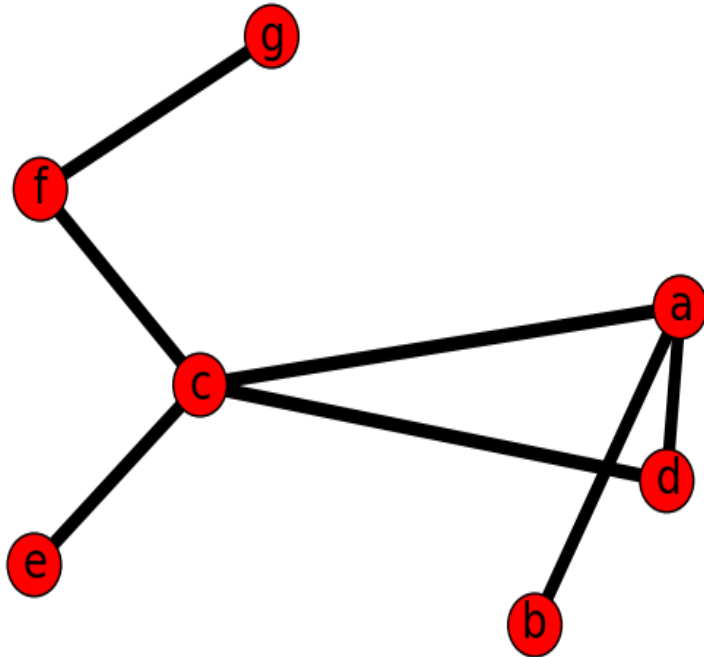
- Answer: C-D=



$$\begin{bmatrix} -3 & 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & -1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & -4 & 1 & 1 & 1 & 0 \\ 1 & 0 & 1 & -2 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & -1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & -2 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & -1 \end{bmatrix}$$

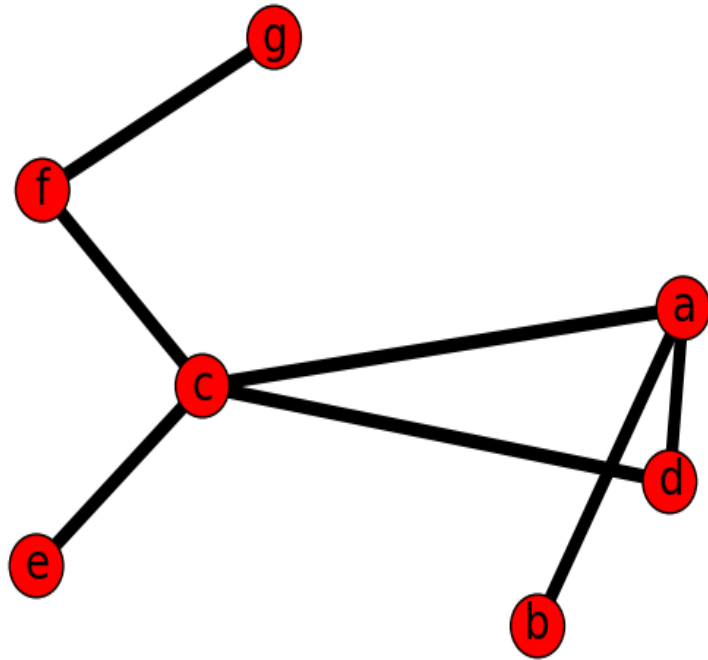
# 1.5 Laplacian Matrix

- Answer:



$$\begin{bmatrix} -3 & 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & -1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & -4 & 1 & 1 & 1 & 0 \\ 1 & 0 & 1 & -2 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & -1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & -2 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & -1 \end{bmatrix}$$

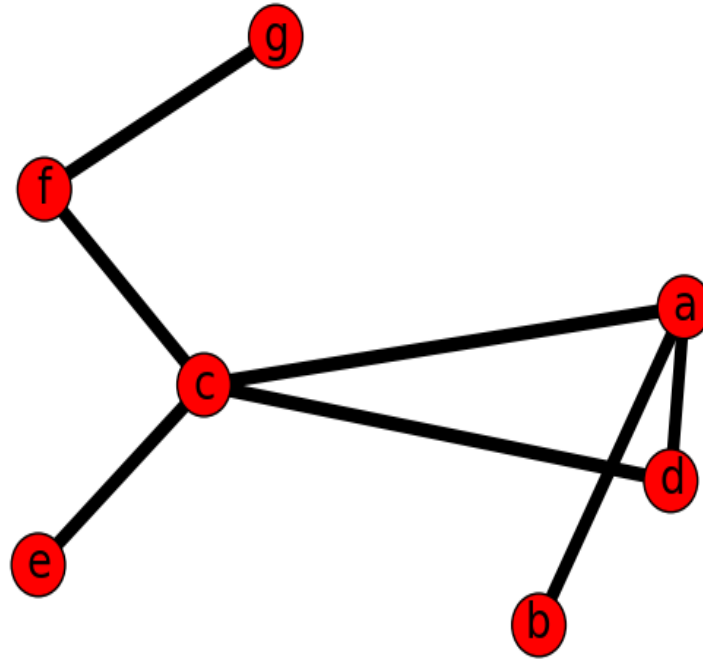
# 1.7



- The deletion of which vertex will make the network unconnected?
- Answer: (c is the center)
  - f : (g vs. a,b,c,d,e)

