

# Decidability

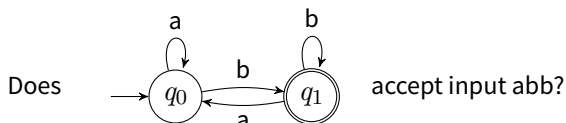
CSCI 3130 Formal Languages and Automata Theory

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Fall 2016

## Problems about automata



We can formulate this question as a **language**

$$A_{\text{DFA}} = \{ \langle D, w \rangle \mid D \text{ is a DFA that accepts input } w \}$$

Is  $A_{\text{DFA}}$  decidable?

One possible way to encode a DFA  $D = (Q, \Sigma, \delta, q_0, F)$  and input  $w$

$$\underbrace{((q_0, q_1))}_{Q} \underbrace{(a, b)}_{\Sigma} \underbrace{((q_0, a, q_0)(q_0, b, q_1)(q_1, a, q_0)(q_1, b, q_1))}_{\delta} \underbrace{(q_0)}_{q_0} \underbrace{(q_1)}_{F} \underbrace{(abb)}_w$$

## Problems about automata

$$A_{\text{DFA}} = \{\langle D, w \rangle \mid D \text{ is a DFA that accepts input } w\}$$

### Pseudocode:

On input  $\langle D, w \rangle$ , where  
 $D = (Q, \Sigma, \delta, q_0, F)$

Set  $q \leftarrow q_0$

For  $i \leftarrow 1$  to  $\text{length}(w)$

$q \leftarrow \delta(q, w_i)$

If  $q \in F$  accept, else reject

### TM description:

On input  $\langle D, w \rangle$ , where  $D$  is  
a DFA,  $w$  is a string

Simulate  $D$  on input  $w$

If simulation ends in an  
accept state, accept; else  
reject

## Problems about automata

$$A_{\text{DFA}} = \{ \langle D, w \rangle \mid D \text{ is a DFA that accepts input } w \}$$

### Turing machine details:

Check input is in correct format

(Transition function is complete, no duplicate transitions)

Perform simulation:

$((\dot{q}_0, q_1)(a, b)((q_0, a, q_0)(q_0, b, q_1)(q_1, a, q_0)(q_1, b, q_1))(q_0)(q_1))(\dot{a}bb)$

$((\dot{q}_0, q_1)(a, b)((q_0, a, q_0)(q_0, b, q_1)(q_1, a, q_0)(q_1, b, q_1))(q_0)(q_1))(abb\dot{b})$

$((q_0, \dot{q}_1)(a, b)((q_0, a, q_0)(q_0, b, q_1)(q_1, a, q_0)(q_1, b, q_1))(q_0)(q_1))(abb\dot{b})$

$((q_0, \dot{q}_1)(a, b)((q_0, a, q_0)(q_0, b, q_1)(q_1, a, q_0)(q_1, b, q_1))(q_0)(q_1))(abb\dot{b})$

## Problems about automata

$$A_{\text{DFA}} = \{ \langle D, w \rangle \mid D \text{ is a DFA that accepts input } w \}$$

### Turing machine details:

Check input is in correct format

(Transition function is complete, no duplicate transitions)

Perform simulation: (very high-level)

Put markers on start state of  $D$  and first symbol of  $w$

Until marker for  $w$  reaches last symbol:

Update both markers

If state marker is on accepting state, accept; else reject

**Conclusion:**  $A_{\text{DFA}}$  is decidable

## Acceptance problems about automata

$$A_{\text{DFA}} = \{\langle D, w \rangle \mid D \text{ is a DFA that accepts input } w\} \quad \checkmark$$

$$A_{\text{NFA}} = \{\langle N, w \rangle \mid N \text{ is an NFA that accepts input } w\}$$

$$A_{\text{REX}} = \{\langle R, w \rangle \mid R \text{ is a regular expression that generates } w\}$$

Which of these is decidable?

