CSCI4230 Computational Learning Theory Spring 2021 *Lecturer: Siu On Chan Based on Rocco Servedio's notes*

# **Notes 7: PAC model**

### 1. Probably Approximately Correct

Valiant'84 "*Theory of the Learnable*"; Turing Award'14 Average case performance wrt a fixed instance distribution Assume instances  $x \in X$  are drawn from a distribution  $D$  (unknown and arbitrary) (Training phase) Given independent samples  $(x, c(x))$ , all labelled by an unknown concept  $c \in \mathcal{C}$ **Goal:** Output hypothesis  $h \subseteq X$  s.t.  $\text{err}_{\mathcal{D}}(h, c) := \mathbb{P}_{x \sim \mathcal{D}}[h(x) \neq c(x)]$  is small Equivalently  $\text{err}_{\mathcal{D}}(h, c) = \mathbb{P}_{x \sim \mathcal{D}}[x \in h \triangle c]$ Equivalently  $\text{err}_{\mathcal{D}}(h, c) = \mathbb{P}_{x \sim \mathcal{D}}[x \in h \triangle c]$ <br>Recall  $h \triangle c := (h \setminus c) \cup (c \setminus h)$  (symmetric difference)  $h \triangle c := (h \setminus c) \cup (c \setminus h)$ *c h X* error region =  $h \triangle c$ Want small error region under *D*

 $\text{err}_{\mathcal{D}}(h, c) > 0$  unavoidable: some  $x \sim \mathcal{D}$  falls inside the error region Error cannot always be small: if unlucky, training samples may be if unlucky, training samples may be useless **New goal:** With high probability over training samples and internal randomness (*probably*), output hypothesis  $h \subseteq X$  with small error (*approximately correct*)

 $EX(c, \mathcal{D}) =$  distribution of labelled samples  $(x, c(x))$  when x is drawn from  $\mathcal{D}$ Algorithm  $A$  **PAC** learns  $C$  if for any concept  $c \in \mathcal{C}$ for any distribution *D* over *X* for any **confidence** parameter  $\delta > 0$  and **accuracy** parameter  $\varepsilon > 0$ when *A* takes *m* samples from  $EX(c, \mathcal{D})$ with probability  $\geq 1 - \delta$  over the samples and *A*'s randomness output hypothesis  $h \subseteq X$  such that  $\text{err}_{\mathcal{D}}(h, c) \leq \varepsilon$ <br>efficient if runs in poly $(1/\delta, 1/\varepsilon)$  time (plus two more conditions below) *A* is **efficient** if runs in poly $(1/\delta, 1/\varepsilon)$  time poly $(1/\delta, 1/\varepsilon)$  means at most polynomial in  $1/\delta$  and  $1/\varepsilon$ . *−*2 *δ −*1 ) or  $\text{poly}(n, 1/\delta, 1/\varepsilon)$  time if  $X = \{0, 1\}^n$  or  $\mathbb{R}^n$ Run time always  $\geqslant m$  (just to read the samples)

Algorithm *A* only knows *C, δ, ε*

*A* doesn't know *D* (distribution independent learning)

*A* works under **any** *D* (strong assumption!), but error is also evaluated under *D*

## 2. PAC learning rectangles

 $X =$  the plane  $= \mathbb{R}^2$  $\mathcal{C} =$  axis-aligned rectangles =  $\{R(x_1, y_1, x_2, y_2) | x_1, y_1, x_2, y_2 \in \mathbb{R}\}\$ where  $R(x_1, y_1, x_2, y_2) = \{(x, y) \in \mathbb{R}^2 \mid x_1 \le x \le x_2 \text{ and } y_1 \le y \le y_2\}$  $D =$  fixed distribution over  $\mathbb{R}^2$  (unknown) Algorithm

Hypothesis  $h =$  smallest rectangle containing all positive samples ( $\emptyset$  if no positive samples)

**Claim 1.** *Given any*  $c \in \mathcal{C}$ *, if*  $m \geqslant (4/\varepsilon) \ln(4/\delta)$ *, with probability*  $\geqslant 1 - \delta$ *, the Algorithm outputs hypothesis h* with  $err_{\mathcal{D}}(h, c) \leq \varepsilon$ .

*Proof.*  $h \subseteq c$  always Want to show  $h \triangle c = c \setminus h$  small under  $D$ **Case 1:** *c* has probability mass at least  $\varepsilon/4$  under  $\mathcal{D}$ Can decompose  $c \setminus h$  as union of four strips: top, left, bottom, right



Left, bottom, right strips defined analogously  $c' = c$  with top, left, bottom, right strips removed

**Claim:**  $c' \subseteq h$  with probability  $\geq 1 - \delta$ 

Reason: if each strip contains a sample, then  $c' \subseteq h$ top strip has no sample with probability  $(1 - \varepsilon/4)^m$ same for other strips, union bound:

$$
\mathbb{P}[\text{some strip has no sample}] \leq 4(1 - \varepsilon/4)^m \leq 4(e^{-\varepsilon/4})^m \leq \delta
$$

 $c' \subseteq h$  implies  $\text{err}_{\mathcal{D}}(h, c) \leqslant \varepsilon$ 

because each strip has probability mass *ε*/4 under *D*

**Case 2:** *c* has probability mass less than  $\varepsilon/4$  under  $\mathcal{D}$ 

Then  $c \setminus h$  must have probability mass less than  $\varepsilon$  □

### 3. Hypothesis size

some concepts  $c(x)$  have a natural **size** (e.g. #bits needed to describe *c*) e.g.  $C = \text{DNF}$  formulae over  $X = \{0, 1\}^n$ every boolean function  $f: X \to \{0,1\}$  can be represented as a DNF some as a 2-term DNF  $(e.g. f(x) = (\overline{x}_1 \wedge \overline{x}_2 \wedge x_6) \vee (x_9 \wedge \overline{x}_4 \wedge x_2))$ some requires  $\geqslant 2^{\sqrt{n}}$  terms size( $f$ ) = size of the smallest representation of  $f$  in  $\mathcal C$ e.g. when  $C = \{DNF\}$ , sometimes size(*f*) may be #terms Redefinition: PAC learning Algorithm *A* is **efficient** if runs in time  $\text{poly}(1/\delta, 1/\varepsilon, \text{size}(c))$ or  $\text{poly}(n, 1/\delta, 1/\varepsilon, \text{size}(c))$  if  $X = \{0, 1\}^n$  or  $\mathbb{R}^n$  $c = \text{target concept}$ in particular,  $A$  cannot output  $h$  with large size( $h$ ) Algorithm knows *C, δ, ε,*size(*c*) Some  $C$  may not have interesting size measure; size can be ignored e.g. monotone conjunctions have size  $\leq n$ 

### 4. Efficient hypothesis

Often PAC learning Algorithm *A* outputs hypothesis  $h: X \to \{0,1\}$  that is itself a **program** Not useful if *h* too slow

If  $X = \{0,1\}^n$  or  $\mathbb{R}^n$ , hypothesis *h* is **polynomially evaluatable** if *h* runs in poly(*n*) time PAC learning Algorithm *A* is **efficient** if it additionally outputs polynomially evaluatable hypothesis e.g. inefficient *A*:

stores all training samples in *h*

then *h* exhaustively searches for smallest DNF consistent with all training samples