# NetworkX for Q1

- Draw the graph




# Drawing in NetworkX

<code>draw</code> (G[, pos, ax, hold])	Draw the graph G with Matplotlib.
<code>draw_networkx</code> (G[, pos, arrows, with_labels])	Draw the graph G using Matplotlib.
<code>draw_networkx_nodes</code> (G, pos[, nodelist, ...])	Draw the nodes of the graph G.
<code>draw_networkx_edges</code> (G, pos[, edgelist, ...])	Draw the edges of the graph G.
<code>draw_networkx_labels</code> (G, pos[, labels, ...])	Draw node labels on the graph G.
<code>draw_networkx_edge_labels</code> (G, pos[, ...])	Draw edge labels.
<code>draw_circular</code> (G, **kwargs)	Draw the graph G with a circular layout.
<code>draw_random</code> (G, **kwargs)	Draw the graph G with a random layout.
<code>draw_spectral</code> (G, **kwargs)	Draw the graph G with a spectral layout.
<code>draw_spring</code> (G, **kwargs)	Draw the graph G with a spring layout.
<code>draw_shell</code> (G, **kwargs)	Draw networkx graph with shell layout.
<code>draw_graphviz</code> (G[, prog])	Draw networkx graph with graphviz.

# Radius for nodes in Networkx

## eccentricity

`eccentricity(G, v=None, sp=None)` [\[source\]](#) 

Return the eccentricity of nodes in G.

The eccentricity of a node v is the maximum distance from v to all other nodes in G.

- Parameters:**
- *G* (*NetworkX graph*) – A graph
  - *v* (*node, optional*) – Return value of specified node
  - *sp* (*dict of dicts, optional*) – All pairs shortest path lengths as a dictionary of dictionaries

**Returns:** *ecc* – A dictionary of eccentricity values keyed by node.

**Return type:** dictionary

```
In [6]: nx.eccentricity(G)
Out[6]: {'a': 3, 'b': 4, 'c': 2, 'd': 3, 'e': 3, 'f': 3, 'g': 4}
```

# Radius of Graph

## radius

`radius(G, e=None)` [\[source\]](#)

Return the radius of the graph G.

The radius is the minimum eccentricity.

- Parameters:
- **G** (*NetworkX graph*) – A graph
  - **e** (*eccentricity dictionary, optional*) – A precomputed dictionary of eccentricities.

Returns: **r** – Radius of graph

Return type: integer

```
In [4]: nx.radius(G)
Out[4]: 2
```

# Diameter

## diameter

`diameter(G, e=None)` [\[source\]](#)

Return the diameter of the graph G.

The diameter is the maximum eccentricity.

- Parameters:
- **G** (*NetworkX graph*) – A graph
  - **e** (*eccentricity dictionary, optional*) – A precomputed dictionary of eccentricities.

Returns: **d** – Diameter of graph

Return type: integer

```
In [7]: nx.diameter(G)
Out[7]: 4
```



# Center

## center

`center(G, e=None)` [\[source\]](#)

Return the center of the graph G.

The center is the set of nodes with eccentricity equal to radius.

- Parameters:**
- **G** (*NetworkX graph*) – A graph
  - **e** (*eccentricity dictionary, optional*) – A precomputed dictionary of eccentricities.

**Returns:** **c** – List of nodes in center

**Return type:** `list`

```
In [8]: nx.center(G)
Out[8]: ['c']
```

# Adjacency Matrix

## adjacency\_matrix

`adjacency_matrix` (*G*, *nodelist=None*, *weight='weight'*) [\[source\]](#)

Return adjacency matrix of *G*.

**Parameters:** *G* : graph

A NetworkX graph

**nodelist** : list, optional

The rows and columns are ordered according to the nodes in *nodelist*. If *nodelist* is *None*, then the ordering is produced by *G.nodes()*.

**weight** : string or *None*, optional (default='weight')

The edge data key used to provide each value in the matrix. If *None*, then each edge has weight 1.

**Returns:** **A** : SciPy sparse matrix

Adjacency matrix representation of *G*.