## Acceptance problems about automata

$$A_{\text{NFA}} = \{ \langle N, w \rangle \mid N \text{ is an NFA that accepts input } w \}$$

The following TM decides  $A_{\text{NFA}}$ :

On input  $\langle N, w \rangle$  where  $N$  is an NFA and  $w$  is a string

Convert  $N$  to a DFA  $D$  using the conversion procedure from Lecture 3

Run TM  $M$  for  $A_{\text{DFA}}$  on input  $\langle D, w \rangle$

If  $M$  accepts, accept; else reject

**Conclusion:**  $A_{\text{NFA}}$  is decidable ✓

## Acceptance problems about automata

$$A_{\text{REX}} = \{ \langle R, w \rangle \mid R \text{ is a regular expression that generates } w \}$$

The following TM decides  $A_{\text{REX}}$

On input  $\langle R, w \rangle$ , where  $R$  is a regular expression and  $w$  is a string

Convert  $R$  to an NFA  $N$  using the conversion procedure from Lecture 4

Run the TM for  $A_{\text{NFA}}$  on input  $\langle N, w \rangle$

If  $N$  accepts, accept; else reject

**Conclusion:**  $A_{\text{REX}}$  is decidable ✓



## Other problems about automata

$$\text{MIN}_{\text{DFA}} = \{\langle D \rangle \mid D \text{ is a minimal DFA}\}$$

$$\text{EQ}_{\text{DFA}} = \{\langle D_1, D_2 \rangle \mid D_1 \text{ and } D_2 \text{ are DFAs and } L(D_1) = L(D_2)\}$$

$$E_{\text{DFA}} = \{\langle D \rangle \mid D \text{ is a DFA and } L(D) \text{ is empty}\}$$

Which of the above is decidable?

## Other problems about automata

$$\text{MIN}_{\text{DFA}} = \{\langle D \rangle \mid D \text{ is a minimal DFA}\}$$

The following TM decides  $\text{MIN}_{\text{DFA}}$

On input  $\langle D \rangle$ , where  $D$  is a DFA

Run the DFA minimization algorithm from Lecture 7

If every pair of states is distinguishable, accept; else reject

**Conclusion:**  $\text{MIN}_{\text{DFA}}$  is decidable ✓

## Other problems about automata

$$\text{EQ}_{\text{DFA}} = \{ \langle D_1, D_2 \rangle \mid D_1 \text{ and } D_2 \text{ are DFAs and } L(D_1) = L(D_2) \}$$

The following TM decides  $\text{EQ}_{\text{DFA}}$

On input  $\langle D_1, D_2 \rangle$ , where  $D_1$  and  $D_2$  are DFAs

Run the DFA minimization algorithm from Lecture 7 on  $D_1$  to obtain a minimal DFA  $D'_1$

Run the DFA minimization algorithm from Lecture 7 on  $D_2$  to obtain a minimal DFA  $D'_2$

If  $D'_1 = D'_2$ , accept; else reject

**Conclusion:**  $\text{EQ}_{\text{DFA}}$  is decidable ✓

## Other problems about automata

$$E_{\text{DFA}} = \{\langle D \rangle \mid D \text{ is a DFA and } L(D) \text{ is empty}\}$$

The following TM  $T$  decides  $E_{\text{DFA}}$

On input  $\langle D \rangle$ , where  $D$  is a DFA

Run the TM  $S$  for  $\text{EQ}_{\text{DFA}}$  on input  $\langle D, \rightarrow \bigcirc \rangle$

If  $S$  accepts,  $T$  accepts; else  $T$  rejects

**Conclusion:**  $E_{\text{DFA}}$  is decidable ✓

## Problems about context-free grammars

$$A_{\text{CFG}} = \{\langle G, w \rangle \mid G \text{ is a CFG that generates } w\}$$

$L$  where  $L$  is a context-free language

$$\text{EQ}_{\text{CFG}} = \{\langle G_1, G_2 \rangle \mid G_1, G_2 \text{ are CFGs and } L(G_1) = L(G_2)\}$$

Which of the above is decidable?

## Problems about context-free grammars

$$A_{\text{CFG}} = \{ \langle G, w \rangle \mid G \text{ is a CFG that generates } w \}$$

The following TM  $V$  decides  $A_{\text{CFG}}$

On input  $\langle G, w \rangle$ , where  $G$  is a CFG and  $w$  is a string

Eliminate the  $\varepsilon$ - and unit productions from  $G$

Convert  $G$  into Chomsky Normal Form  $G'$

Run Cocke–Younger–Kasami algorithm on  $\langle G', w \rangle$

If the CYK algorithm finds a parse tree,  $V$  accepts; else  $V$  rejects

**Conclusion:**  $A_{\text{CFG}}$  is decidable ✓

## Problems about context-free grammars

$L$  where  $L$  is a context-free language

Let  $L$  be a context-free language

There is a CFG  $G$  for  $L$

The following TM decides  $L$

On input  $w$

Run TM  $V$  from the previous slide on input  $\langle G, w \rangle$

If  $V$  accepts, accept; else reject

**Conclusion:** every context-free language  $L$  is decidable ✓

## Problems about context-free grammars

$EQ_{CFG} = \{ \langle G_1, G_2 \rangle \mid G_1, G_2 \text{ are CFGs and } L(G_1) = L(G_2) \}$   
is not decidable **X**

What's the difference between  $EQ_{DFA}$  and  $EQ_{CFG}$ ?

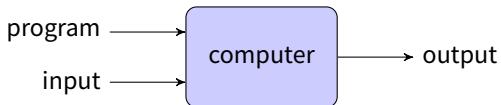
To decide  $EQ_{DFA}$  we minimize both DFAs

But there is no method that, given a CFG or PDA, produces a unique equivalent minimal CFG or PDA



# Universal Turing Machine and Undecidability

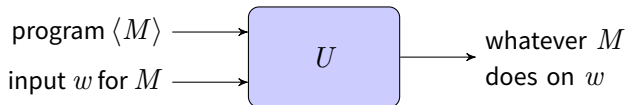
## Turing Machines versus computers



A **computer** is a machine that manipulates data according to a list of instructions

How does a Turing machine take a program as part of its input?

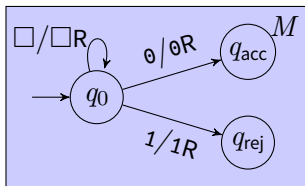
# The universal Turing machine



The **universal TM**  $U$  takes as inputs a program  $M$  and a string  $x$ , and simulates  $M$  on  $w$

The program  $M$  itself is specified as a TM

## Turing machines as strings

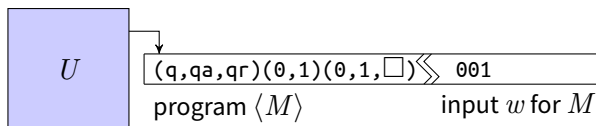


A Turing machine is  
 $(Q, \Sigma, \Gamma, \delta, q_0, q_{acc}, q_{rej})$

This Turing machine can be described by the string

$$\langle M \rangle = (q, qa, qr)(0, 1)(0, 1, \square) \\ ((q, q, \square/\square R)(q, qa, 0/0R)(q, qr, 1/1R)) \\ (q)(qa)(qr)$$

# The universal Turing machine



$U$  on input  $\langle M, w \rangle$ :

Simulate  $M$  on input  $w$

If  $M$  enters accept state,  $U$  accepts

If  $M$  enters reject state,  $U$  rejects

## Acceptance of Turing machines

$$A_{\text{TM}} = \{\langle M, w \rangle \mid M \text{ is a TM that accepts } w\}$$

$U$  on input  $\langle M, w \rangle$  **simulates**  $M$  on input  $w$

$M$  accepts  $w$



$U$  accepts  $\langle M, w \rangle$

$M$  rejects  $w$



$U$  rejects  $\langle M, w \rangle$

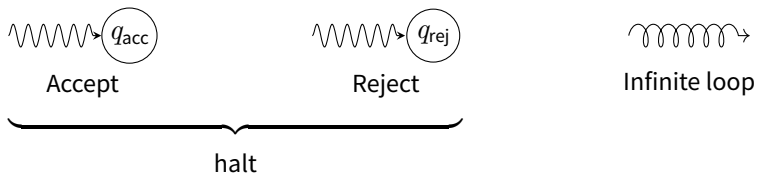
$M$  loops on  $w$



$U$  loops on  $\langle M, w \rangle$

TM  $U$  **recognizes**  $A_{\text{TM}}$  but **does not decide**  $A_{\text{TM}}$

## Recognizing versus deciding



The language **recognized** by a TM  $M$  is the set of all inputs that  $M$  accepts

A TM **decides** language  $L$  if it recognizes  $L$  and halts on every input

A language  $L$  is **decidable** if some TM decides  $L$