# Adjacency Matrix

```
In [9]: A = nx.adjacency_matrix(G, ['a','b', 'c', 'd','e','f','g'])
```

```
In [10]: A.todense()
```

```
Out[10]:
```

```
matrix([[0, 1, 1, 1, 0, 0, 0],  
        [1, 0, 0, 0, 0, 0, 0],  
        [1, 0, 0, 1, 1, 1, 0],  
        [1, 0, 1, 0, 0, 0, 0],  
        [0, 0, 1, 0, 0, 0, 0],  
        [0, 0, 1, 0, 0, 0, 1],  
        [0, 0, 0, 0, 0, 1, 0]])
```

```
In [11]: print A
```

```
(0, 1) 1  
(0, 2) 1  
(0, 3) 1  
(1, 0) 1  
(2, 0) 1  
(2, 3) 1  
(2, 4) 1  
(2, 5) 1  
(3, 0) 1  
(3, 2) 1  
(4, 2) 1  
(5, 2) 1  
(5, 6) 1  
(6, 5) 1
```

```
In [12]: A = nx.adjacency_matrix(G)
```

```
In [13]: A.todense()
```

```
Out[13]:
```

```
matrix([[0, 1, 1, 0, 1, 0, 0],  
        [1, 0, 0, 1, 1, 0, 1],  
        [1, 0, 0, 0, 0, 0, 0],  
        [0, 1, 0, 0, 0, 0, 0],  
        [1, 1, 0, 0, 0, 0, 0],  
        [0, 0, 0, 0, 0, 0, 1],  
        [0, 1, 0, 0, 0, 1, 0]])
```

```
In [14]: G.nodes()
```

```
Out[14]: ['a', 'c', 'b', 'e', 'd', 'g', 'f']
```

# Laplacian Matrix

## laplacian\_matrix

```
laplacian_matrix(G, nodelist=None, weight='weight') \[source\]
```

Return the Laplacian matrix of G.

The graph Laplacian is the matrix  $L = D - A$ , where A is the adjacency matrix and D is the diagonal matrix of node degrees.

**Parameters:** **G** : graph

A NetworkX graph

**nodelist** : list, optional

The rows and columns are ordered according to the nodes in nodelist. If nodelist is None, then the ordering is produced by G.nodes().

**weight** : string or None, optional (default='weight')

The edge data key used to compute each value in the matrix. If None, then each edge has weight 1.

**Returns:** **L** : SciPy sparse matrix

The Laplacian matrix of G.

# Laplacian Matrix

```
In [17]: L = nx.laplacian_matrix(G, ['a','b','c','d','e','f','g'])
```

```
In [18]: L.todense()
```

```
Out[18]:
```

```
matrix([[ 3, -1, -1, -1,  0,  0,  0],  
        [-1,  1,  0,  0,  0,  0,  0],  
        [-1,  0,  4, -1, -1, -1,  0],  
        [-1,  0, -1,  2,  0,  0,  0],  
        [ 0,  0, -1,  0,  1,  0,  0],  
        [ 0,  0, -1,  0,  0,  2, -1],  
        [ 0,  0,  0,  0,  0, -1,  1]])
```

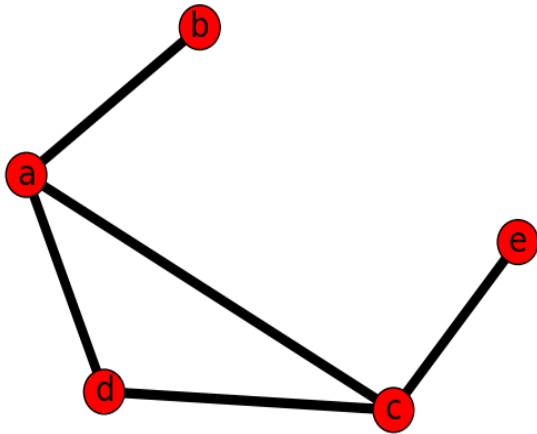
```
In [19]: -L.todense()
```

```
Out[19]:
```

```
matrix([[ -3,  1,  1,  1,  0,  0,  0],  
        [ 1, -1,  0,  0,  0,  0,  0],  
        [ 1,  0, -4,  1,  1,  1,  0],  
        [ 1,  0,  1, -2,  0,  0,  0],  
        [ 0,  0,  1,  0, -1,  0,  0],  
        [ 0,  0,  1,  0,  0, -2,  1],  
        [ 0,  0,  0,  0,  0,  1, -1]])
```

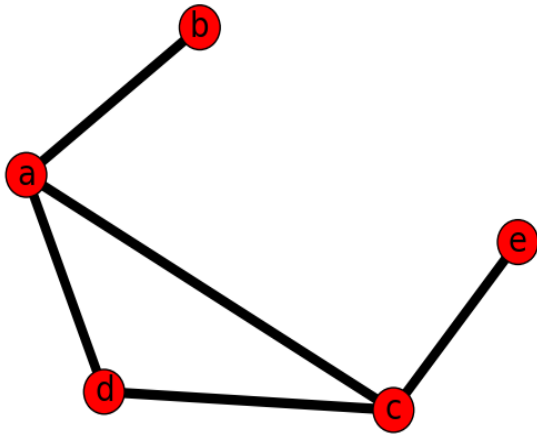
## 2.1 Density

$$\text{Density} = \frac{2|E|}{|V|(|V|-1)}$$



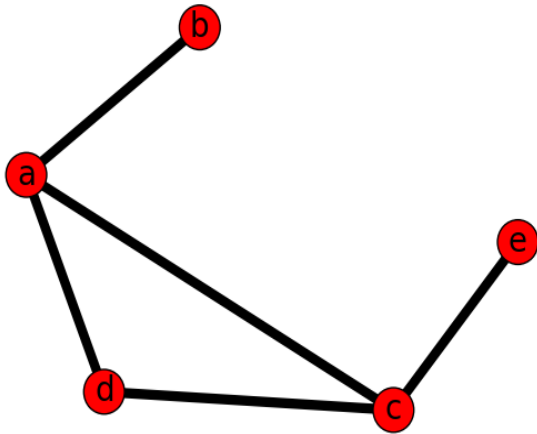
- Answer:
  - $2 * 5 / (5 * 4) = 0.5$

## 2.2 Degree Sequence



- Degree sequence:  $g = [d_1, d_2, \dots, d_n]$  defines a degree sequence containing the degree values of all  $n$  nodes in  $G$ .
  - $[3, 1, 3, 2, 1]$ , from  $a$  to  $e$

## 2.3 Average Path Length



- The average path length of the graph is the average of all shortest paths

$$l_G = \frac{1}{n \cdot (n - 1)} \cdot \sum_{i,j} d(v_i, v_j)$$

AB = 1, AD = 1, AC = 1, AE = 2;

BC = 2, BD = 2, BE = 3;

CD = 1, CE = 1;

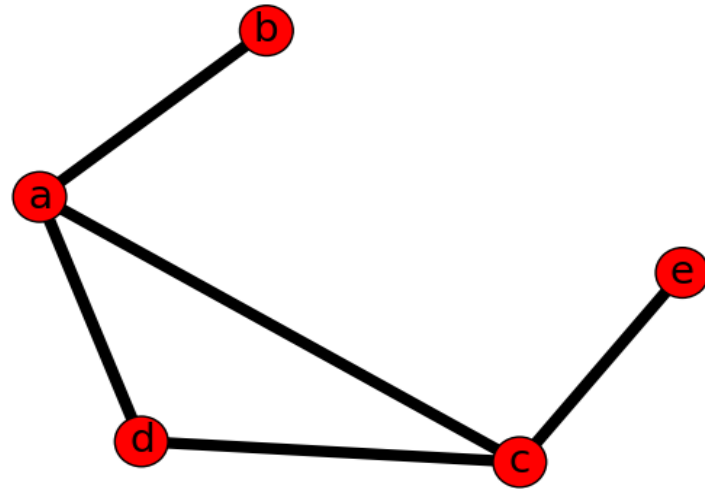
DE = 2;

– Answer:  $16 \cdot 2 / (5 \cdot 4) = 1.6$



# NetworkX for Q2

- Draw the graph



# Density

## density

`density(G)` [source]

Return the `density` of a graph.

The `density` for undirected graphs is

$$d = \frac{2m}{n(n-1)},$$

and for directed graphs is

$$d = \frac{m}{n(n-1)},$$

where  $n$  is the number of nodes and  $m$  is the number of edges in  $G$ .

Notes

The `density` is 0 for a graph without edges and 1 for a complete graph. The density of multigraphs can be higher than 1.

Self loops are counted in the total number of edges so graphs with self loops can have `density` higher than 1.

```
In [21]: nx.density(G)
Out[21]: 0.5
```

# Average Path Length

## average\_shortest\_path\_length

`average_shortest_path_length(G, weight=None)` [\[source\]](#)

Return the **average** shortest **path** length.

The **average** shortest **path** length is

$$a = \sum_{s,t \in V} \frac{d(s,t)}{n(n-1)}$$

where  $V$  is the set of nodes in  $G$ ,  $d(s,t)$  is the shortest **path** from  $s$  to  $t$ , and  $n$  is the number of nodes in  $G$ .

**Parameters:**  $G$ : NetworkX graph

**weight**: None or string, optional (default = None)

If None, every edge has weight/distance/cost 1. If a string, use this edge attribute as the edge weight. Any edge attribute not present defaults to 1.

**Raises:** **NetworkXError:**

if the graph is not connected.

```
In [23]: nx.average_shortest_path_length(G)
Out[23]: 1.6
```

# 3 Cluster Coefficient

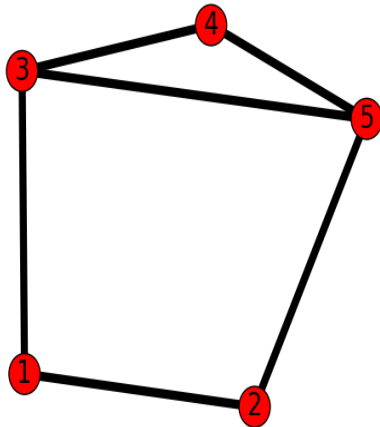
- For a node  $u$ , suppose that the neighbors share  $c$  links, then the cluster coefficient of node  $u$ ,

$$C_c(u) = \frac{2c}{\text{degree}(u)(\text{degree}(u) - 1)}$$

- The cluster coefficient of the graph is average cluster coefficient over all nodes,

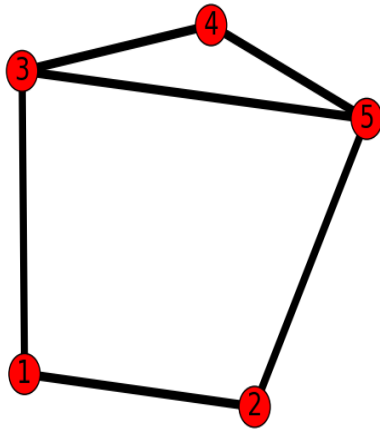
$$CC(G) = \sum_{i=1}^n \frac{C_c(v_i)}{n}$$

# 3.1 Cluster Coefficient



- Answer:
  - $cc(1) = 0$
  - $cc(2) = 0$
  - $cc(3) = 2 * 1 / (3 * 2) = 1/3$ 
    - neighbors: 1, 4, 5
    - shared links: 1, (4,5)
    - degree(3): 3
  - $cc(4) = 2 * 1 / (2 * 1) = 1$ 
    - neighbors: 4, 5
    - shared links: 1, (4,5)
    - degree(4): 2
  - $cc(5) = 1/3$ 
    - symmetric with node 3

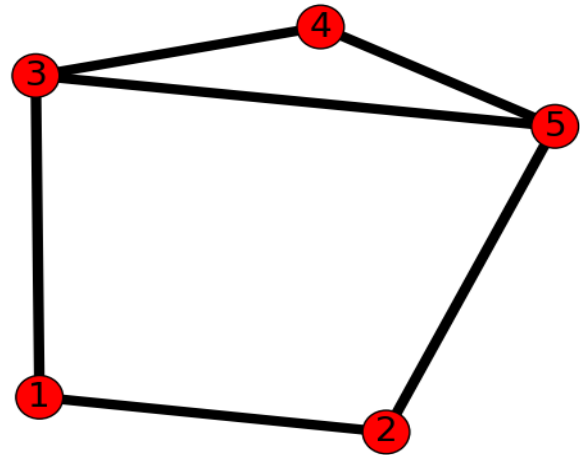
## 3.2 Cluster Coefficient



- $CC(G)$
- Answer:  
–  $(0+0+1/3+1+1/3)/5=1/3$

# NetworkX for Q3

- Draw the graph



# Coefficient

## clustering

```
clustering (G, nodes=None, weight=None) [source]
```

Compute the clustering coefficient for nodes.

For unweighted graphs, the clustering of a node  $u$  is the fraction of possible triangles through that node that exist,

$$c_u = \frac{2T(u)}{\deg(u)(\deg(u) - 1)},$$

where  $T(u)$  is the number of triangles through node  $u$  and  $\deg(u)$  is the degree of  $u$ .

For weighted graphs, the clustering is defined as the geometric average of the subgraph edge weights [1999]

```
In [27]: nx.clustering(G)
Out[27]:
{'1': 0.0,
 '2': 0.0,
 '3': 0.3333333333333333,
 '4': 1.0,
 '5': 0.3333333333333333}
```

The edge

$\hat{w}_{uv} =$

The value of  $c_u$  is assigned to 0 if  $\deg(u) < 2$ .



# Graph Coefficient

## average\_clustering

```
average_clustering(G, nodes=None, weight=None, count_zeros=True) \[source\]
```

Compute the average clustering coefficient for the graph  $G$ .

The clustering coefficient for the graph is the average,

$$C = \frac{1}{n} \sum_{v \in G} c_v,$$

where  $n$  is the number of nodes in  $G$ .

**Parameters:**  $G$ : graph

**nodes**: container of nodes, optional (default=all nodes in  $G$ )

Compute average clustering for nodes in this container.

**weight**: string or None, optional (default=None)

The edge attribute that holds the numerical value used as a weight. If None, then each edge has weight 1.

**count\_zeros**: bool (default=False)

If False include only the nodes with nonzero clustering in the average.

**Returns:** avg: float

Average clustering

```
In [25]: nx.average_clustering(G)
Out[25]: 0.3333333333333333
```

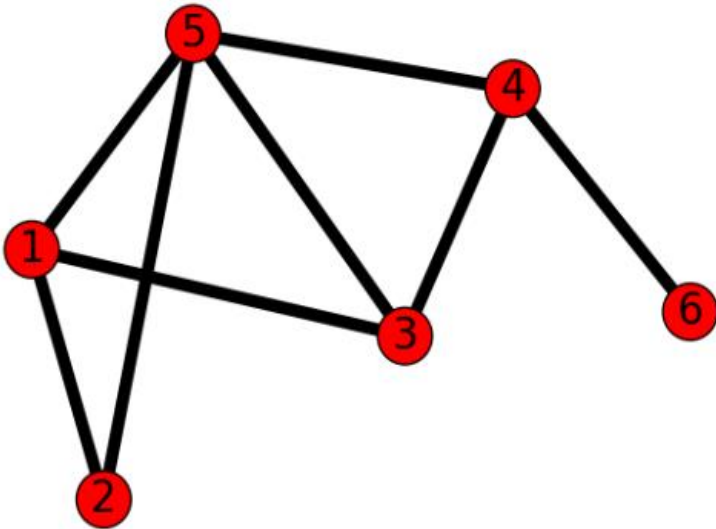
# 4.1 Closeness

- Closeness of a node  $u$  is the reciprocal of sum of the shortest path distance from  $u$  to all  $n-1$  other nodes.

$$C(u) = \frac{1}{\sum_{v=1}^n d(v,u)}$$

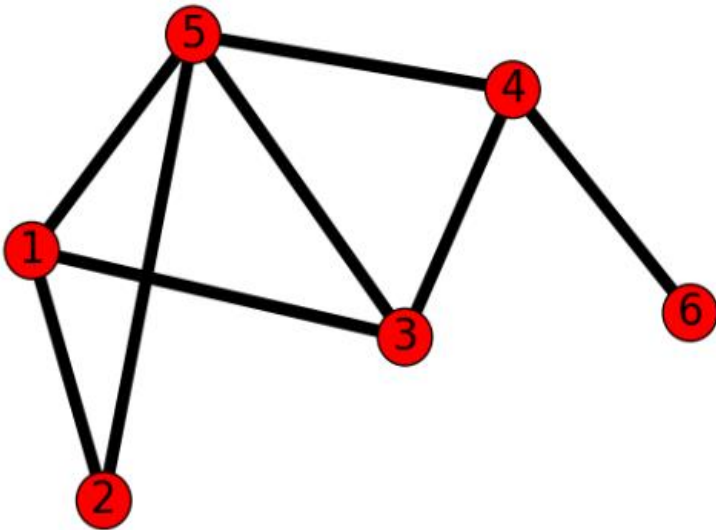
$d(v, u)$  is the shortest path distance between  $v$  and  $u$ , and  $n$  is the number of nodes in the graph.

# 4.1 Closeness



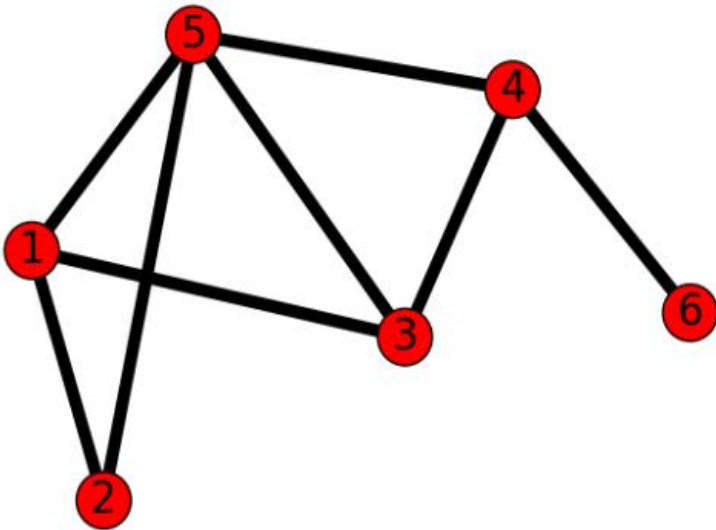
- Answer:
- shortest paths from node 3:
  - 3-1:1,
  - 3-2:2,
  - 3-4:1,
  - 3-5:1,
  - 3-6:2,
  - sum of shortest paths:  
 $1+2+1+1+2=7$
  - closeness =  $1/7$

# 4.1 Closeness



- Answer:
- shortest paths from node 5:
  - 5-1:1,
  - 5-2:1,
  - 5-3:1,
  - 5-4:1,
  - 5-6:2,
  - sum of shortest paths:  
 $1+1+1+1+2=6$
  - closeness =  $1/6$

## 4.1 Normalized closeness



- Closeness is normalized by the sum of minimum possible distance  $n-1$

$$C(u) = \frac{n - 1}{\sum_{v=1}^n d(v, u)}$$

- Answer:
  - $C(3) = (6-1)/7 = 5/7 = 0.714$
  - $C(5) = (6-1)/6 = 5/6 = 0.833$

## 4.2 Betweenness

Betweenness Centrality of a node counts the number of times that a node lies along the shortest path between two others vertices in the graph. It is defined as

$$C_B(v) = \sum_{s \neq v \neq t \in V} \frac{\sigma_{st}(v)}{g\sigma_{st}}.$$

where  $\sigma_{st}$  is the number of shortest paths from  $s$  to  $t$  and  $\sigma_{st}(v)$  is the number of shortest paths from  $s$  to  $t$  that pass through a vertex  $v$ .

## 4.2 Betweenness

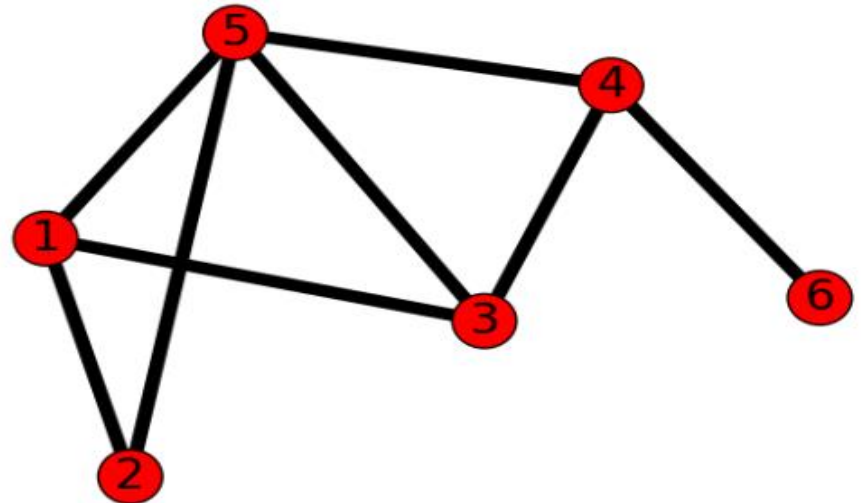
- 1. For each pair of vertices  $(s, t)$ , compute the shortest paths between them.
- 2. For each pair of vertices  $(s, t)$ , determine the fraction of shortest paths that pass through the vertex in question (here, vertex  $v$ ).
- 3. Sum this fraction over all pairs of vertices  $(s, t)$ .

## 4.2 Betweenness

- For node 3,

Pairs	Shortest paths	Total	Via 3	Fraction
(1,4)	(1,5,4), (1,3,4)	2	1	0.5
(1,6)	(1,5,4,6), (1,3,4,6)	2	1	0.5

betweenness =  
 $0.5 + 0.5 = 1$

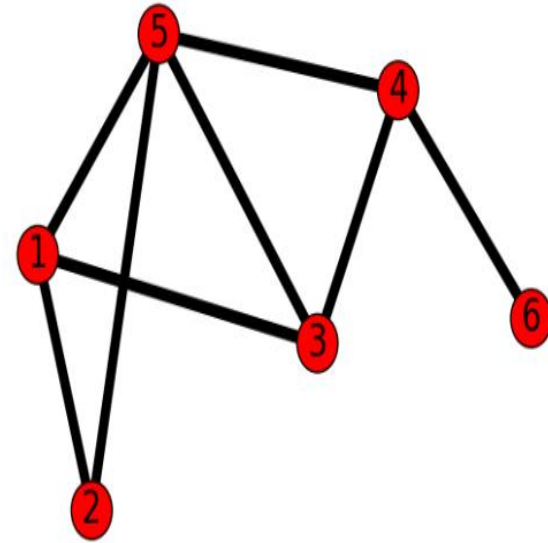




# Betweenness

- For node 5,

Pairs	Shortest paths	Total	Via 5	Fraction
(1,4)	(1,5,4), (1,3,4)	2	1	0.5
(1,6)	(1,5,4,6), (1,3,4,6)	2	1	0.5
(2,3)	(2,1,3), (2,5,3)	2	1	0.5
(2,4)	(2,5,4)	1	1	1
(2,6)	(2,5,4,6)	1	1	1



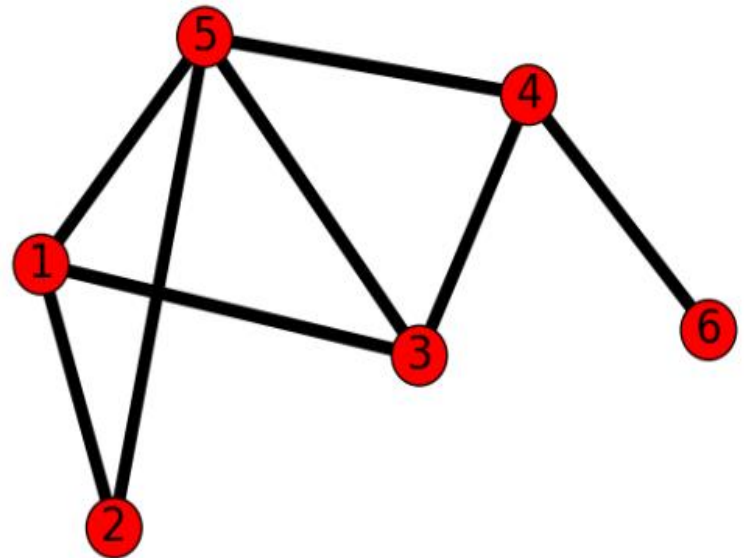
- betweenness =  $0.5+0.5+0.5+1+1=3.5$

# Normalized Betweenness

- Betweenness is normalized by  $2/((n-1)(n-2))$  for undirected graphs, and  $1/((n-1)(n-2))$  for directed graphs
- $\text{Betweenness}(3) = 2 * 1/((6-1)*(6-2)) = 0.1$
- $\text{Betweenness}(5) = 3.5 * 2/(5*4) = 0.35$

# NetworkX for Q4

- Draw the graph



# closeness

## closeness centrality

`closeness centrality` (*G*, *u=None*, *distance=None*, *normalized=True*) [\[source\]](#)

Compute `closeness` centrality for nodes.

`Closeness` centrality [\[R174\]](#) of a node *u* is the reciprocal of the sum of the shortest path distances from *u* to all *n* - 1 other nodes. Since the sum of distances depends on the number of nodes in the graph, `closeness` is normalized by the sum of minimum possible distances *n* - 1.

$$C(u) = \frac{n - 1}{\sum_{v=1}^{n-1} d(v, u)},$$

where  $d(v, u)$  is the shortest-path distance between *v* and *u*, and *n* is the number of nodes in the graph.

Notice that higher values of `closeness` indicate higher centrality.

**Parameters:** *G* : graph

A NetworkX graph

*u* : node, optional

Return only the value for node *u*

**distance** : edge attribute key, optional (default=None)

Use the specified edge attribute as the edge distance in shortest path calculations

**normalized** : bool, optional

If True (default) normalize by the number of nodes in the connected part of the graph.

**Returns:** *nodes* : dictionary

Dictionary of nodes with `closeness` centrality as the value.

# Closeness

```
In [39]: nx.closeness centrality(G, u='3')
```

```
Out[39]: 0.7142857142857143
```

```
In [40]: nx.closeness centrality(G, u='5')
```

```
Out[40]: 0.8333333333333334
```


```
In [41]: nx.closeness centrality(G)
```

```
Out[41]:
```

```
{ '1': 0.625,  
  '2': 0.5555555555555556,  
  '3': 0.7142857142857143,  
  '4': 0.7142857142857143,  
  '5': 0.8333333333333334,  
  '6': 0.45454545454545453 }
```

# Betweenness

## betweenness Centrality

`betweenness_centrality` (*G*, *k=None*, *normalized=True*, *weight=None*, *endpoints=False*, *seed=None*) [\[source\]](#) 

Compute the shortest-path betweenness centrality for nodes.

Betweenness centrality of a node  $v$  is the sum of the fraction of all-pairs shortest paths that pass through  $v$ :

$$c_B(v) = \sum_{s,t \in V} \frac{\sigma(s,t|v)}{\sigma(s,t)}$$

where  $V$  is the set of nodes,  $\sigma(s,t)$  is the number of shortest  $(s,t)$ -paths, and  $\sigma(s,t|v)$  is the number of those paths passing through some node  $v$  other than  $s,t$ . If  $s=t$ ,  $\sigma(s,t) = 1$ , and if  $v \in s,t$ ,  $\sigma(s,t|v) = 0$  [R172].

# Betweenness

**Parameters:** **G** : graph

A NetworkX graph

**k** : int, optional (default=None)

If **k** is not None use **k** node samples to estimate betweenness. The value of  $k \leq n$  where  $n$  is the number of nodes in the graph. Higher values give better approximation.

**normalized** : bool, optional

If True the betweenness values are normalized by  $2/((n-1)(n-2))$  for graphs, and  $1/((n-1)(n-2))$  for directed graphs where  $n$  is the number of nodes in G.

**weight** : None or string, optional

If None, all edge weights are considered equal. Otherwise holds the name of the edge attribute used as weight.

**endpoints** : bool, optional

If True include the endpoints in the shortest path counts.

**Returns:** **nodes** : dictionary

Dictionary of nodes with betweenness centrality as the value.

```
In [43]: nx.betweenness_centrality(G)
Out[43]: {'1': 0.05, '2': 0.0, '3': 0.1, '4': 0.4, '5': 0.35000000000000003, '6': 0.0}
```

# Q5

- Answer: toroidal network

